

Includes hundreds of deck plan drawing symbols and room layouts used in creating the Starship Geomorphs book. Use as inspiration to create your own unique starship, space station, starport, or building designs.

Ideal for creating custom plans printed for use with miniatures or capturing images for use with virtual table top systems.

Starship Symbols

TRAVELLER
*Science-Fiction Adventure
in the Far Future*

Introduction

This book is a collection of the many symbols and room blocks that were created while making the Starships Geomorph book. Since not all drawings in that book were made into blocks, this book will not contain everything included in the geomorphs book. However, I have also included a few never before seen spaces - mostly Bridges and Engineering for additional variety.

How to use this book

While the geomorphs were created to assist gamers by providing a quick deck plan solution to their needs, they are not - nor were they intended to be - a substitute for real starship design per the Traveller rules. I decided to make these symbols available to the more um... "*artistically challenged*" starship designers as a shortcut to help them realize their designs. The added benefit is that those who want to just print out parts for use with miniatures or virtual tabletop systems can do so.

For the CAD monkeys out there (I'm not using that term derogatorily - I am one of you!) I am also making an AutoCAD .DWG file of the symbols available, as well as the .CTB file for lineweight settings. The more ambitious should be able to create their own starship deck plans or geomorphs in my drawing style with little difficulty.

For those with the inclination to make images for use with virtual table top systems, permission is granted to copy and share as you like so long as it is for non-commercial purposes. Proper credit and links to my blog are appreciated. (www.travellerrpgblog.blogspot.com)

Printing for cutouts and miniature use

I'm going to assume anyone interested enough in obtaining this book is already familiar with the Starships Geomorph book. See pages 16 & 17 of the PDF version of that book for ideas on how to print for use as cutouts or for use with miniatures.

>> [Click here](#) to download a free copy of the Starship Geomorphs 2.0 PDF <<

Enjoy!

Starship Symbols

Written and illustrated by Robert Pearce
Release date August 1, 2020.

STARSHIP SYMBOLS

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The Legal Stuff

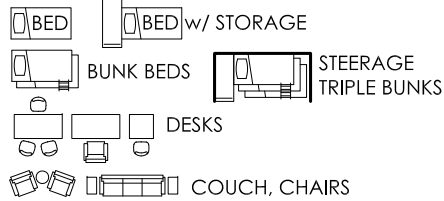
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Symbols & Abbreviations Quick Reference

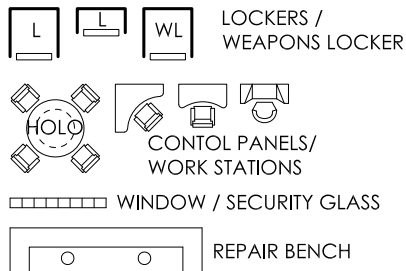
Staterooms & Misc Furniture



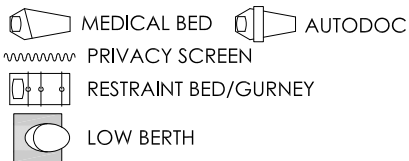
Restroom/bathroom/fresher



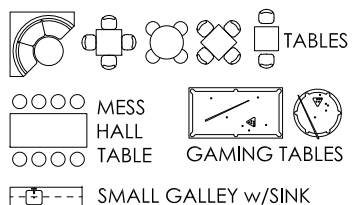
General Shipboard



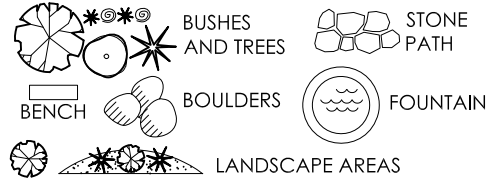
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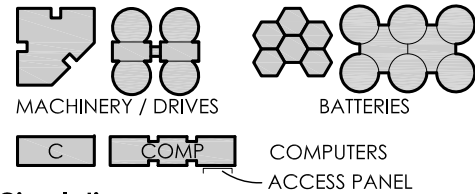
Lounge / Commons Area



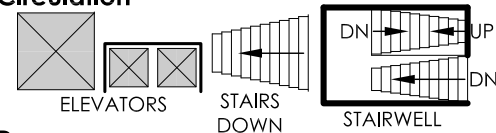
Arboretum / Landscape



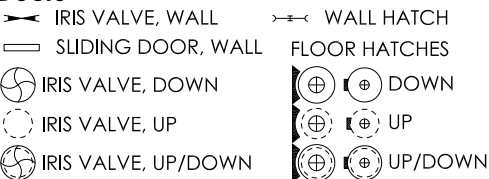
Engineering



Circulation



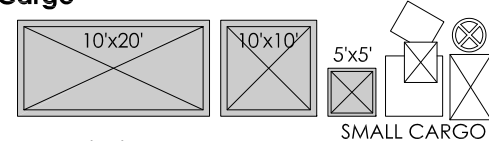
Doors



Weapons/Sensors



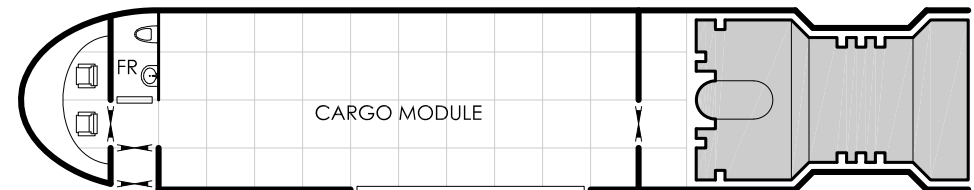
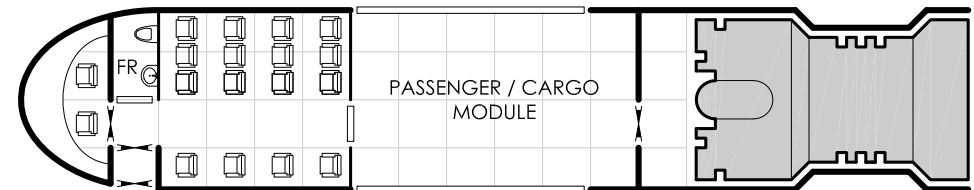
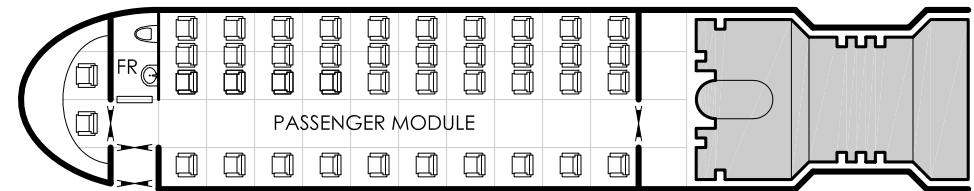
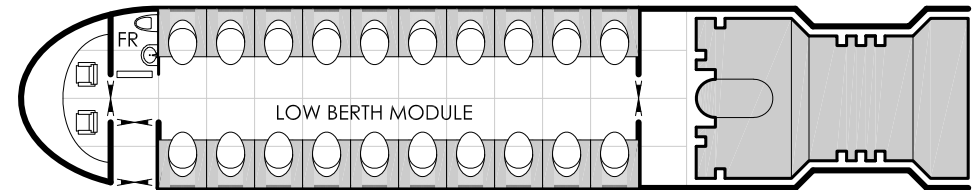
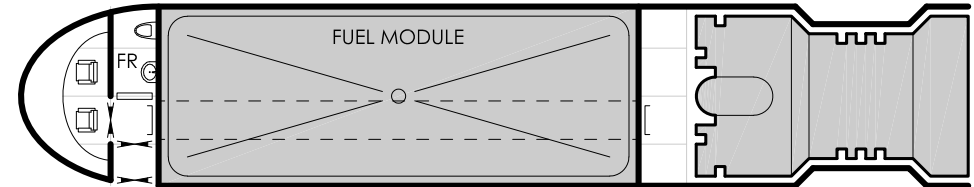
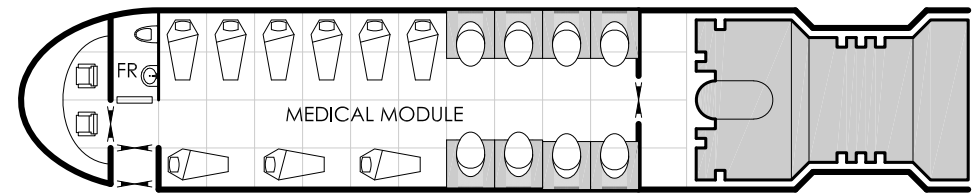
Cargo



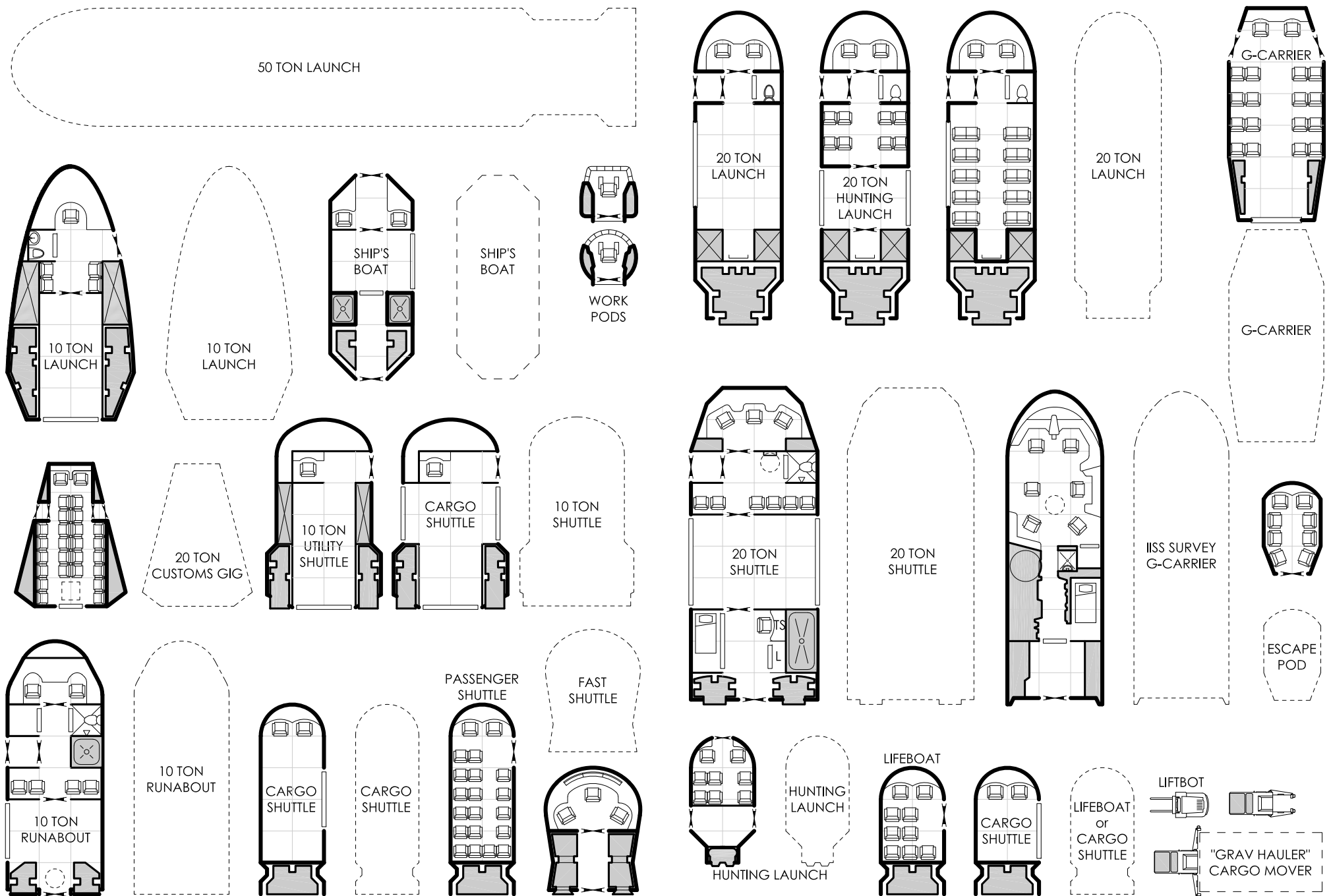
Abbreviations

A/L = AIRLOCK	L = LOCKER
C = COMPUTER	LO = LOUNGE
CH = CHANGING AREA	OFF = OFFICE
COMP = COMPUTER	SH = SHOWER
DBL SR = DOUBLE STATEROOM	SR = STATEROOM
FR = FRESHER	SS = SECURITY STATION
MED = MEDICAL	TS = TECH STATION
MS = MONITORING STATION	WL = WEAPONS LOCKER

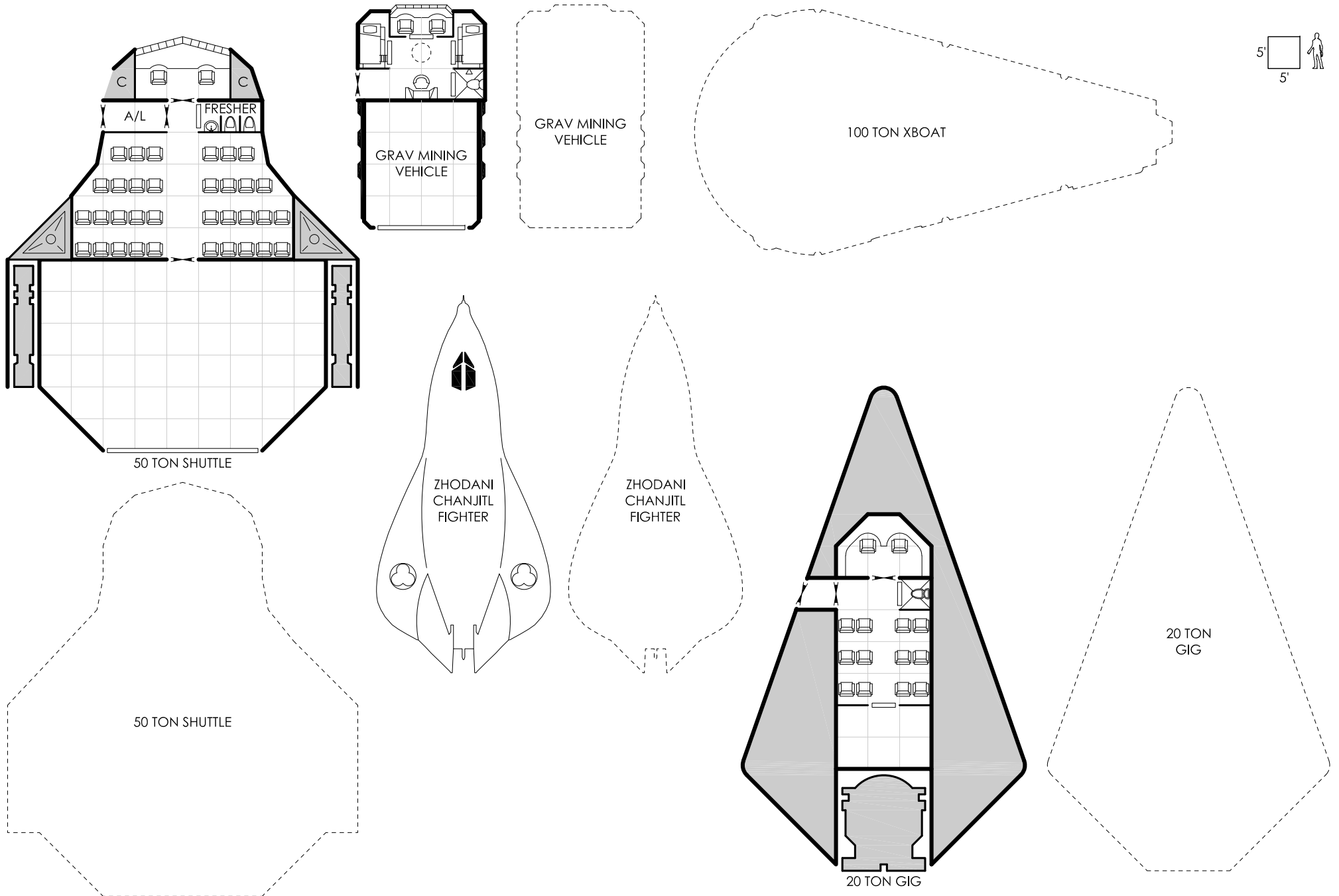
Small Craft - 50 Ton Modular Launch



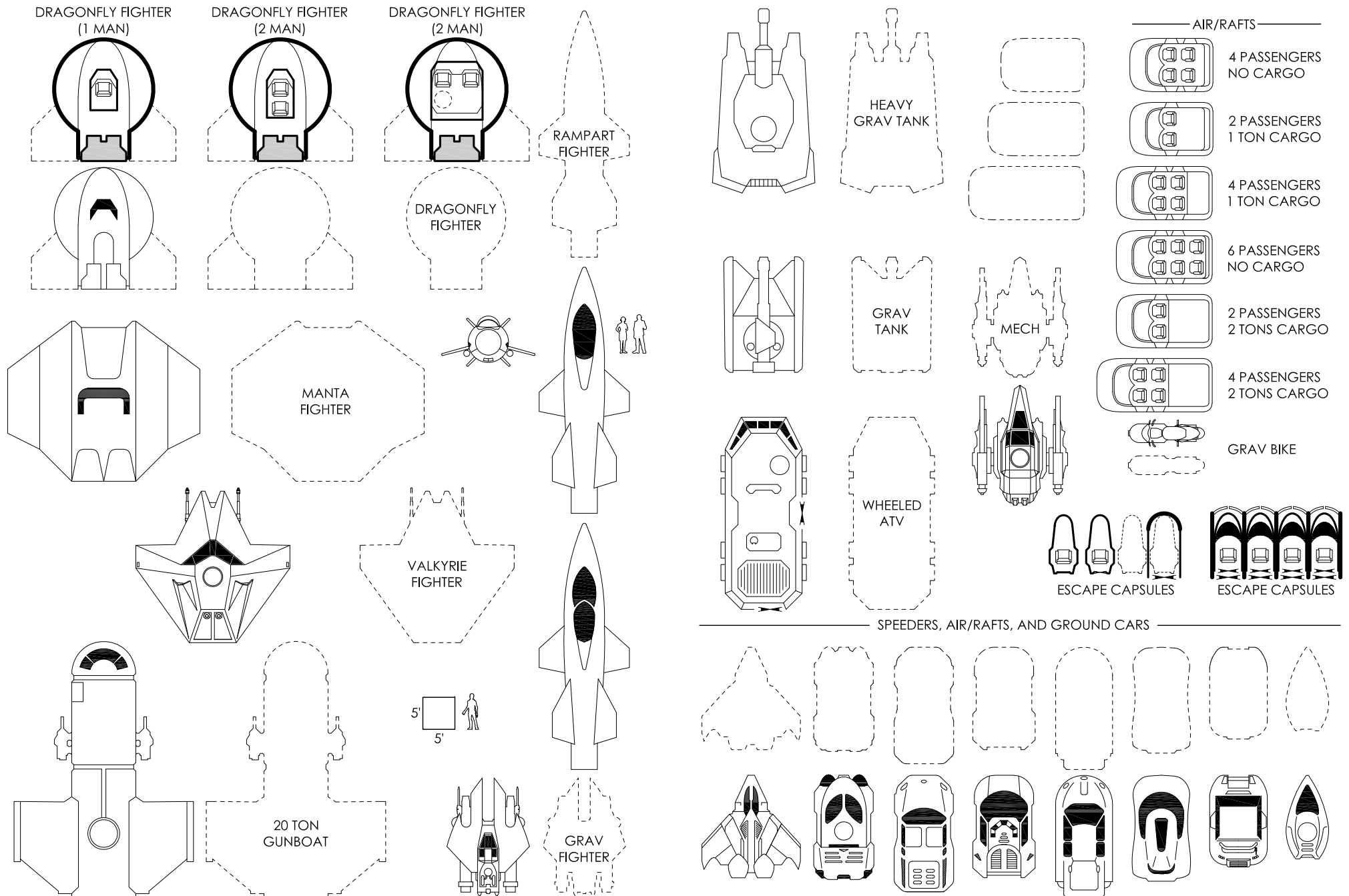
Small Craft & Ship's Vehicles



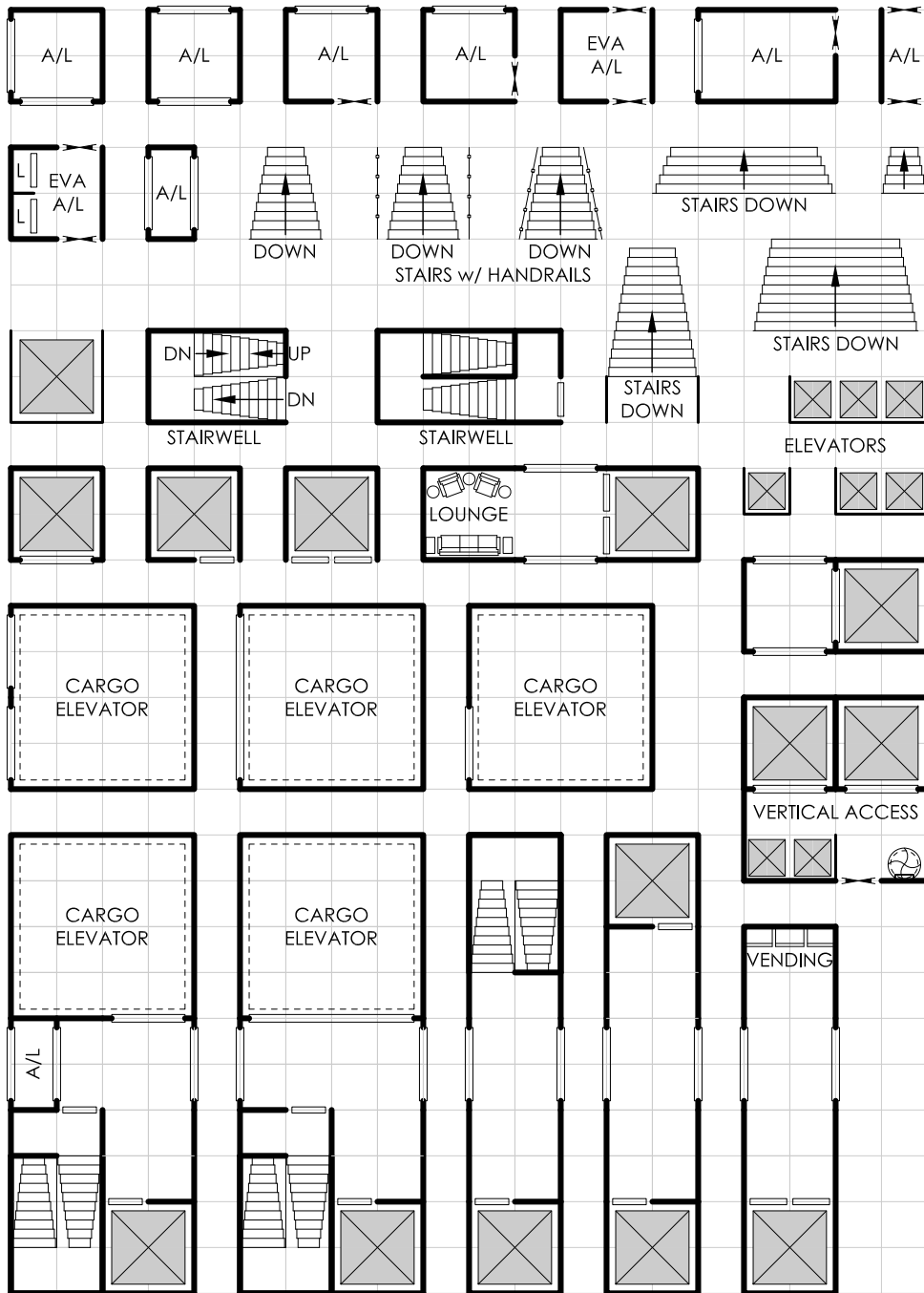
Small Craft & Ship's Vehicles



Small Craft & Ship's Vehicles



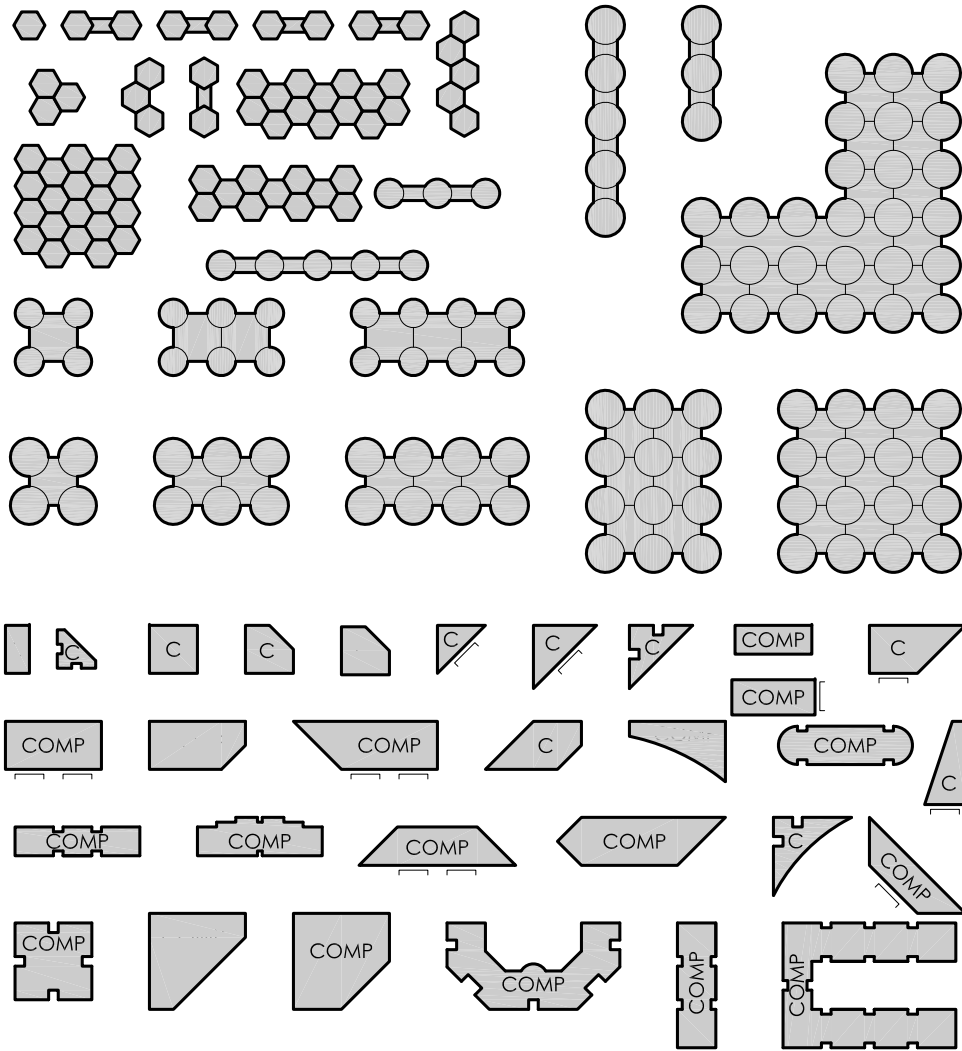
Airlocks, Vertical Circulation



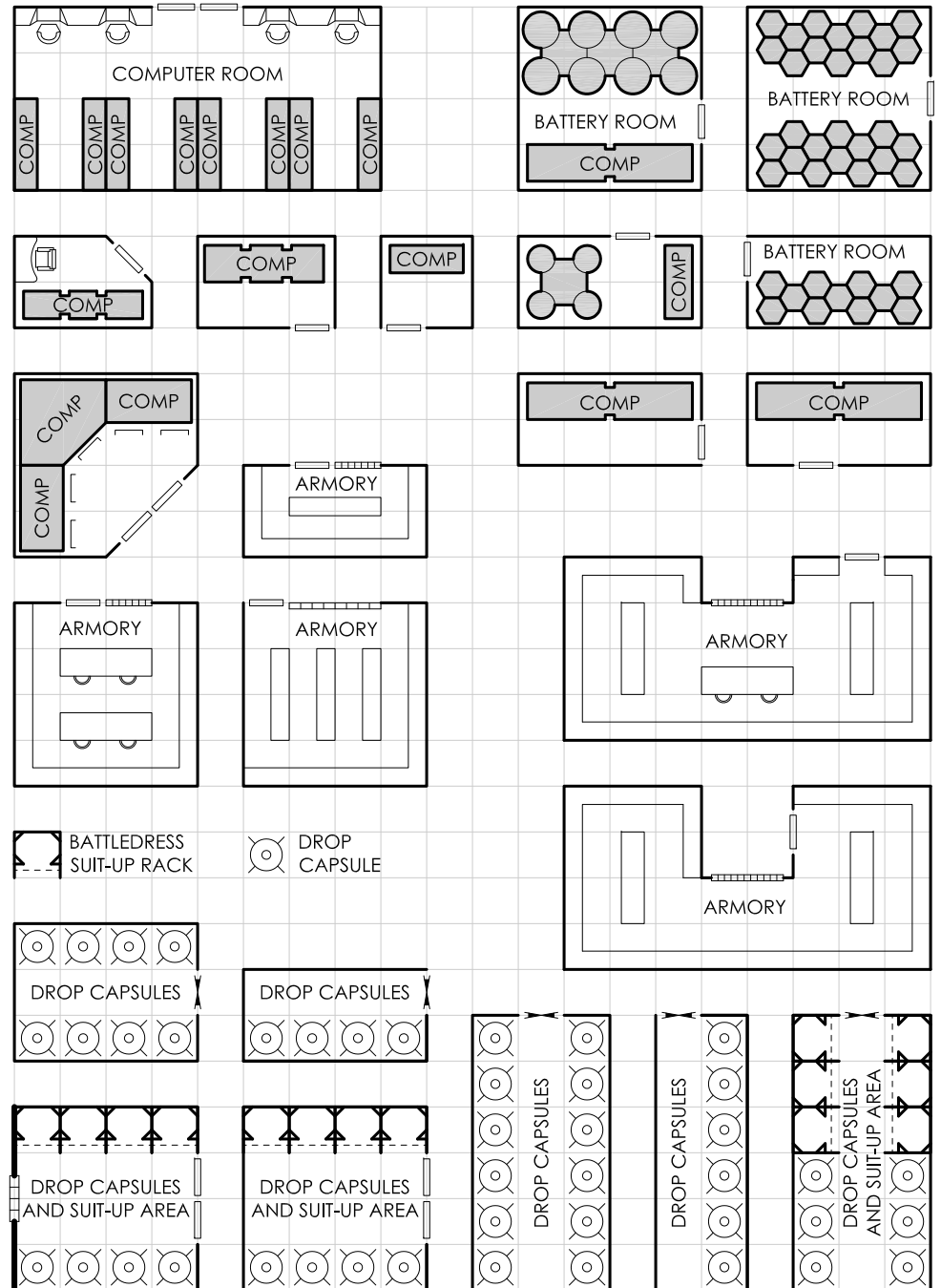
Barracks



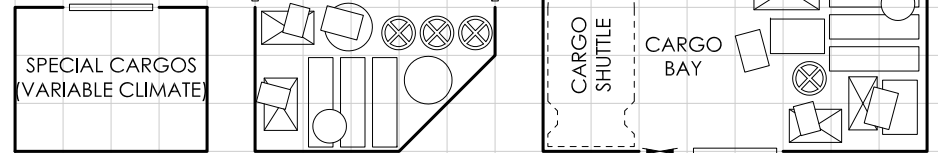
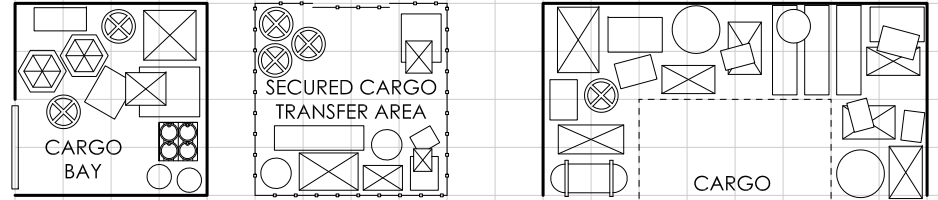
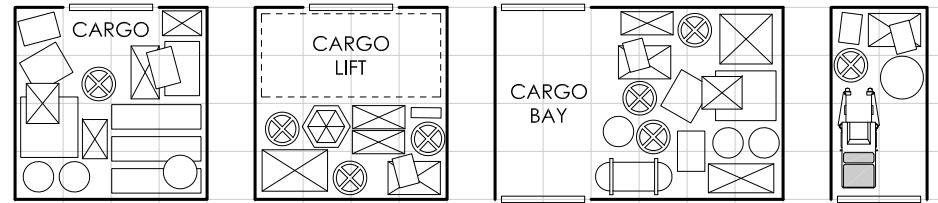
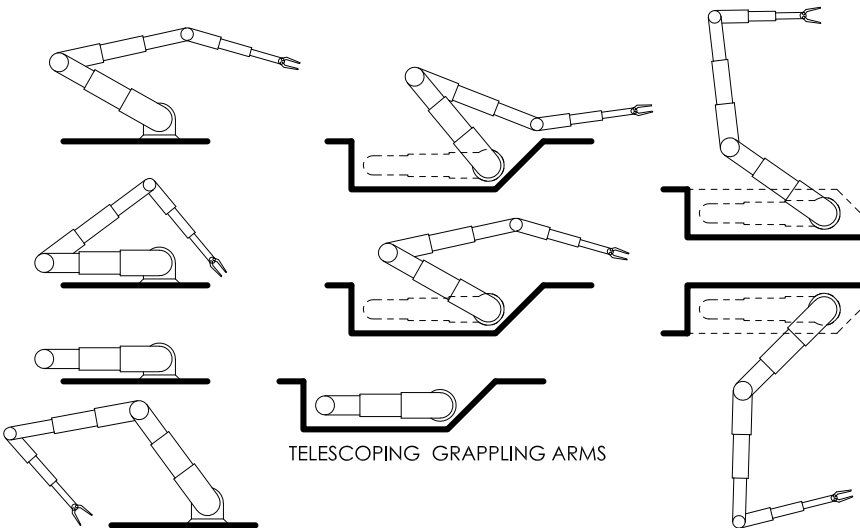
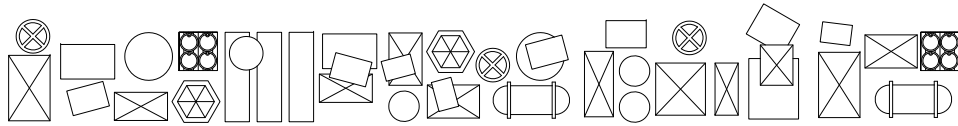
Batteries, Computers



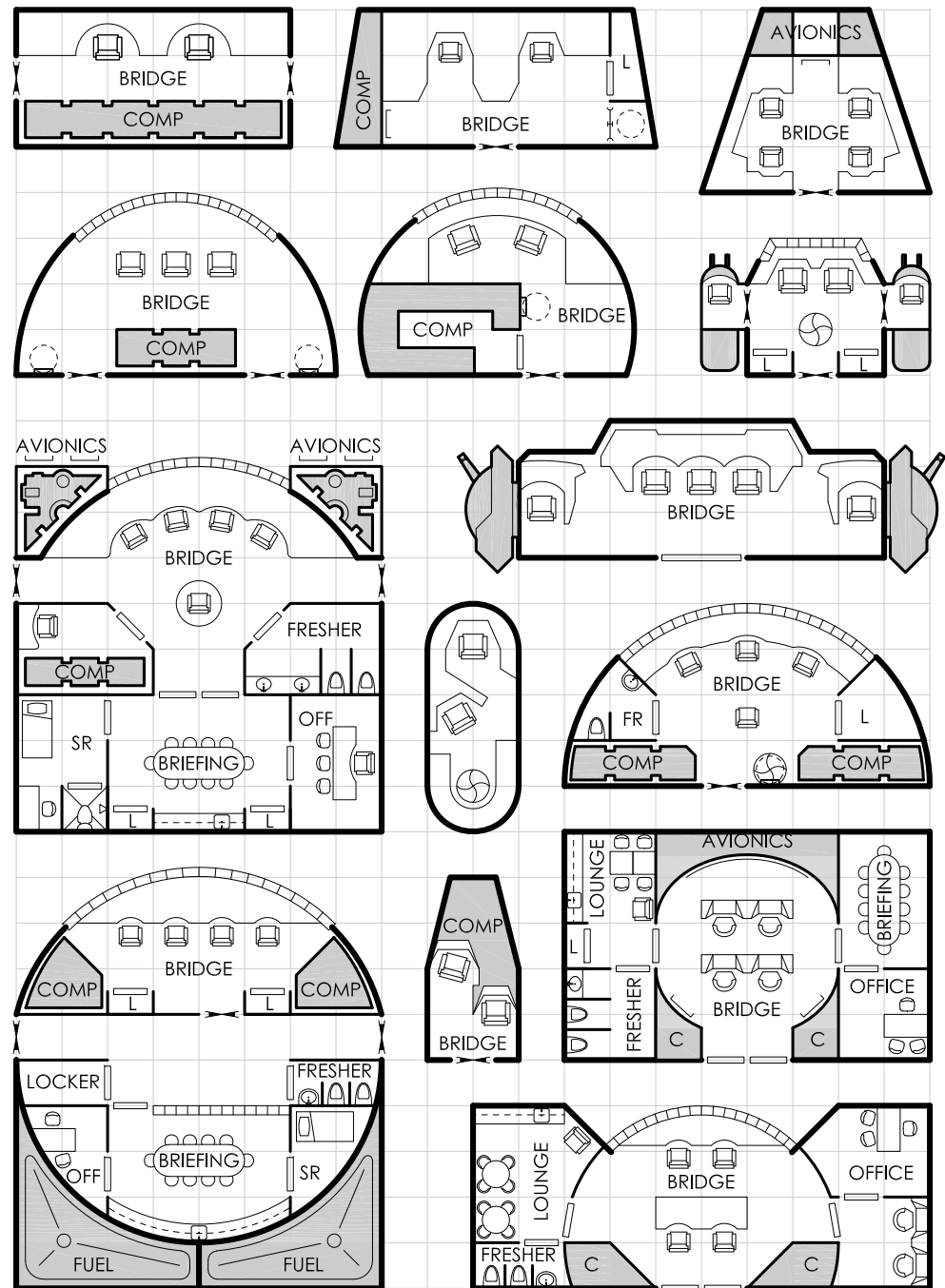
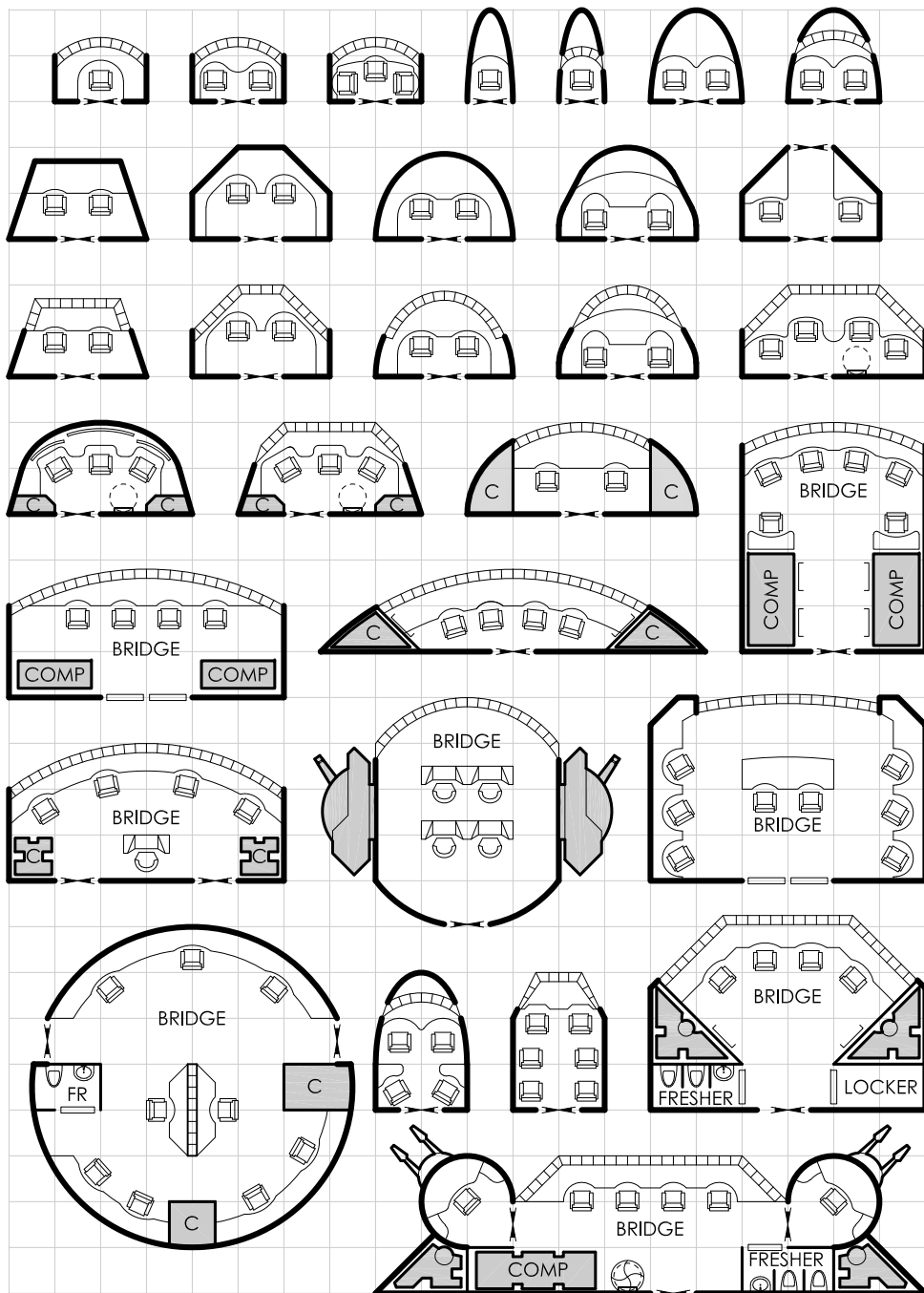
Comp. Rooms, Armories, Drop Capsules



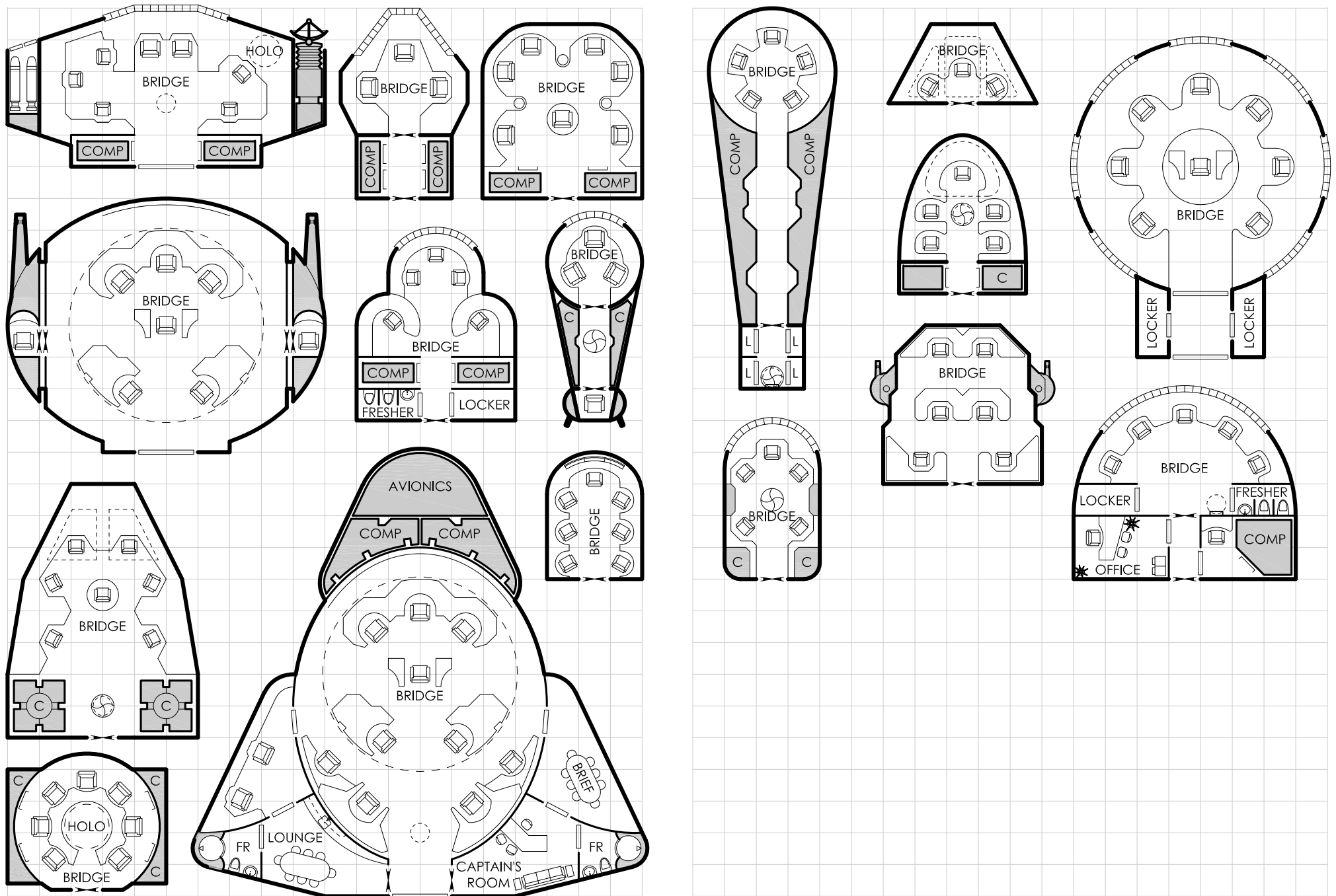
Cargo, Cargo Bays



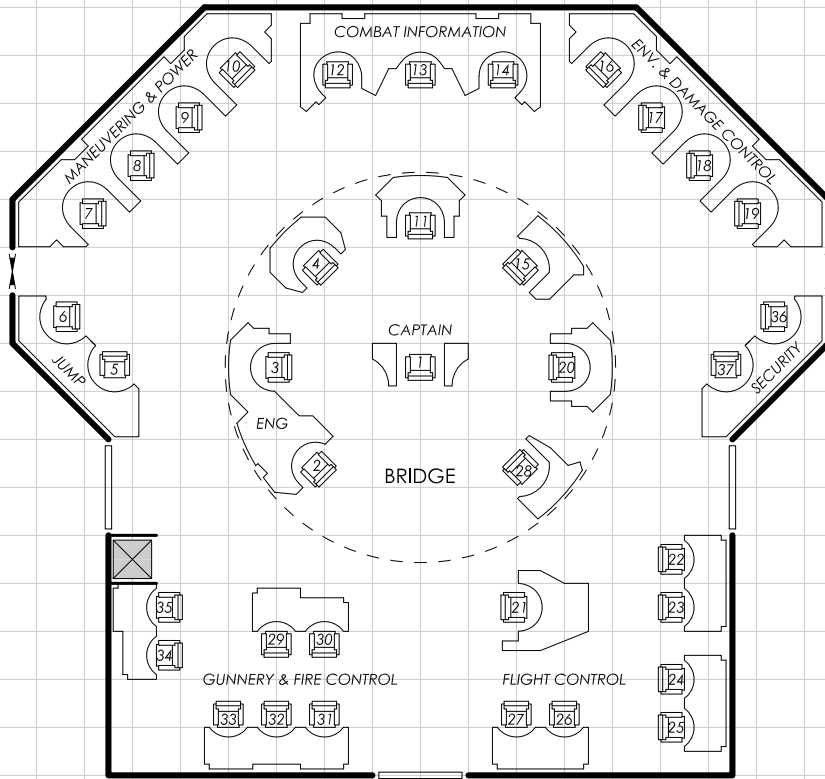
Bridges



Bridges



Bridges



LIGHTING CLASS CRUISER STYLE BRIDGE

COMMAND LOCATIONS:

1. CAPTAIN
2. SUPERNUMERARY STATION

ENGINEERING AND MANEUVERING:

3. CHIEF ENGINEERING OFFICER
4. MANEUVERING OFFICER
5. JUMP DRIVE BRIDGE REPEATERS
6. JUMP CONTROL OFFICER
7. POWER PLANT BRIDGE REPEATERS
8. MANEUVERING DRIVE BRIDGE REPEATERS
9. ASTROGATER
10. HELM

COMBAT INFORMATION CENTER:

11. EXECUTIVE OFFICER
12. ANALYSIS DESK
13. TACTICAL DISPLAY CONTROL
14. PROFILE DESK

ENVIRONMENTAL AND DAMAGE CONTROL:

15. ENVIRONMENTAL CONTROL OFFICER
16. DAMAGE CONTROL - ATMOSPHERIC
17. DAMAGE CONTROL - RADIATION
18. DAMAGE CONTROL - STRUCTURAL
19. DAMAGE CONTROL - SYSTEMIC

FLIGHT CONTROL:

20. FLIGHT CONTROL OFFICER
21. LAUNCH CONTROL OFFICER
22. TO 27. SQUADRON FLIGHT CONTROLLER

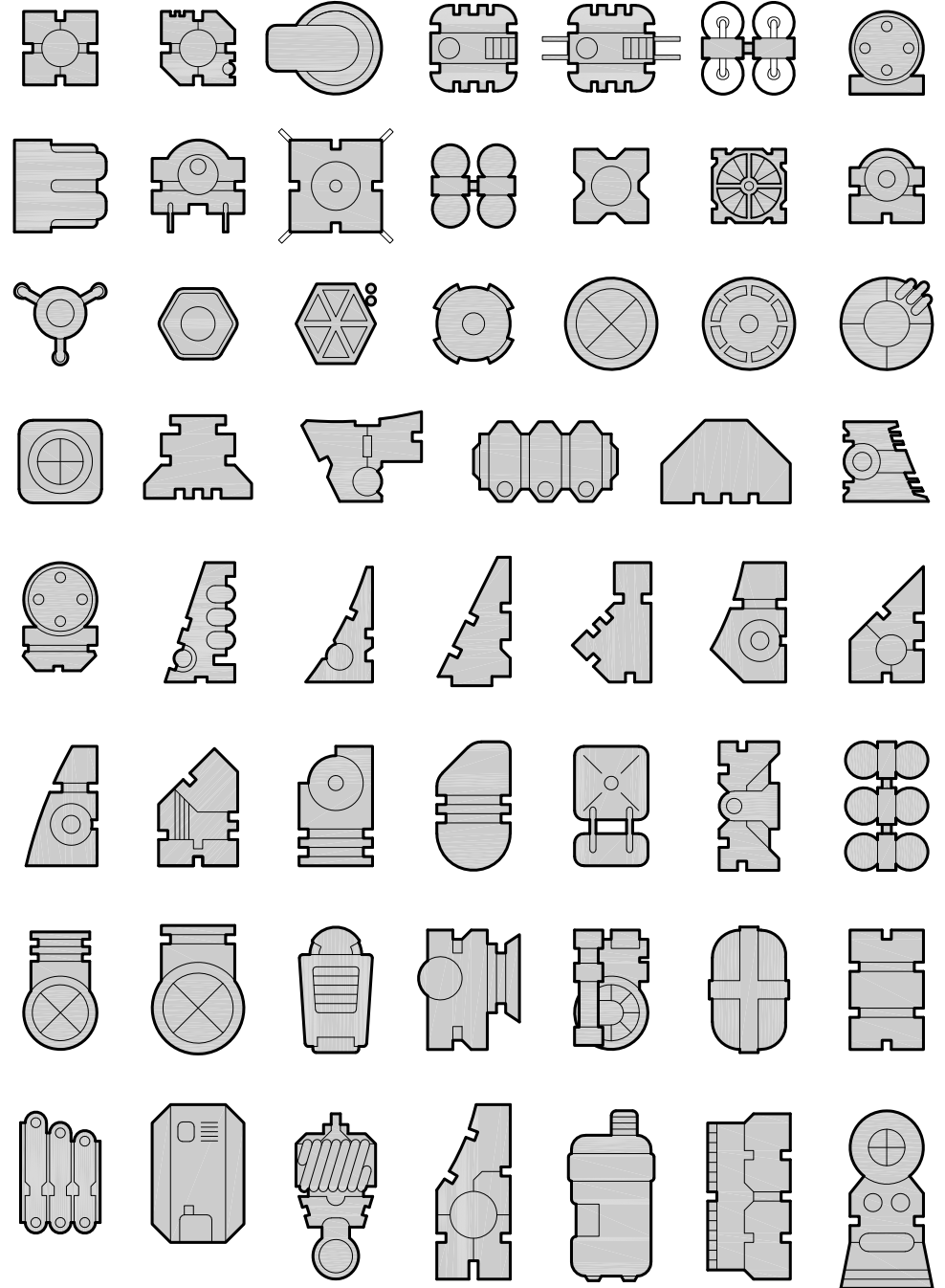
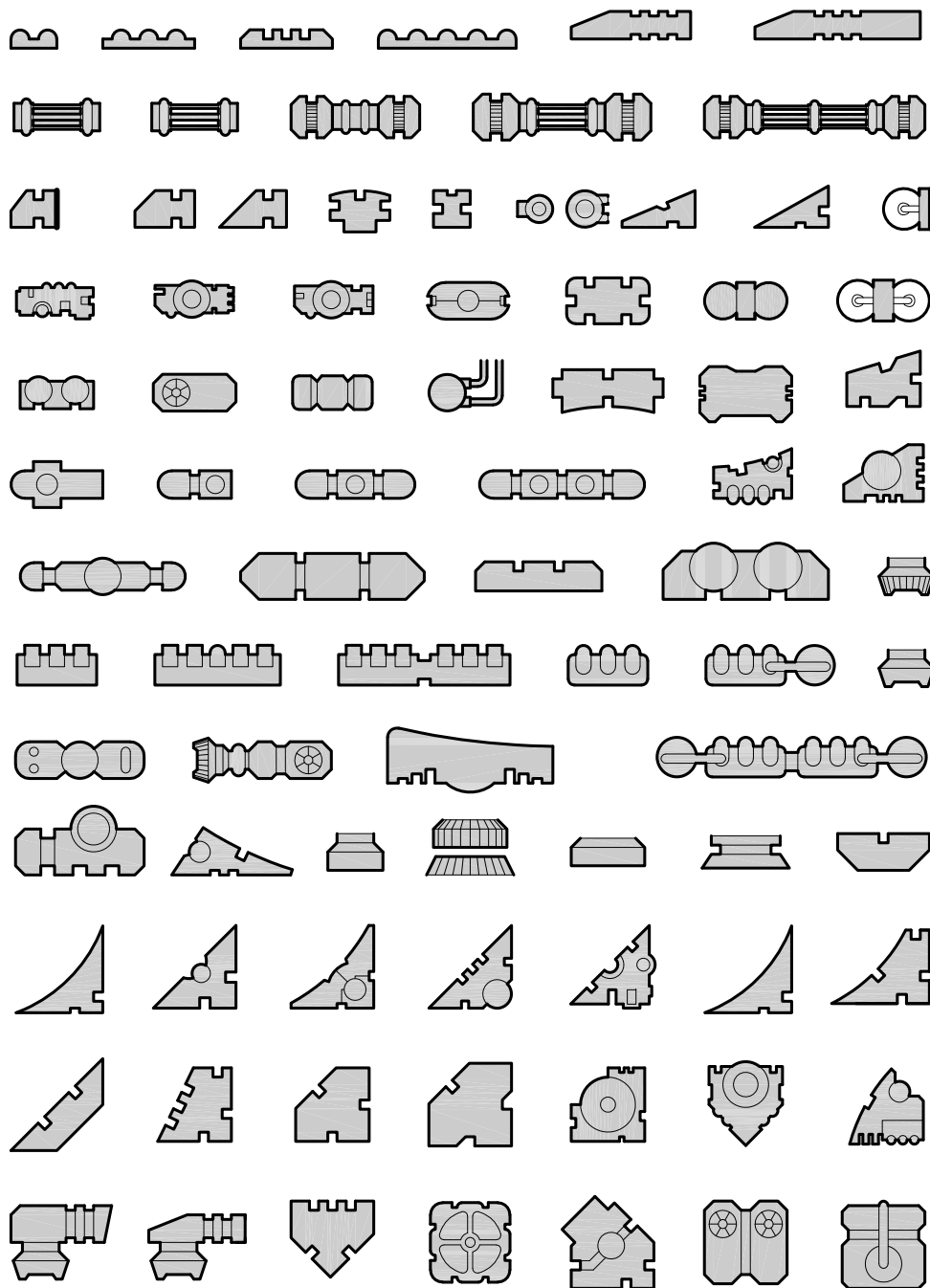
GUNNERY AND FIRE CONTROL

28. CHIEF GUNNERY OFFICER
29. AND 30. PRIMARY ENGAGEMENT FIRE DIRECTION OFFICER & ASSISTANT
31. SCREEN AND DAMPER OFFICER
32. CLOSE DEFENSE OFFICER
33. ANTI-MISSILE FIRE COORDINATOR
34. AND 35. SECONDARY ENGAGEMENT FIRE DIRECTION OFFICER & ASSISTANT

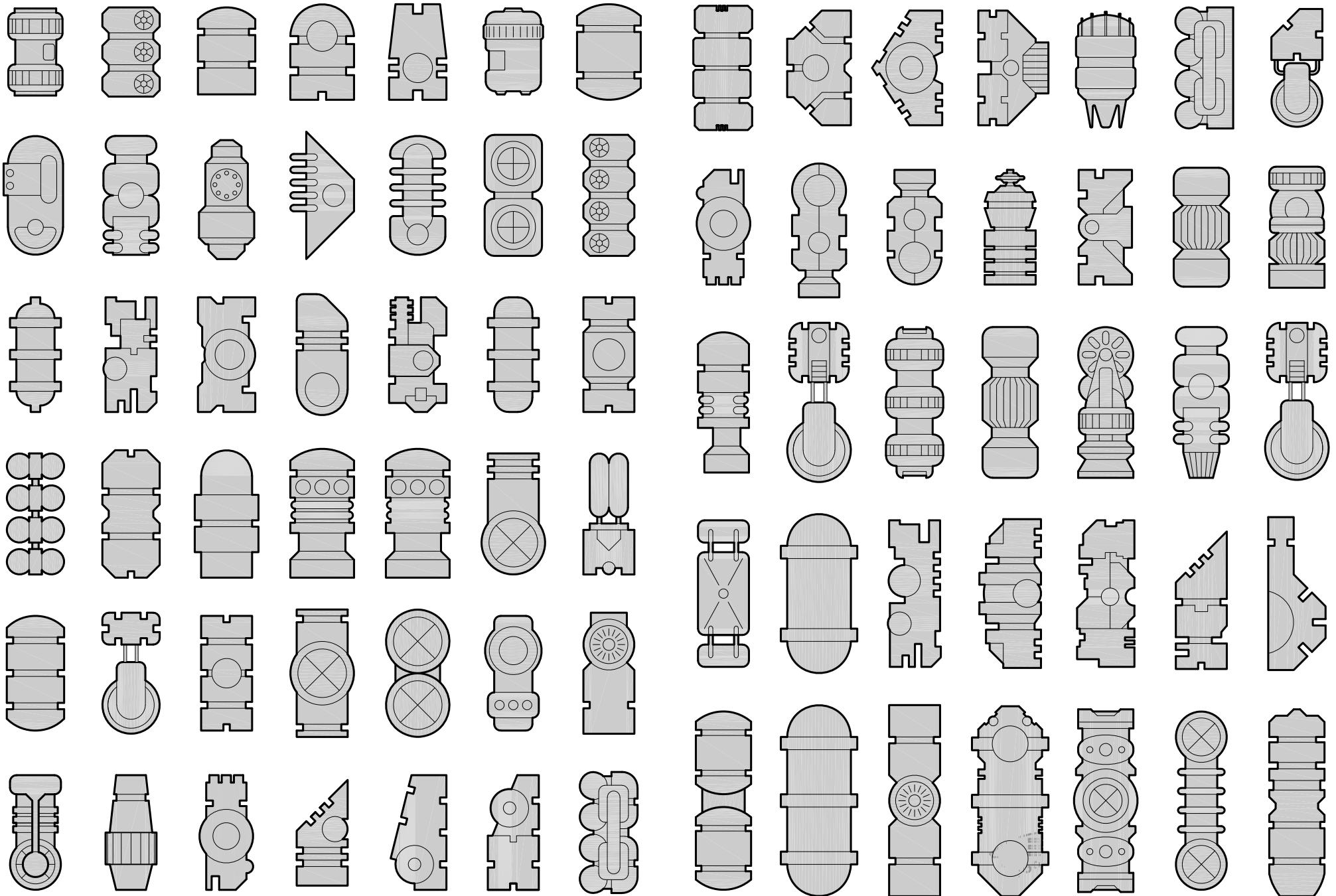
SECURITY

36. CHIEF OF SECURITY
37. SECURITY GUARD

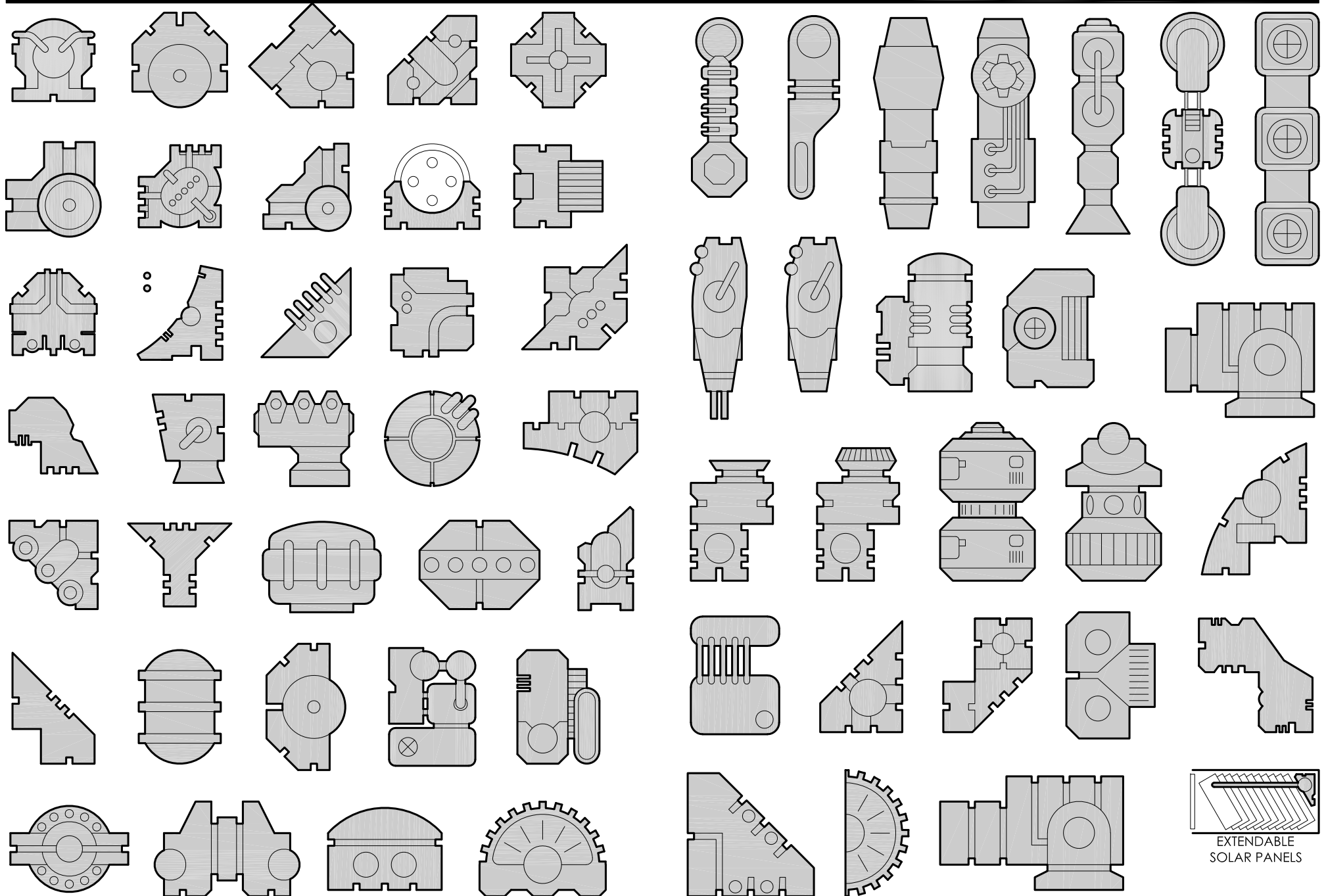
Ship's Drives, Machinery, & Equipment



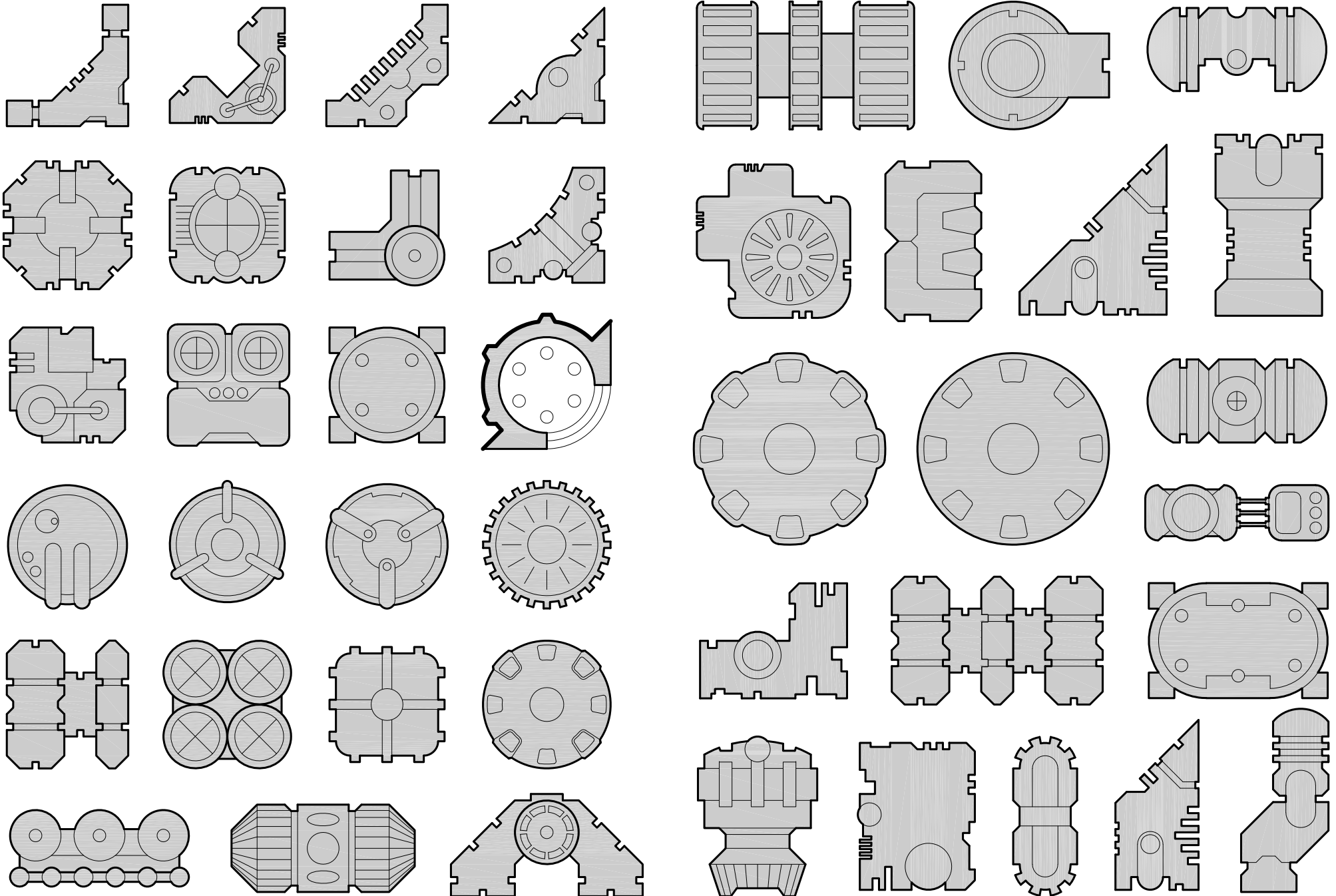
Ship's Drives, Machinery, & Equipment



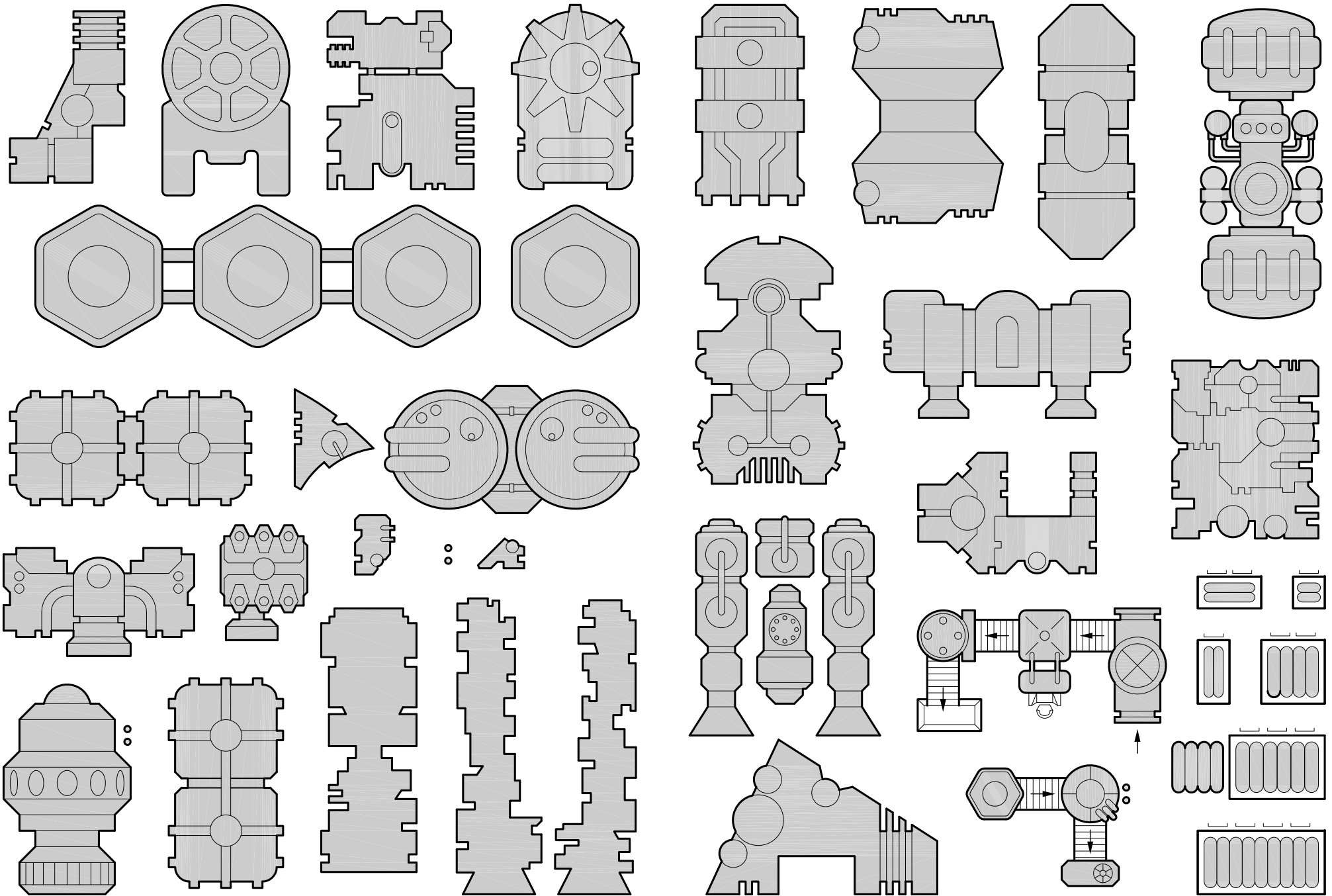
Ship's Drives, Machinery, & Equipment



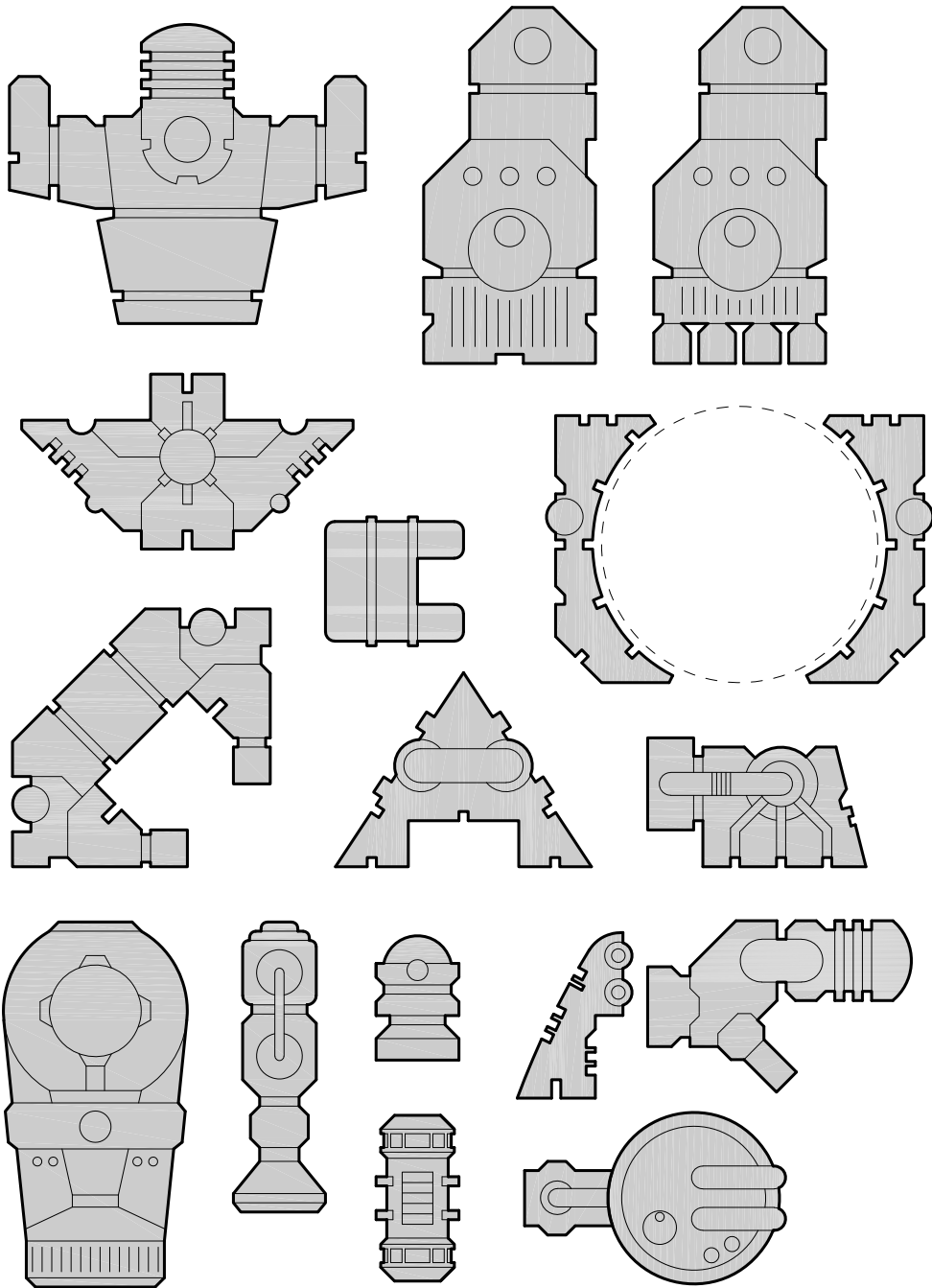
Ship's Drives, Machinery, & Equipment



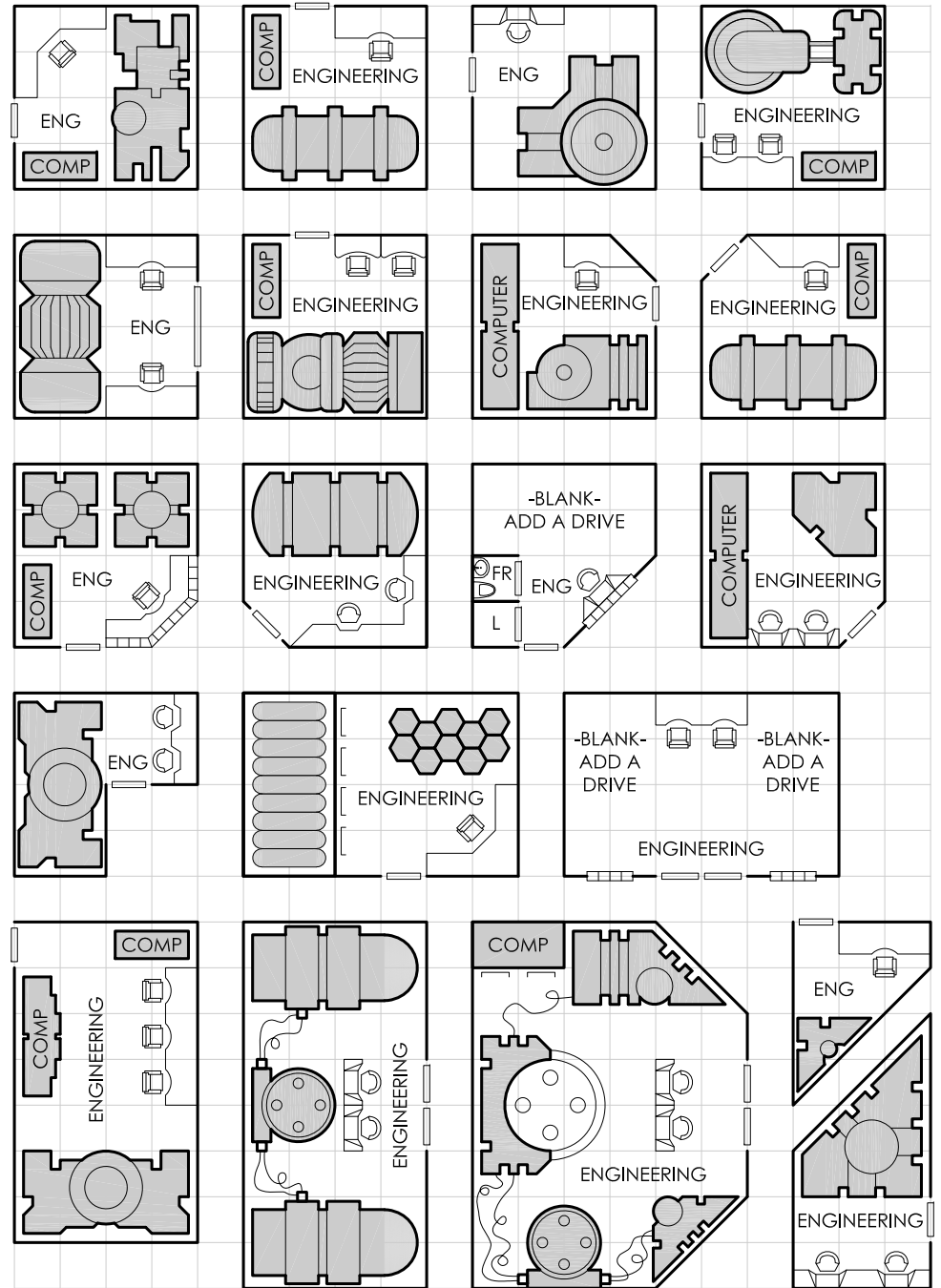
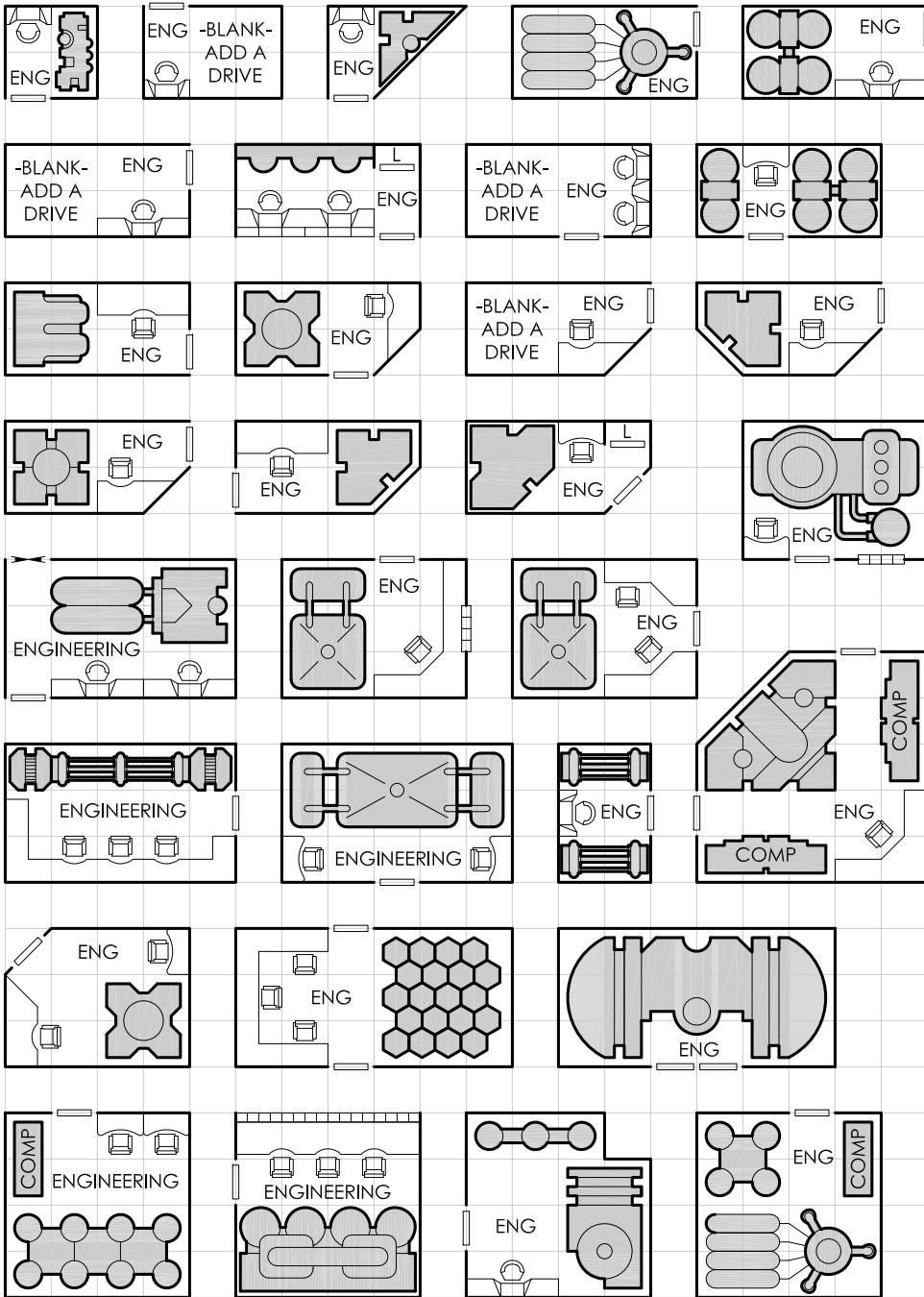
Ship's Drives, Machinery, & Equipment



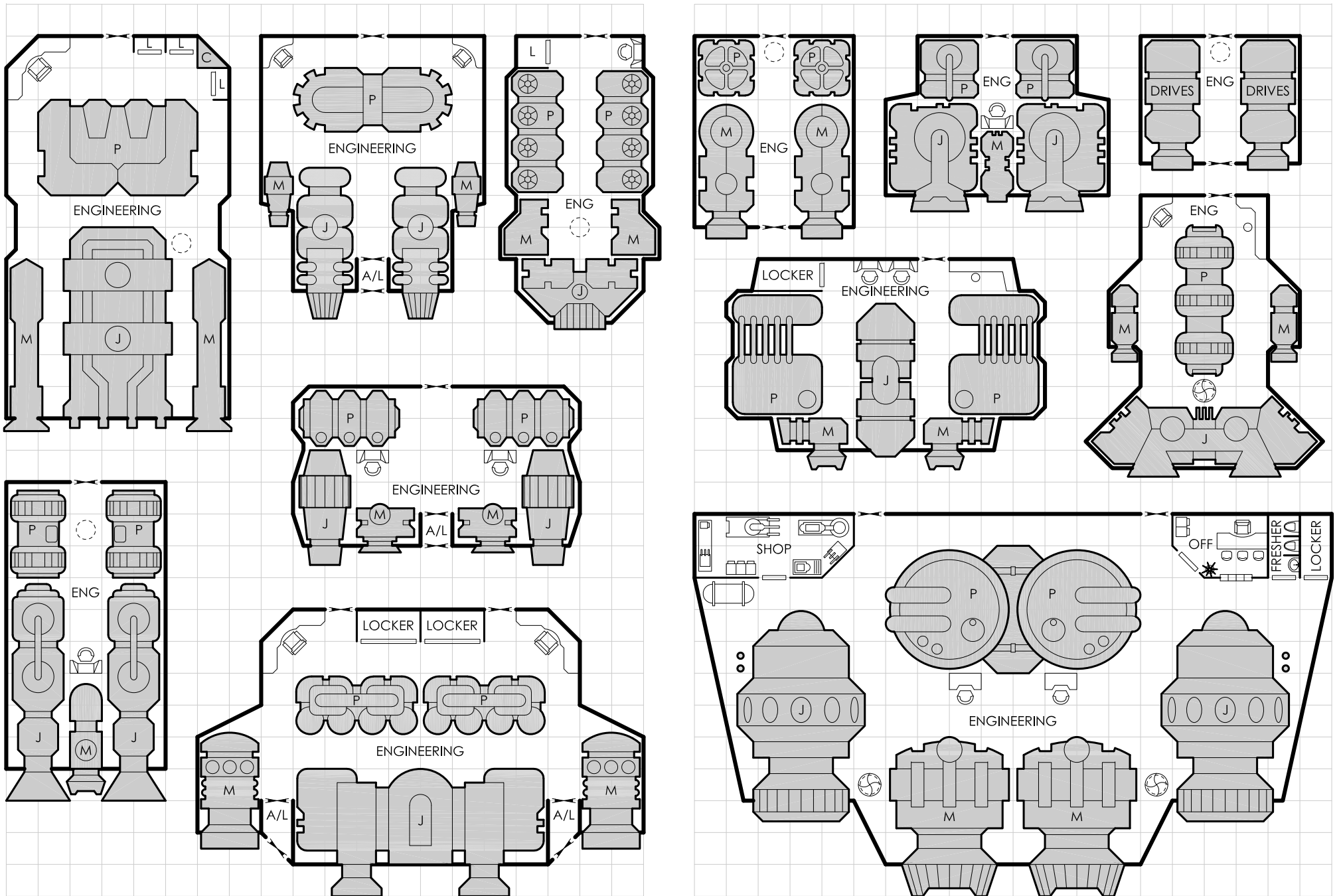
Ship's Drives, Machinery, & Equipment



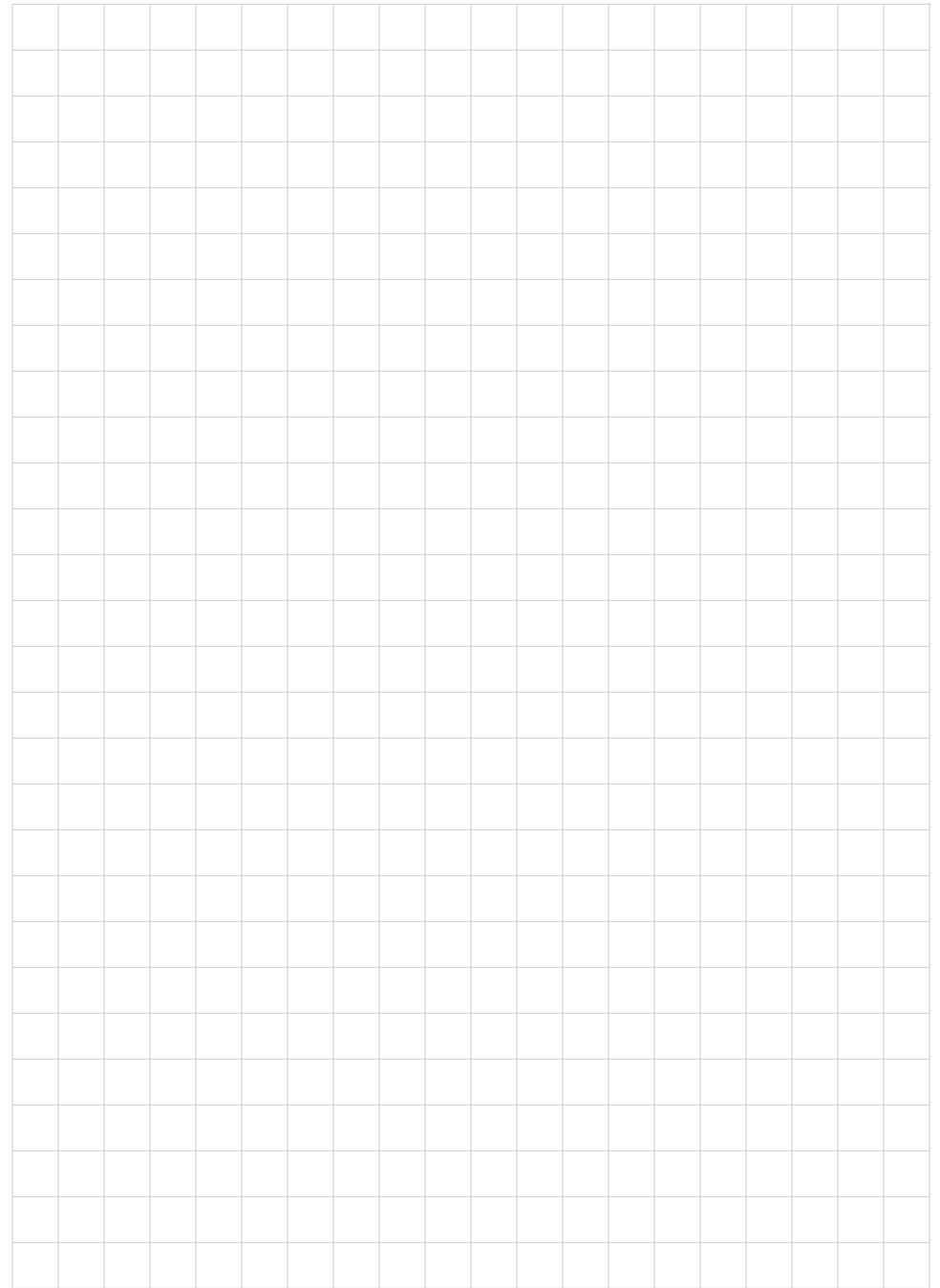
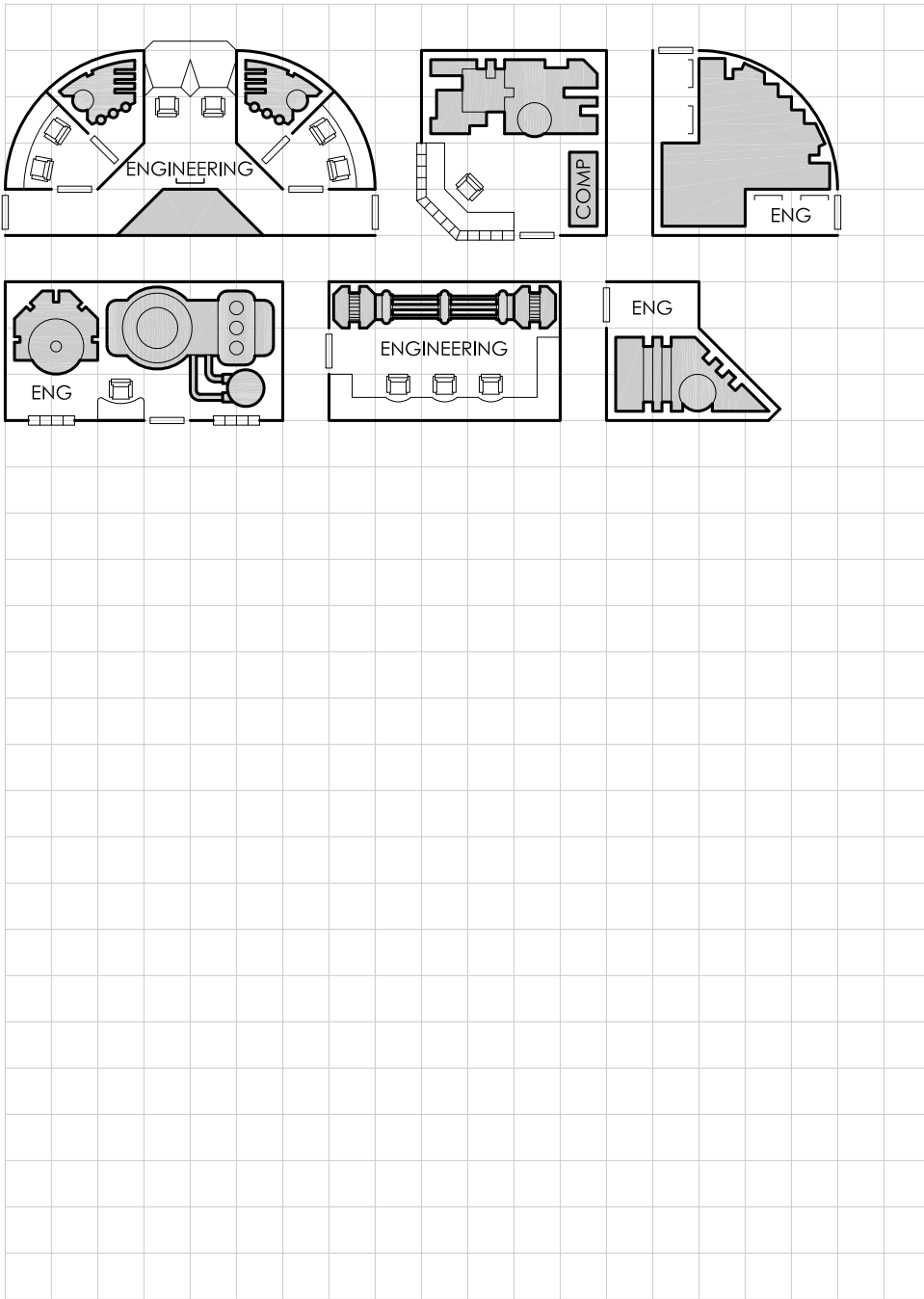
Engineering



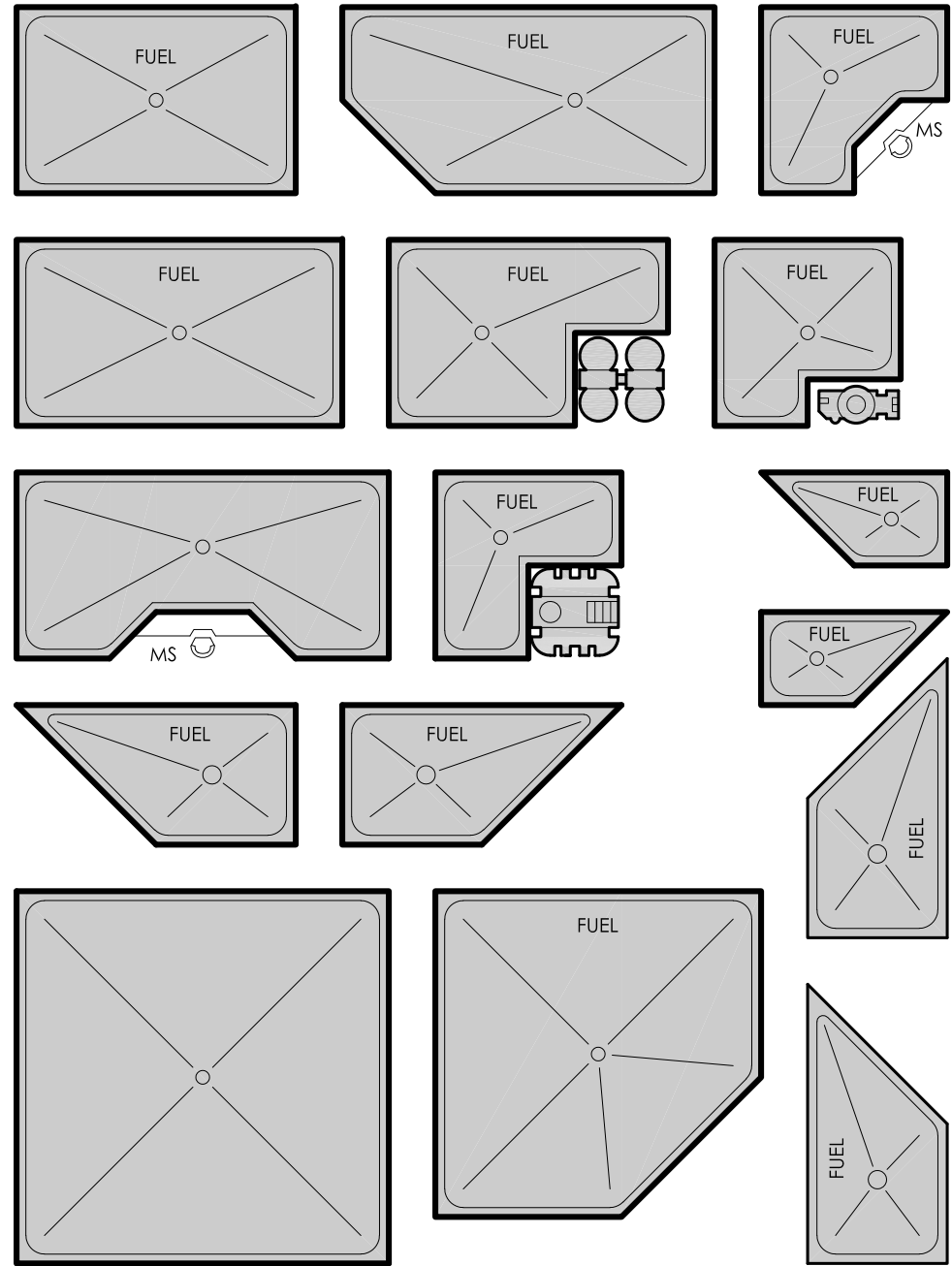
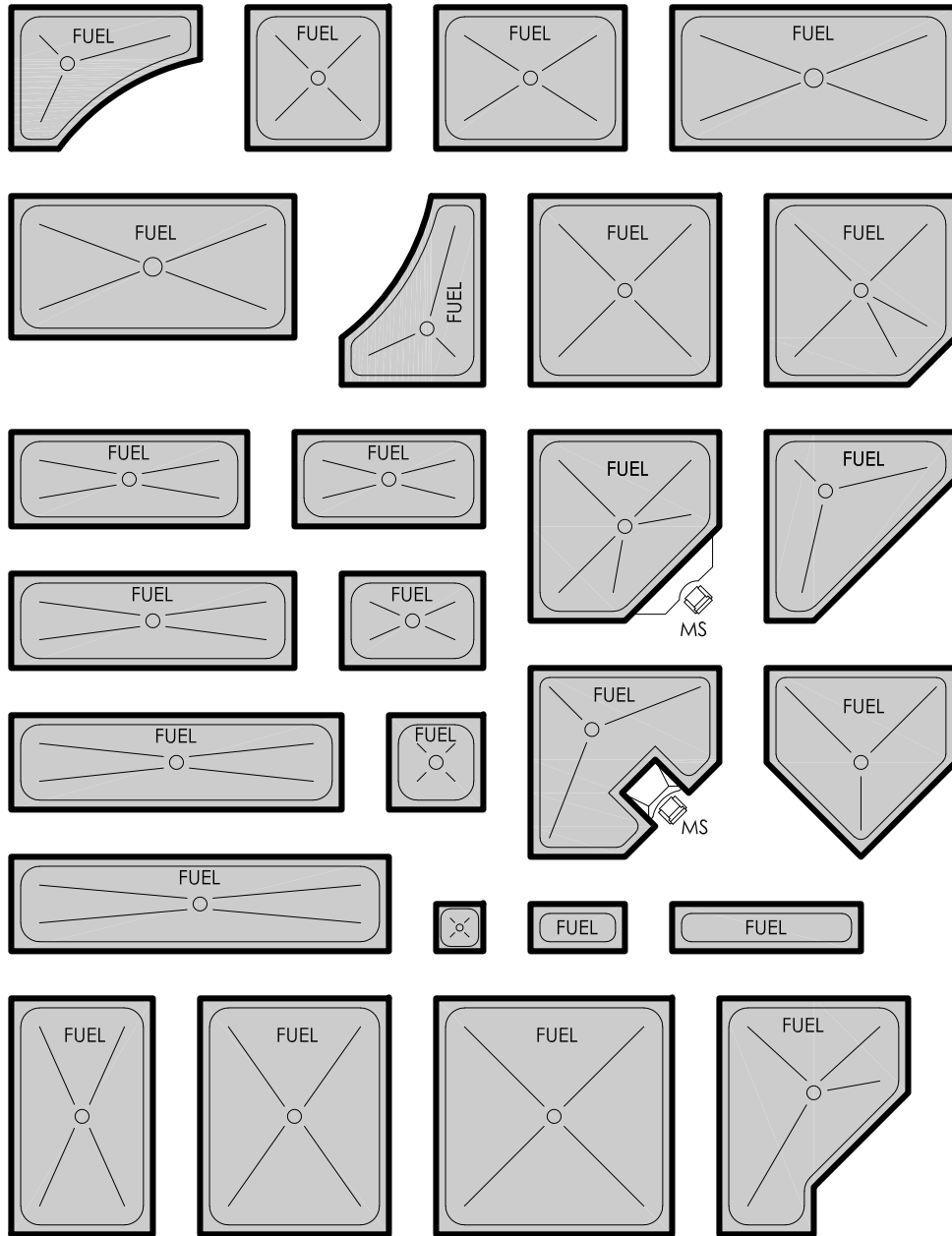
Engineering - Ship's Drive Room



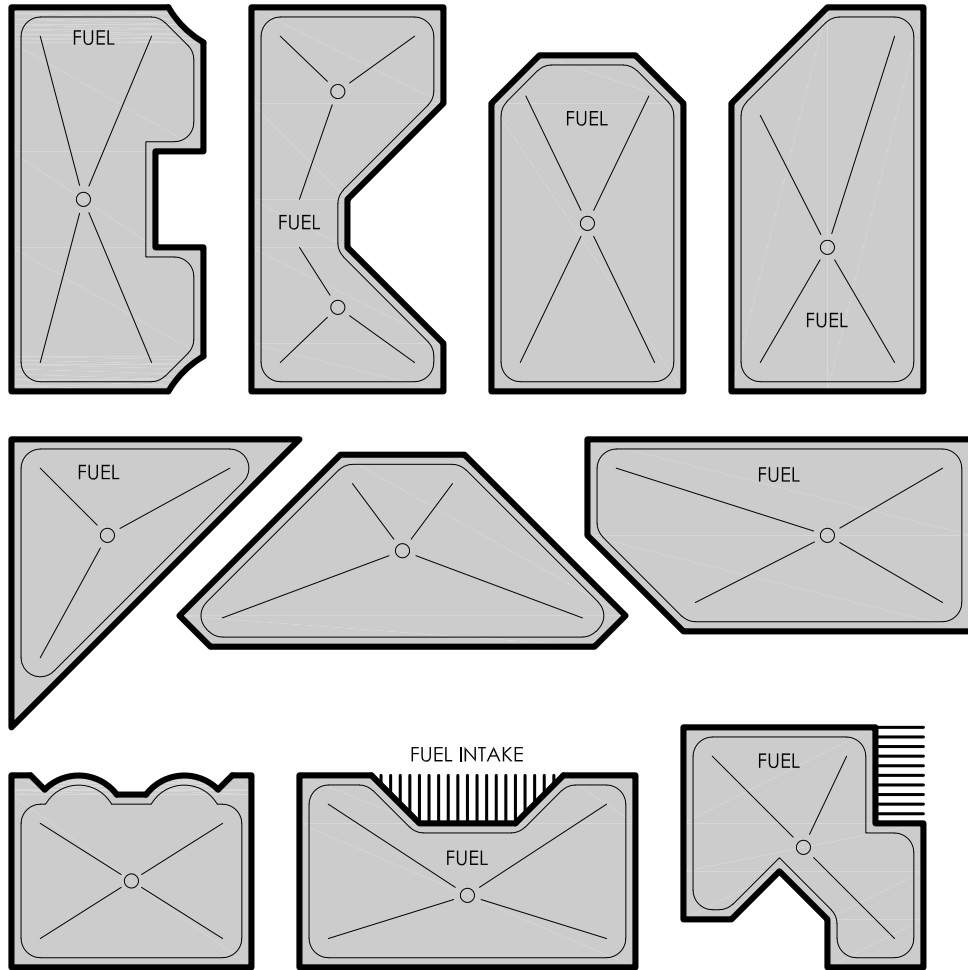
Engineering



Fuel Tankage and Related Equipment



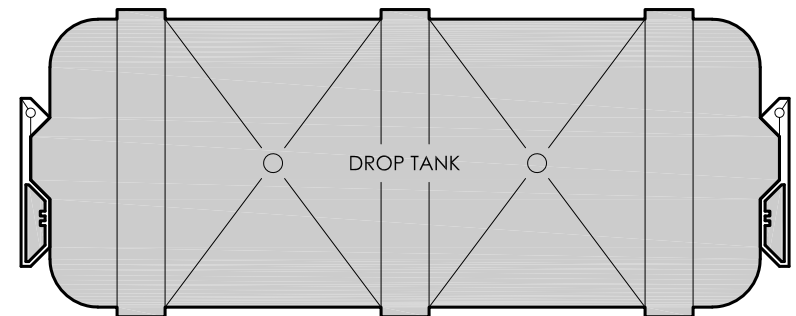
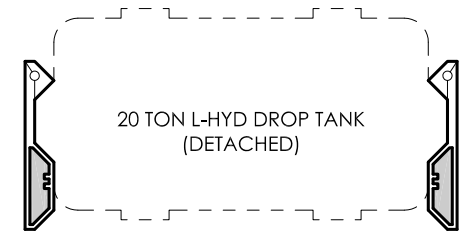
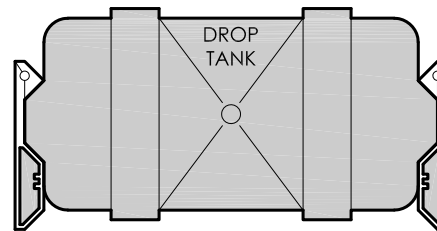
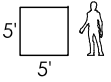
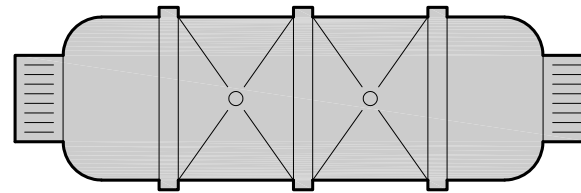
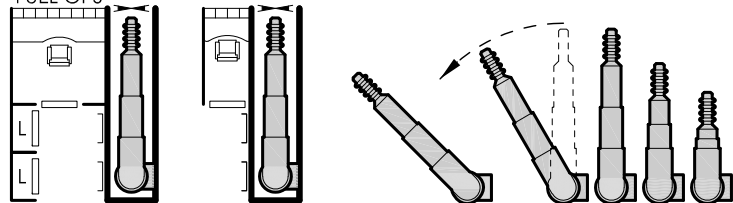
Fuel Tankage and Related Equipment



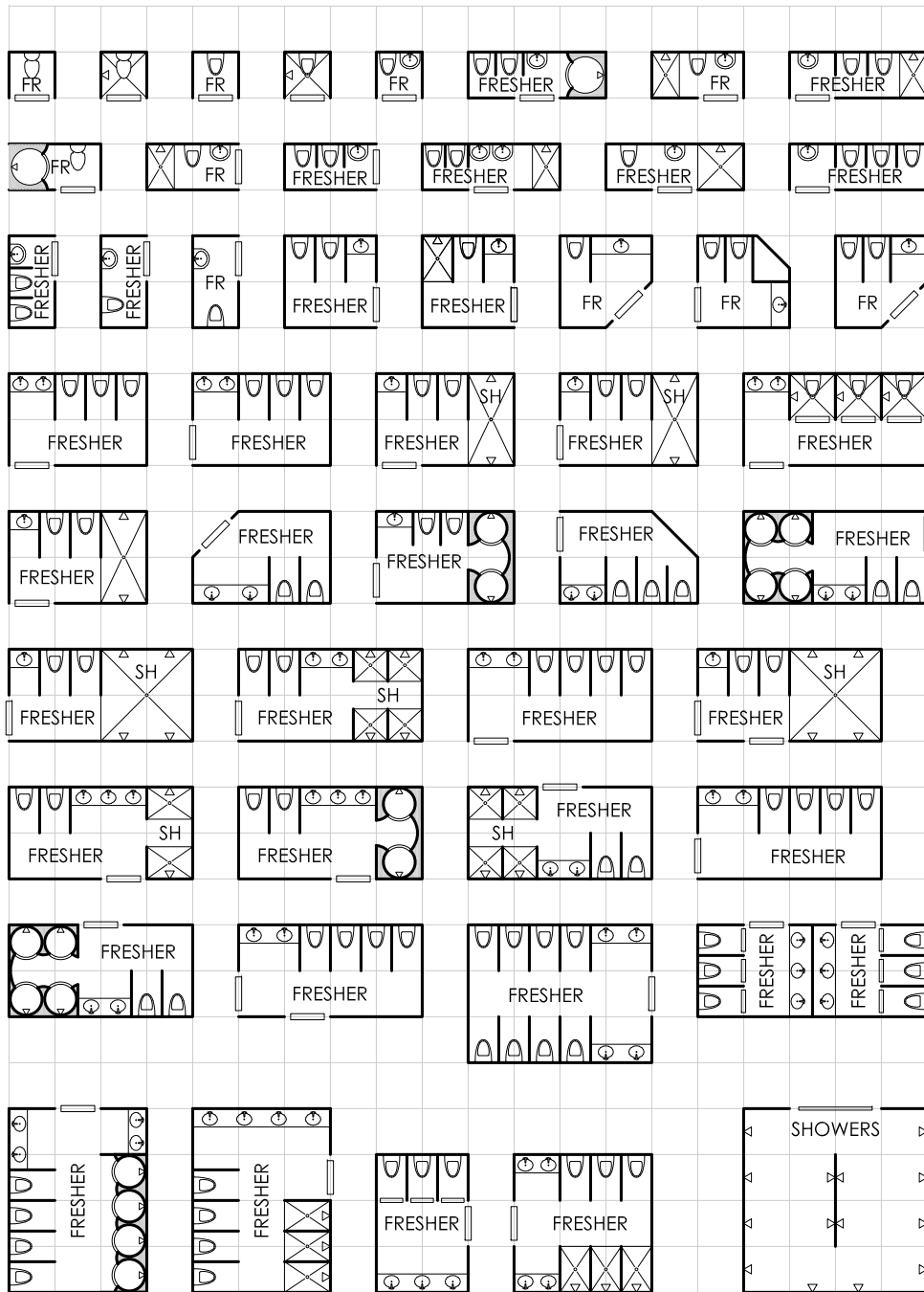
FUEL INTAKE SCOOPS



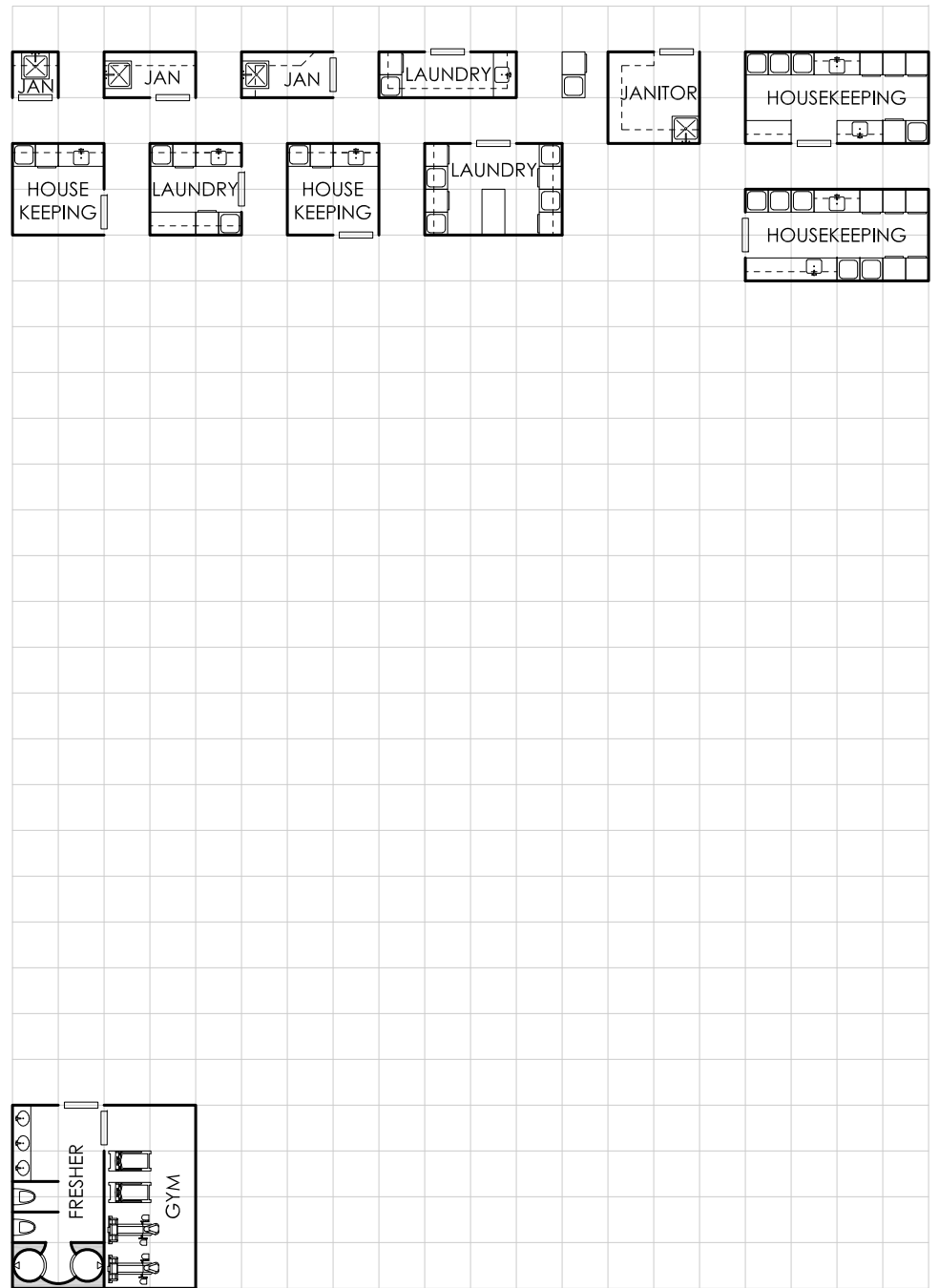
FUEL OPS



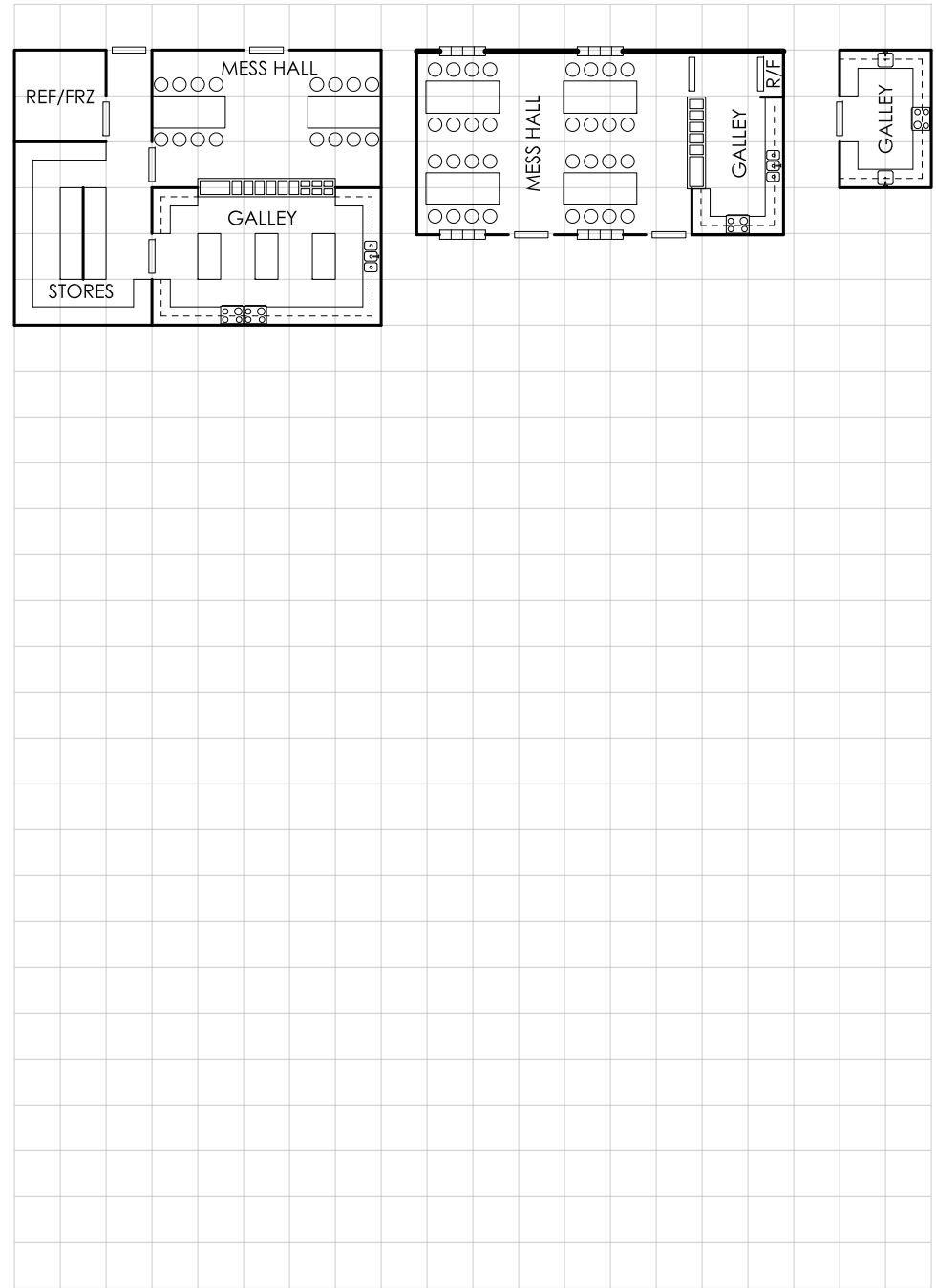
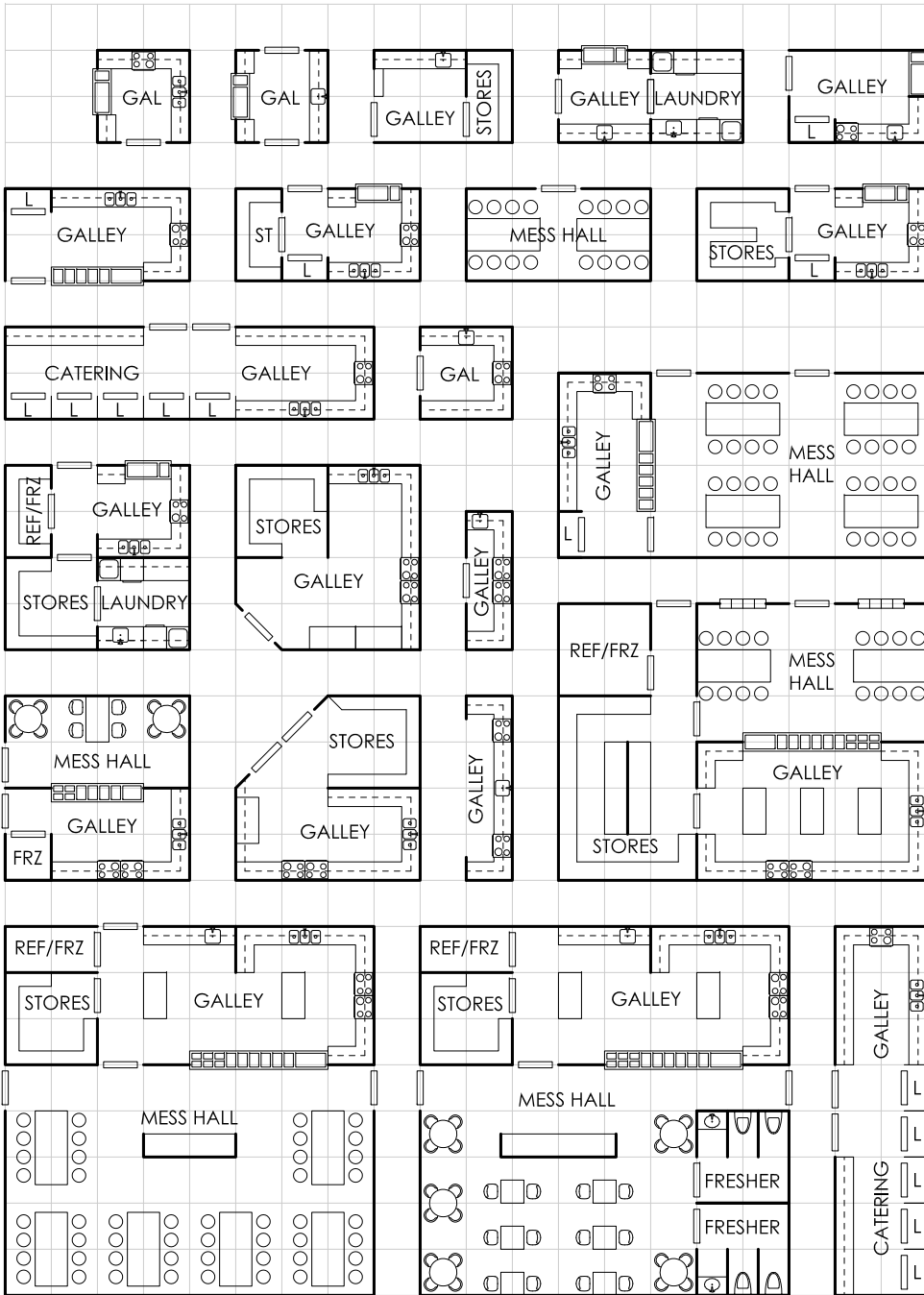
Freshers



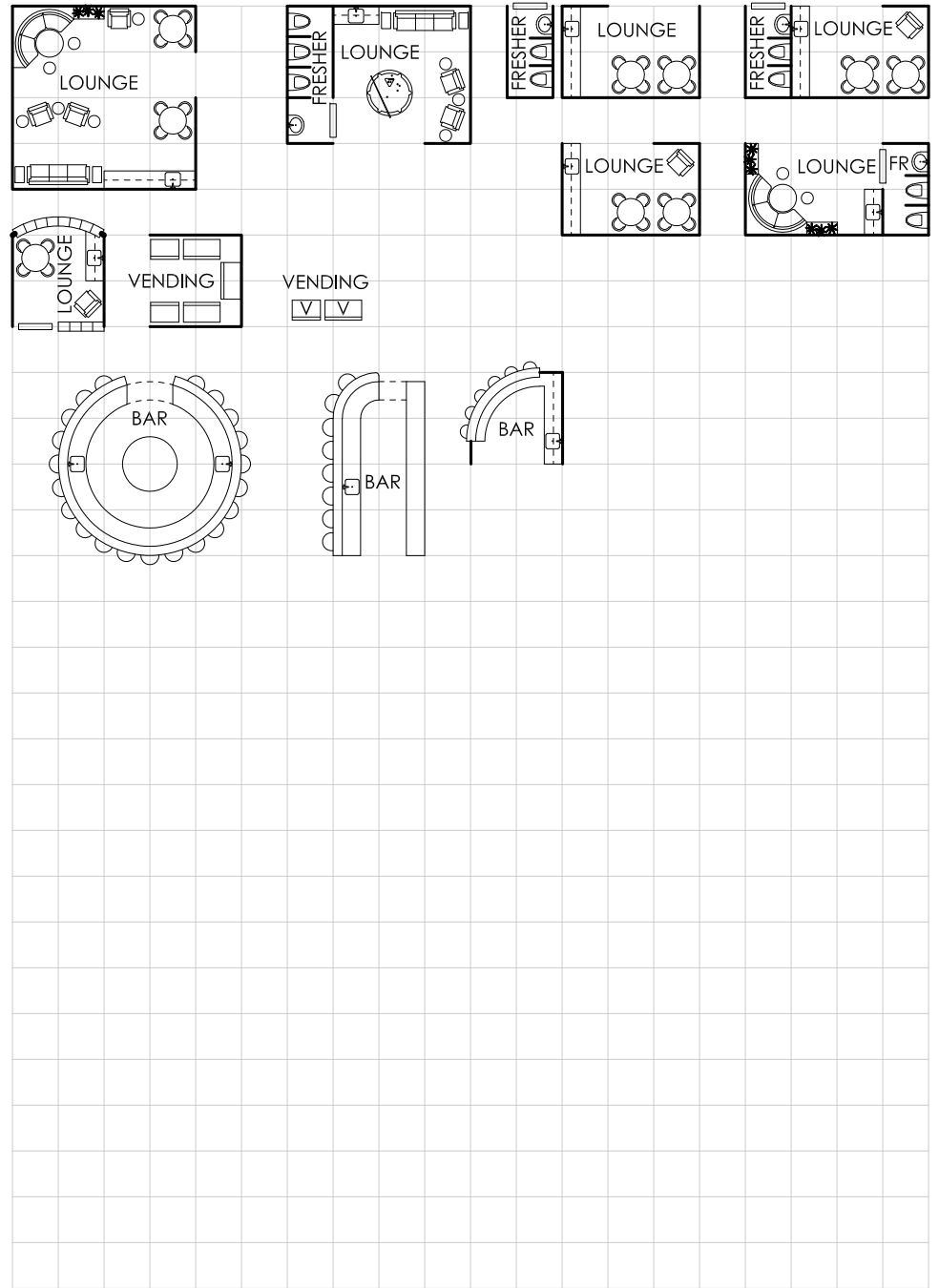
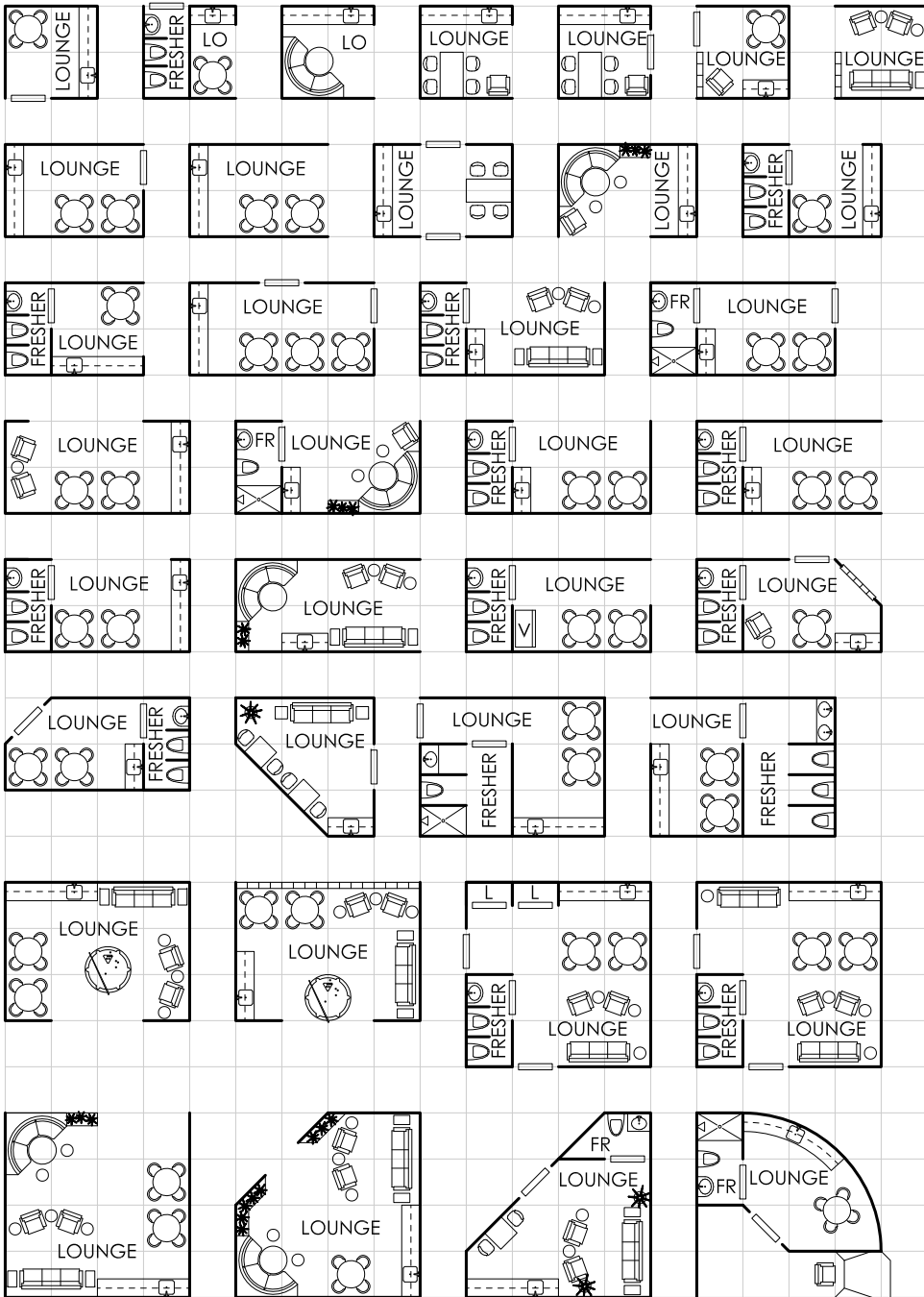
Utility Spaces



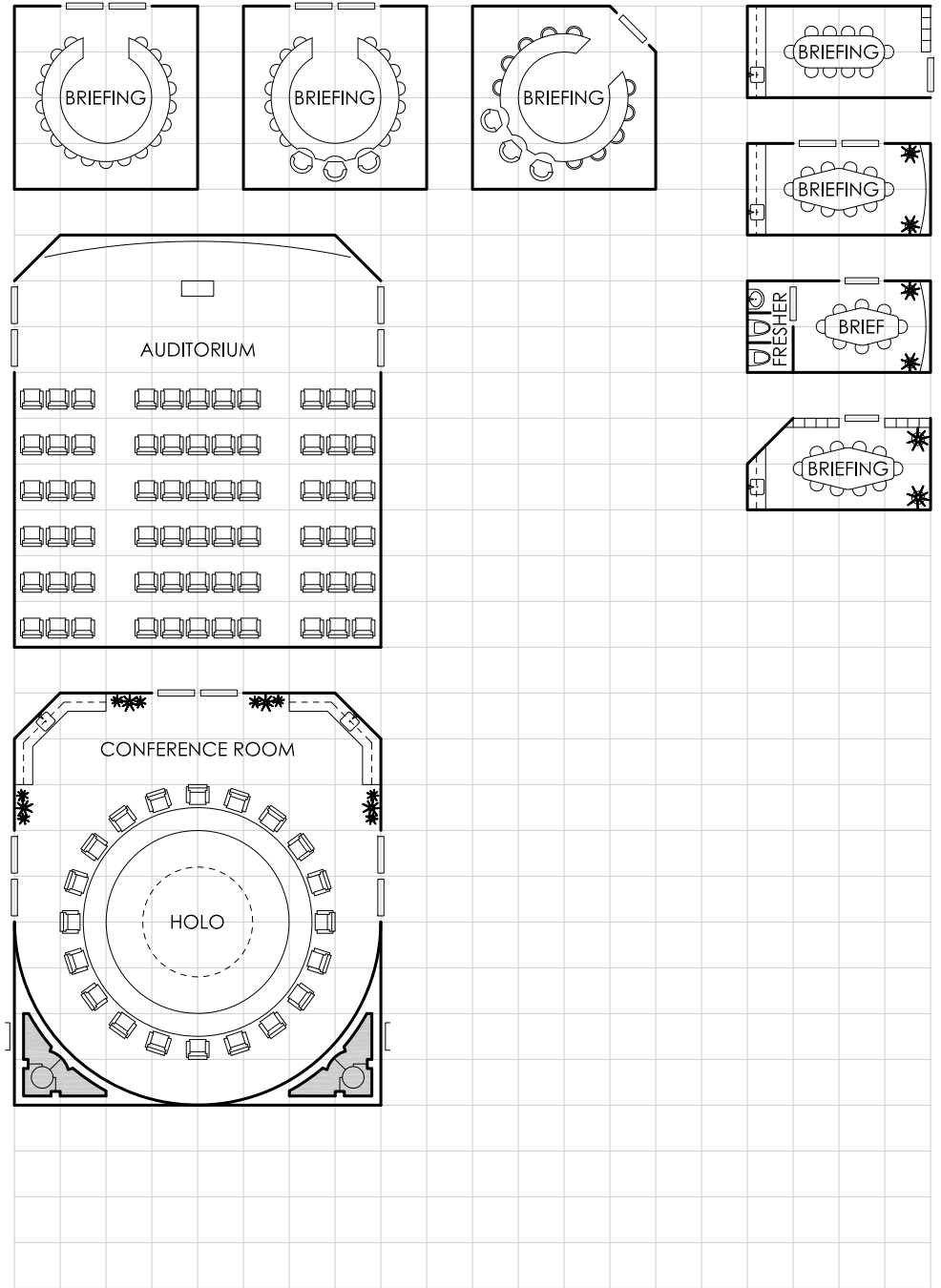
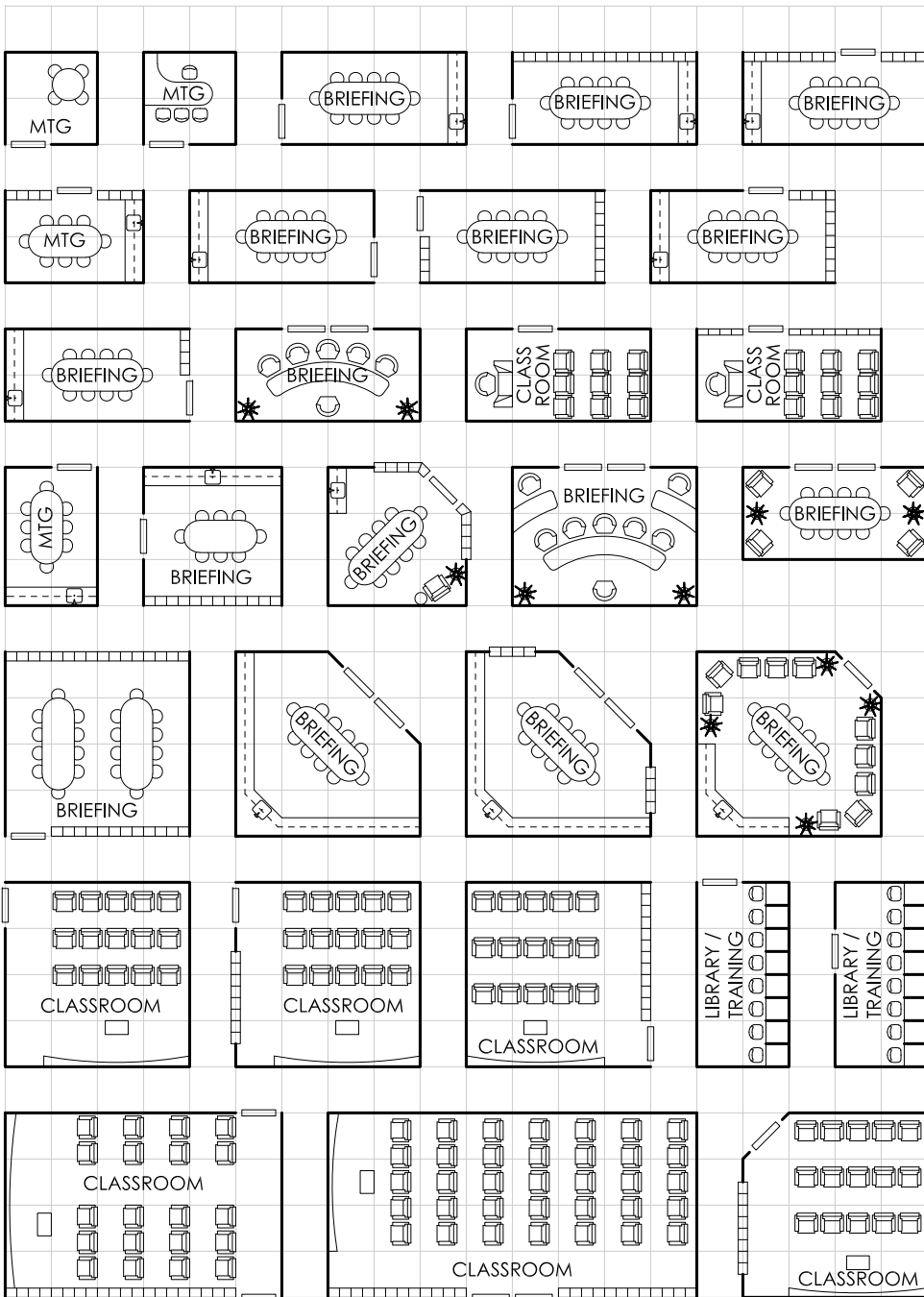
Galleys, Mess Halls, and Related Spaces



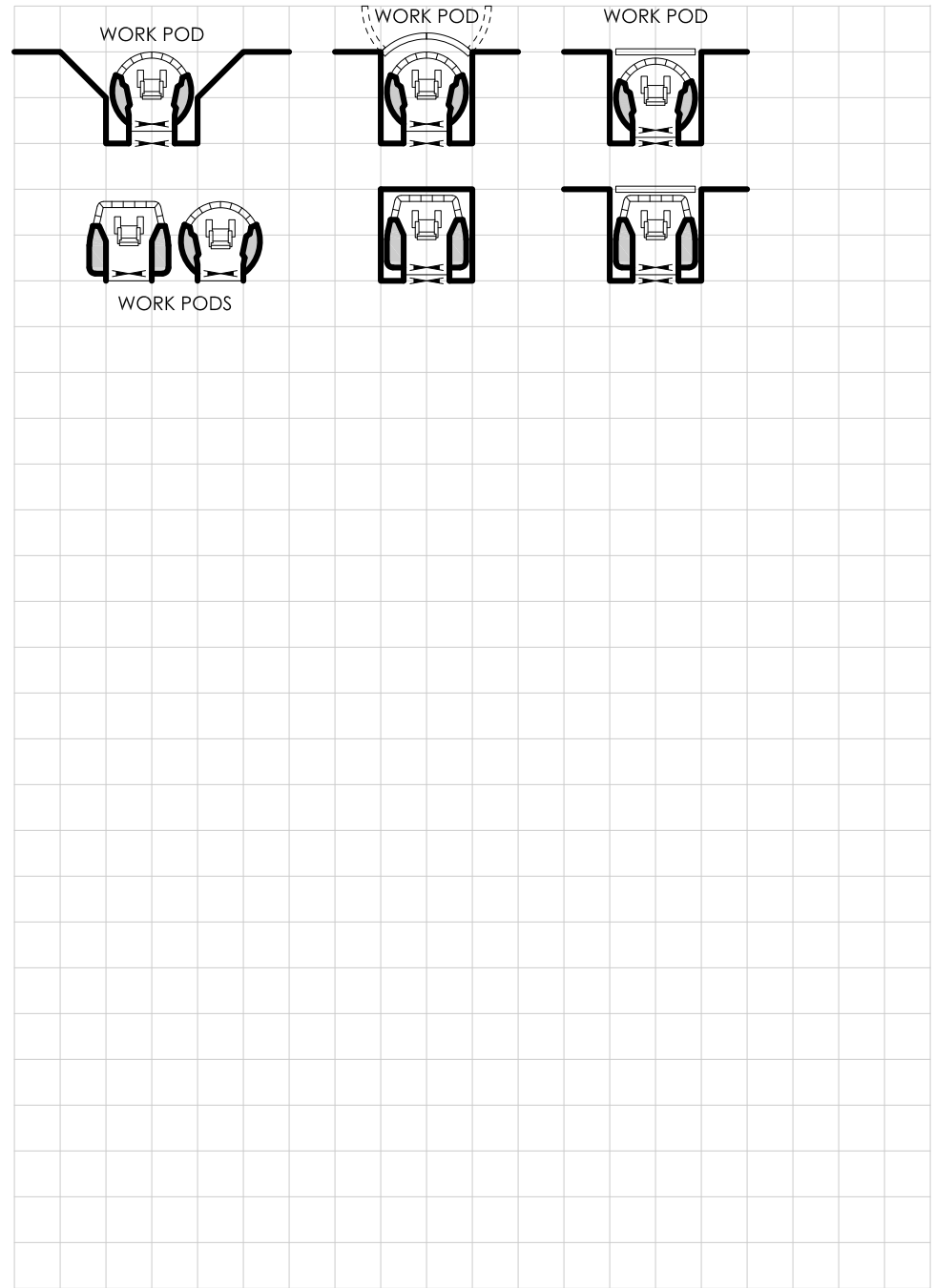
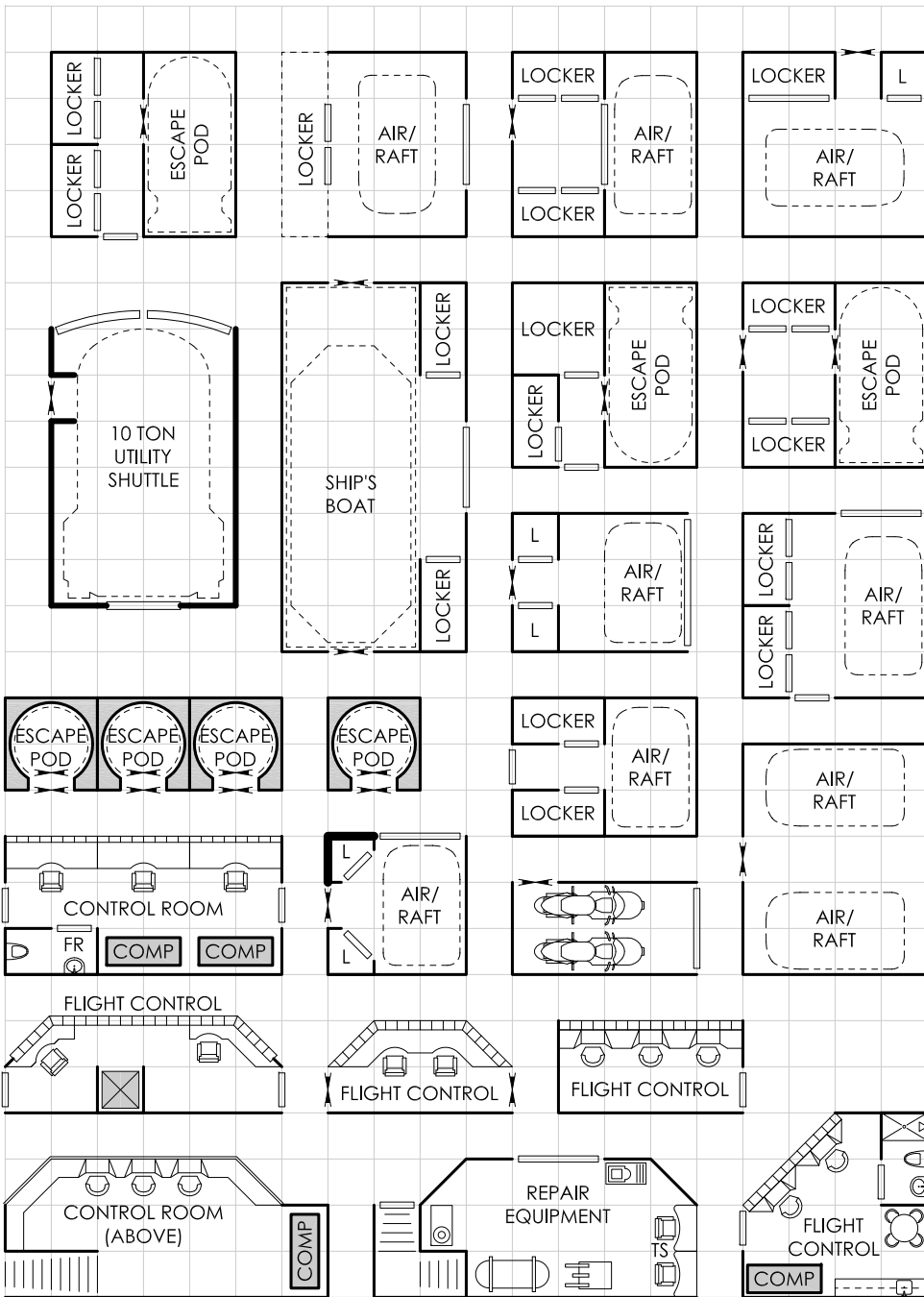
Lounges, Common Areas, and Bars



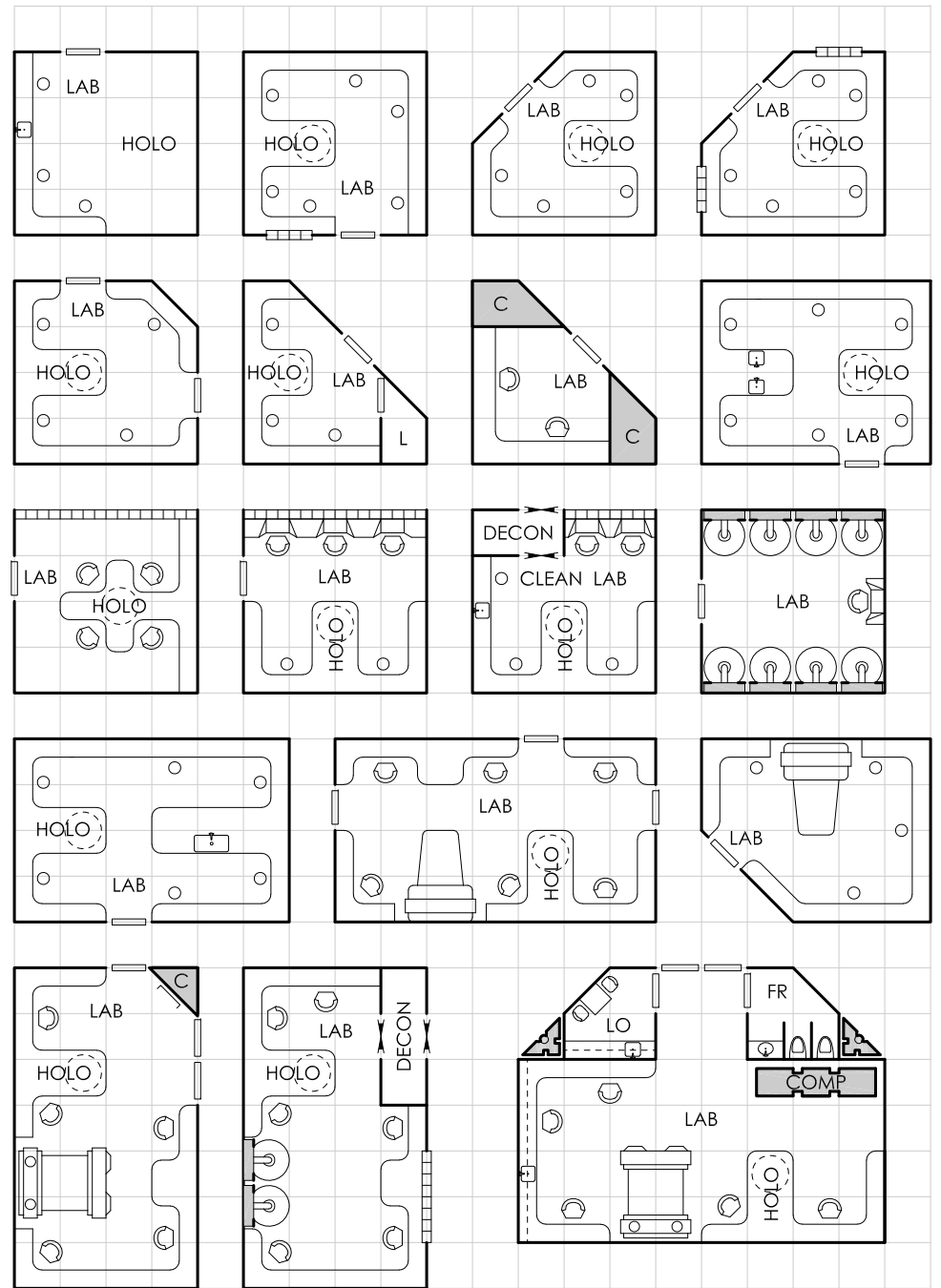
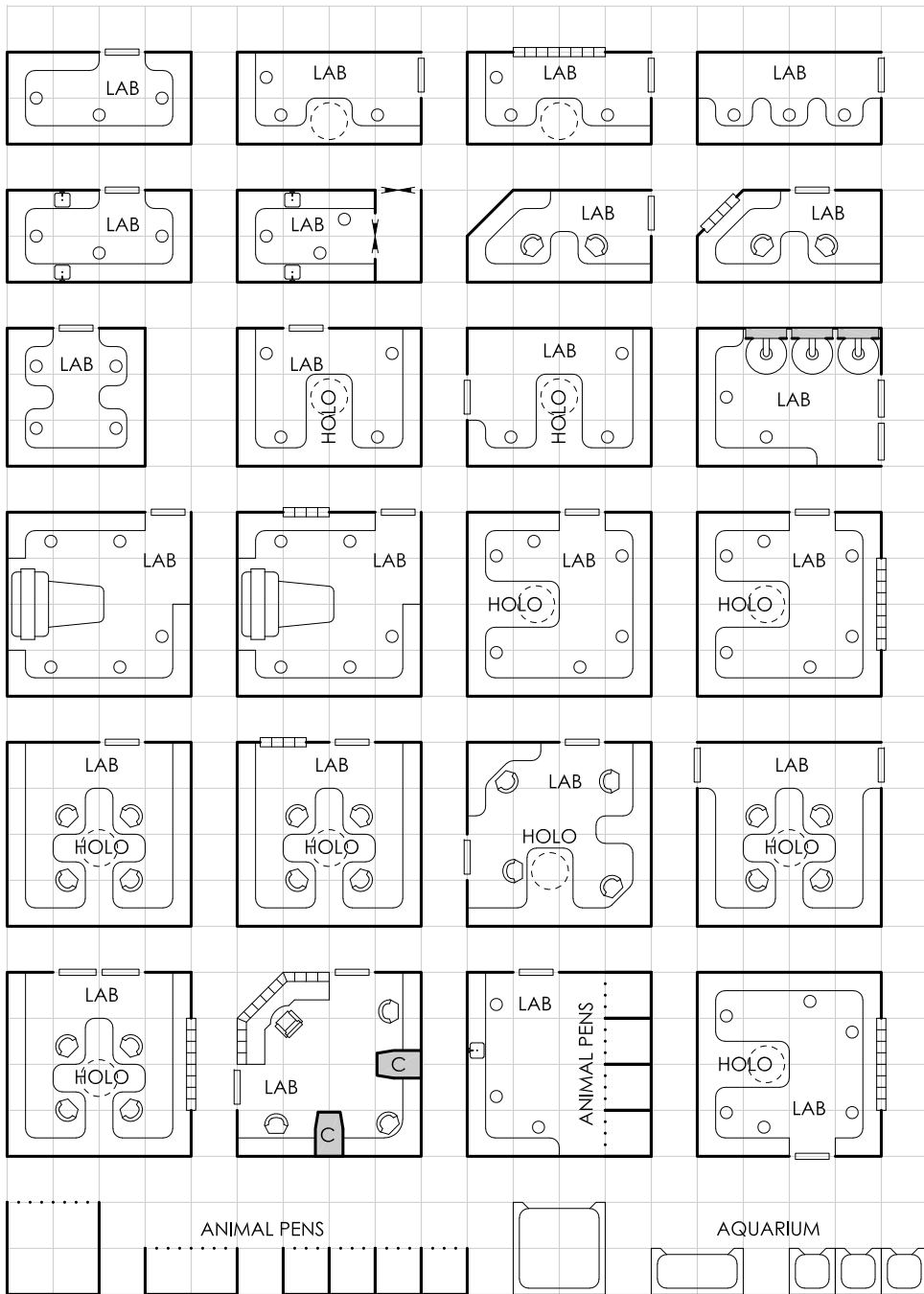
Briefing & Meeting Rooms, Classrooms



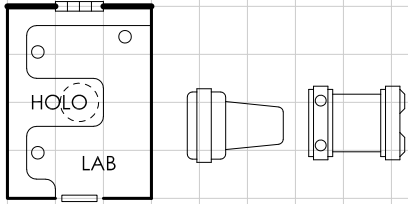
Small Hangars , Flight Control Rooms, Workpods



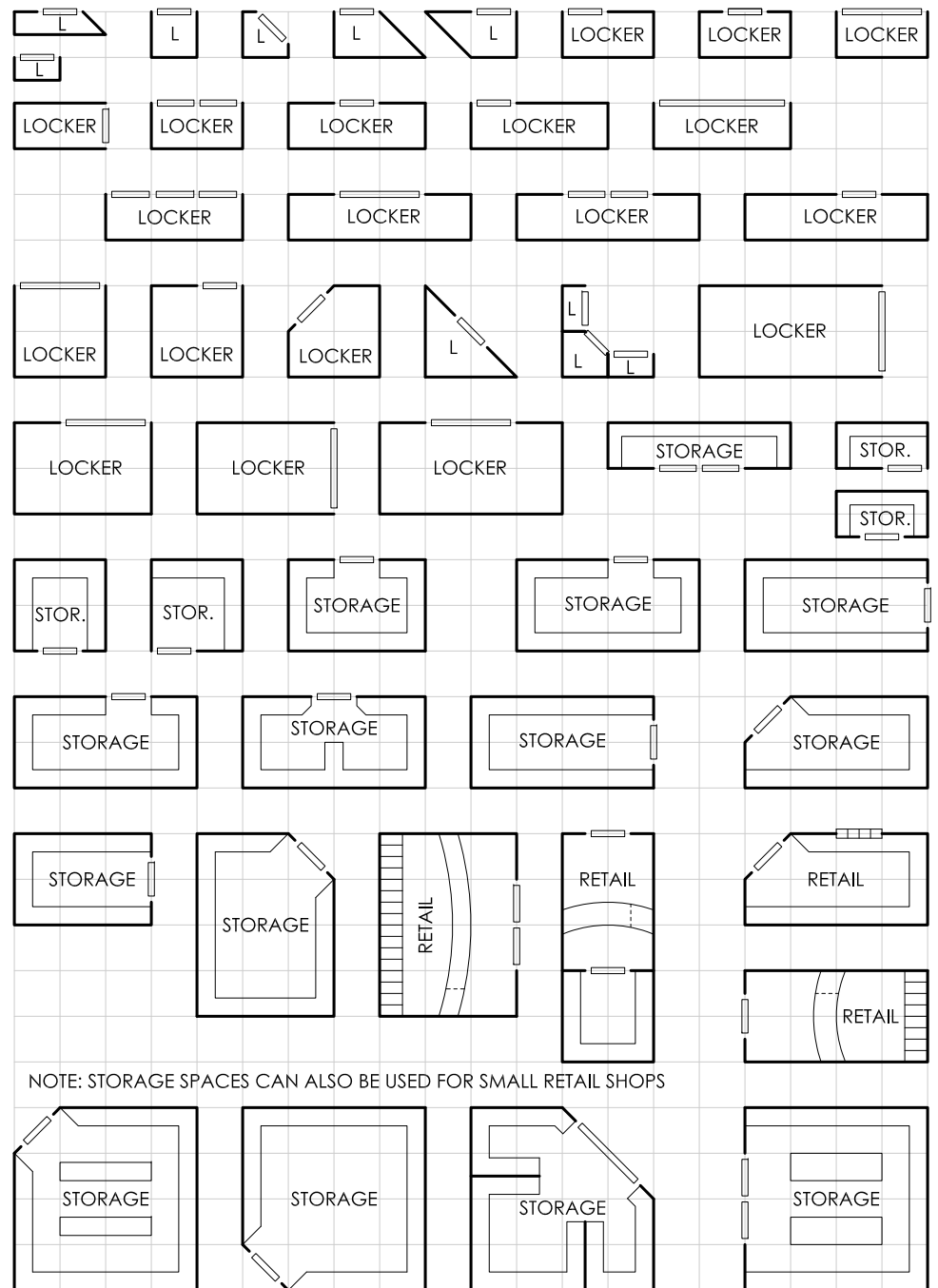
Laboratories



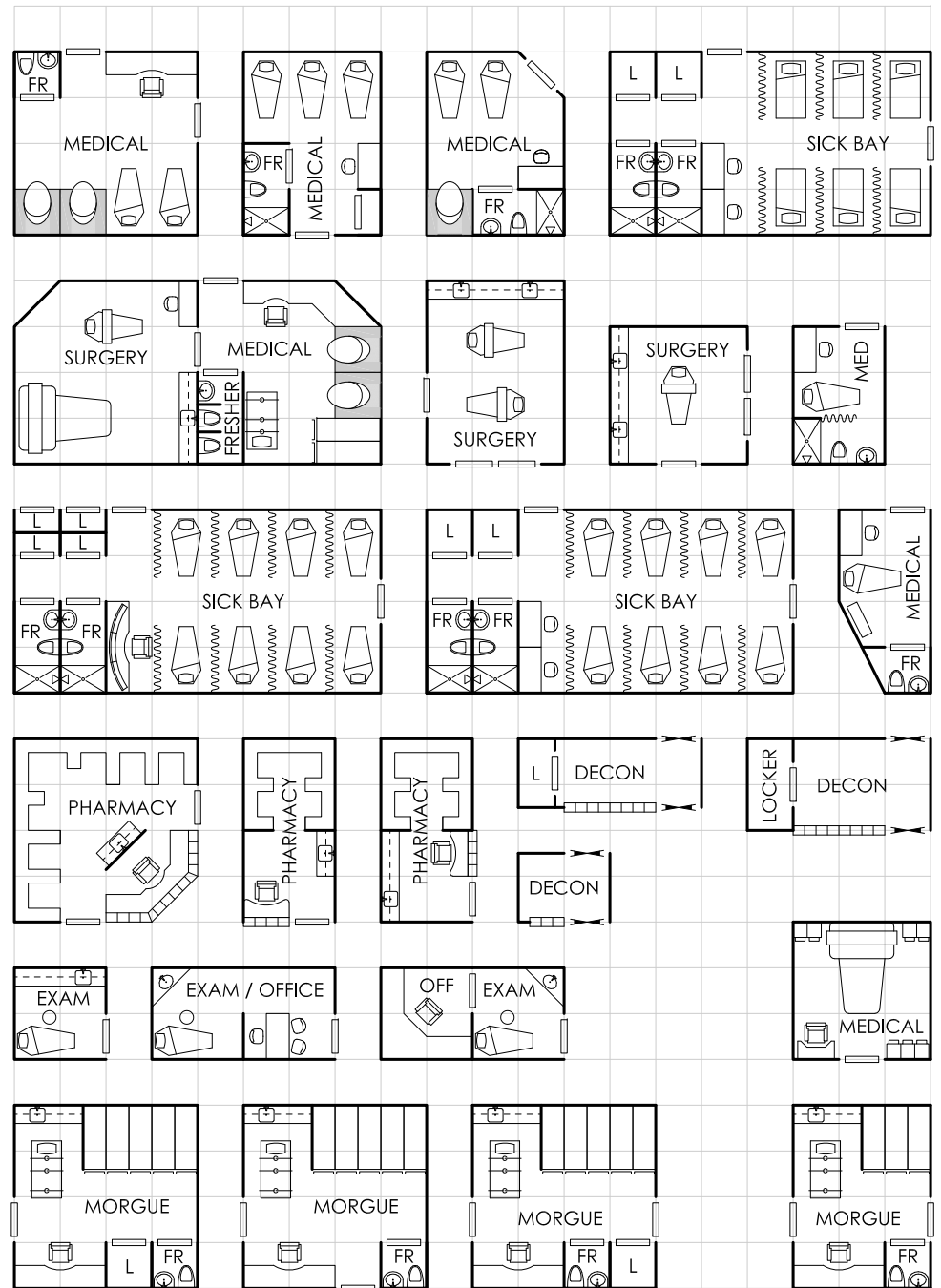
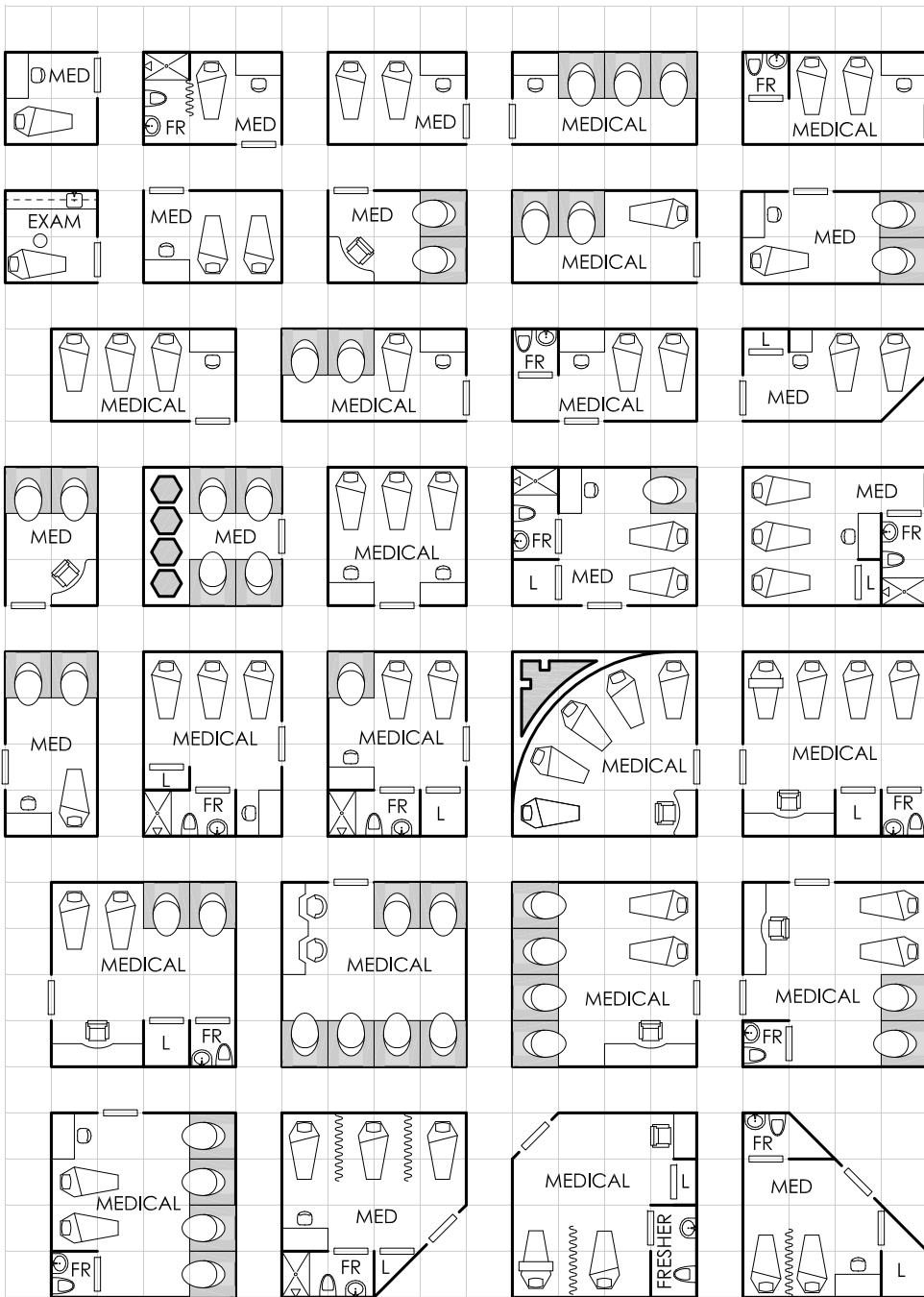
Laboratories



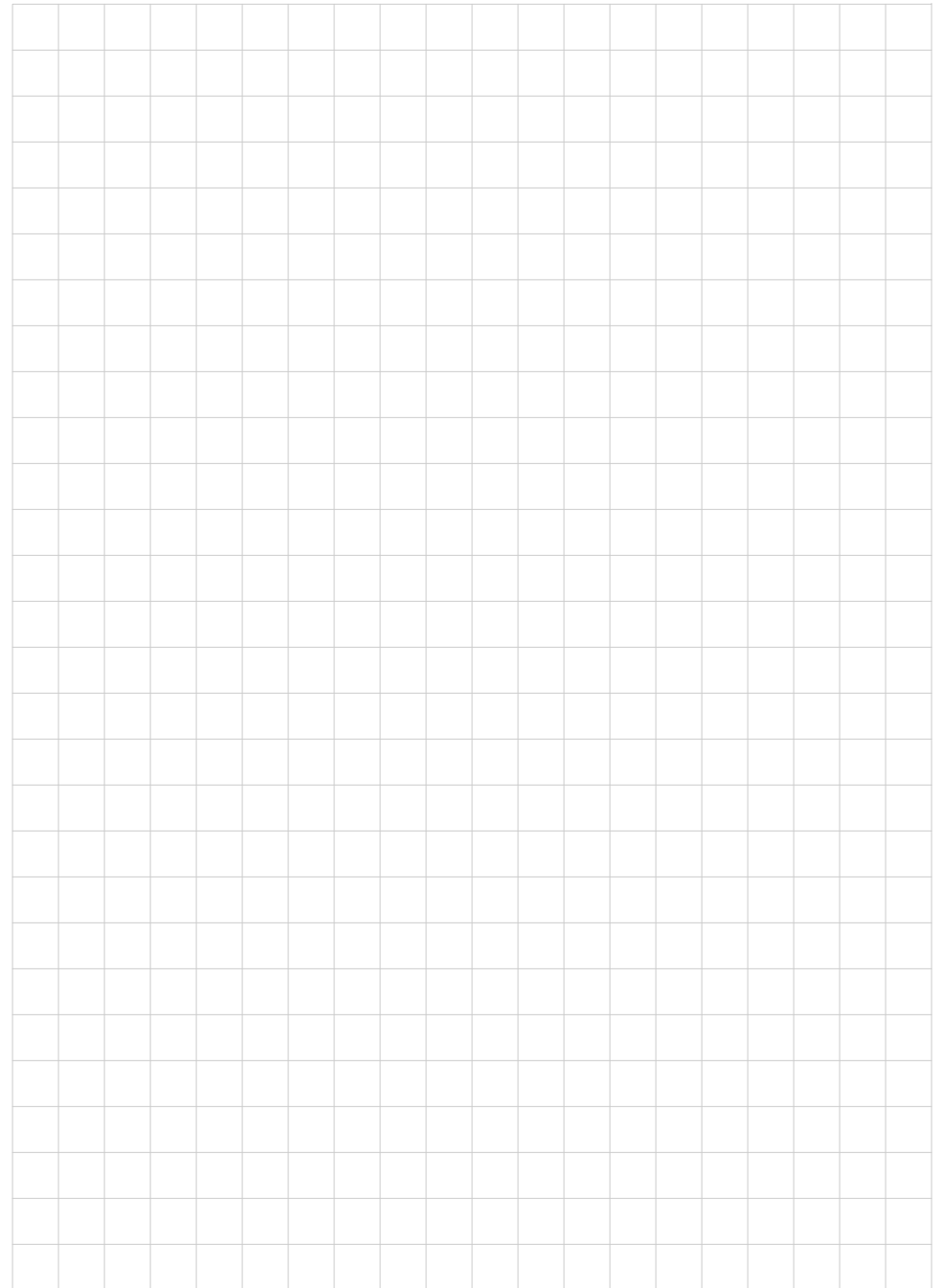
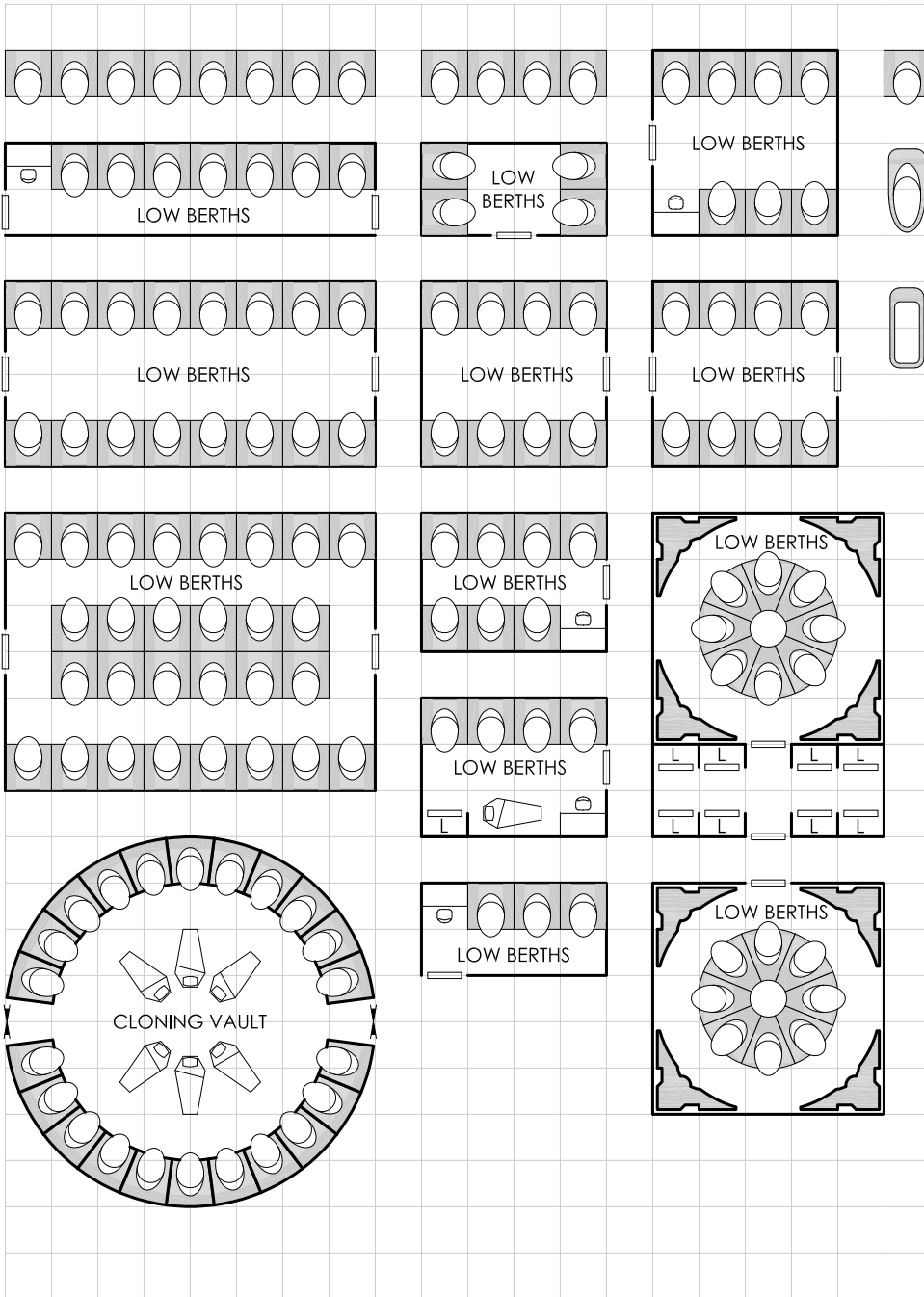
Ship's Lockers, Storage, and Retail Space



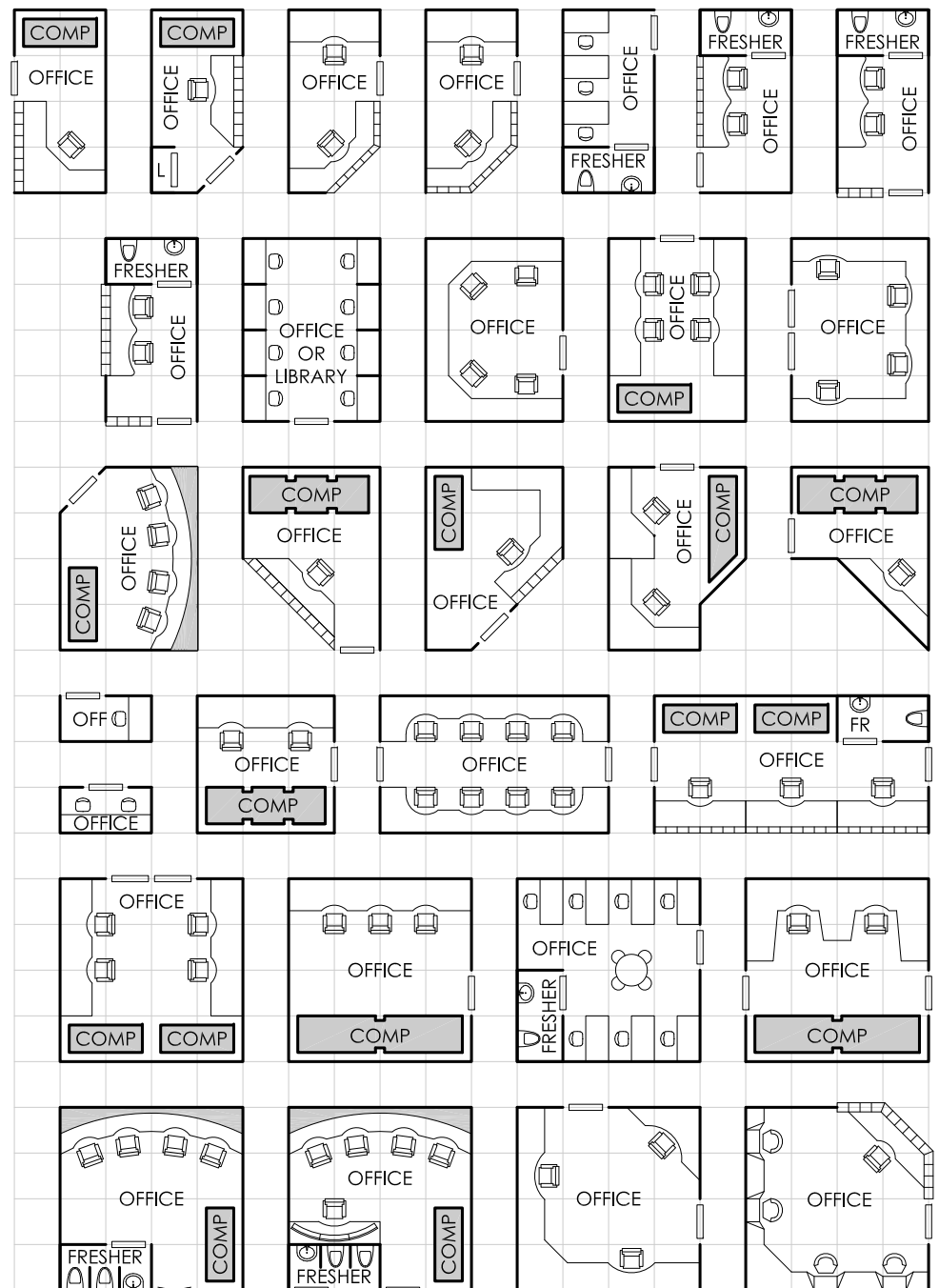
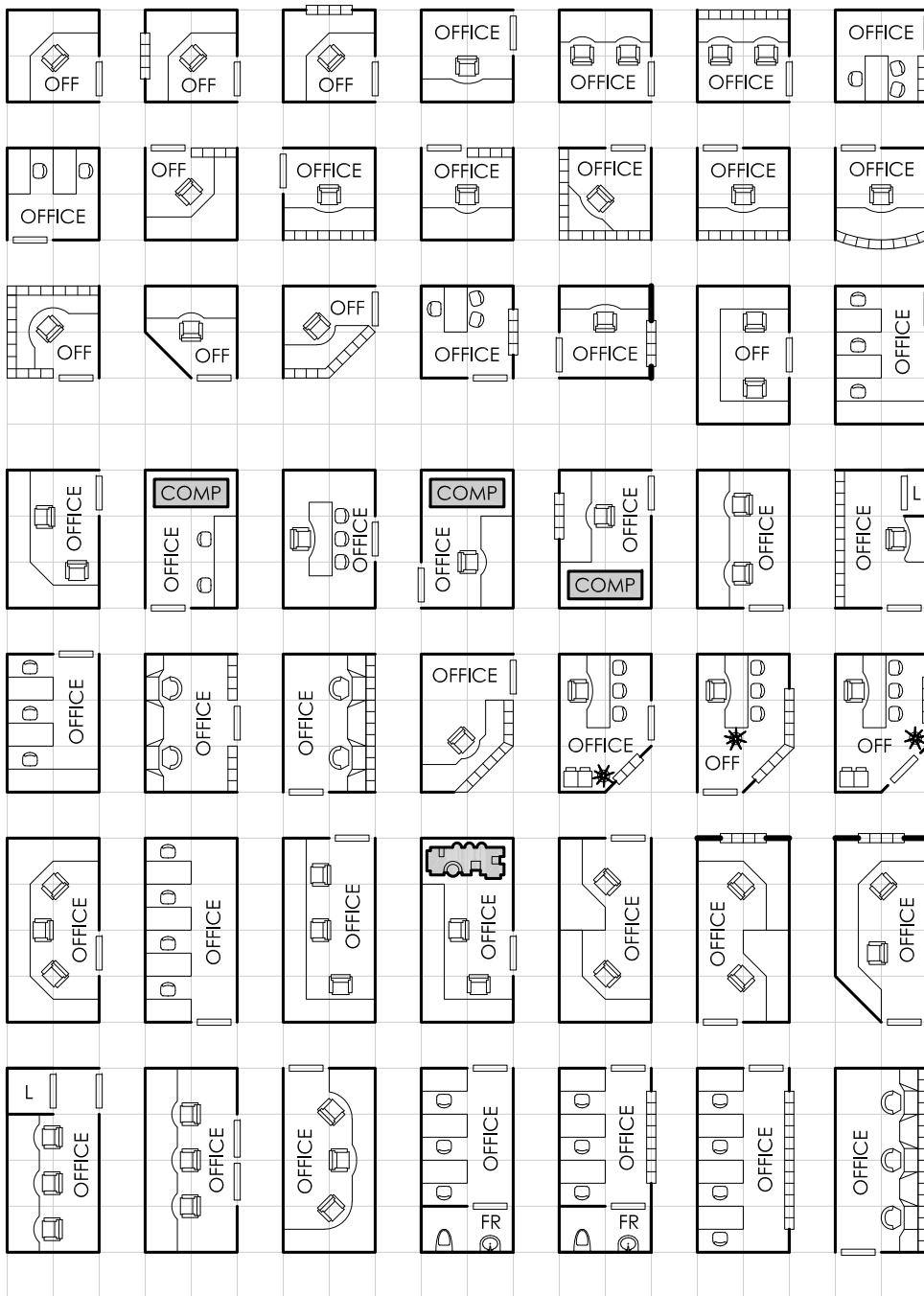
Medical (Sick Bays) and Low Berth Facilities



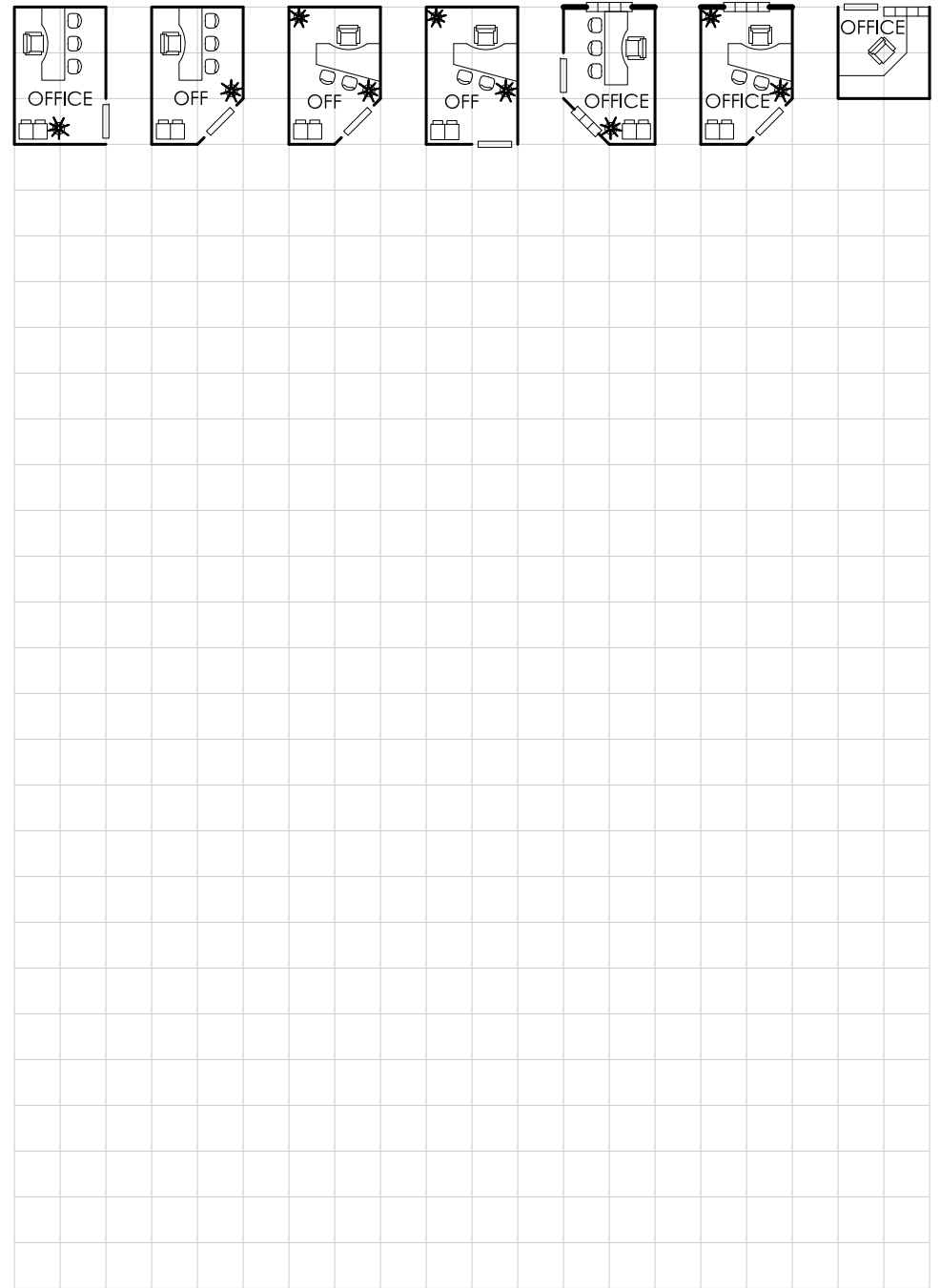
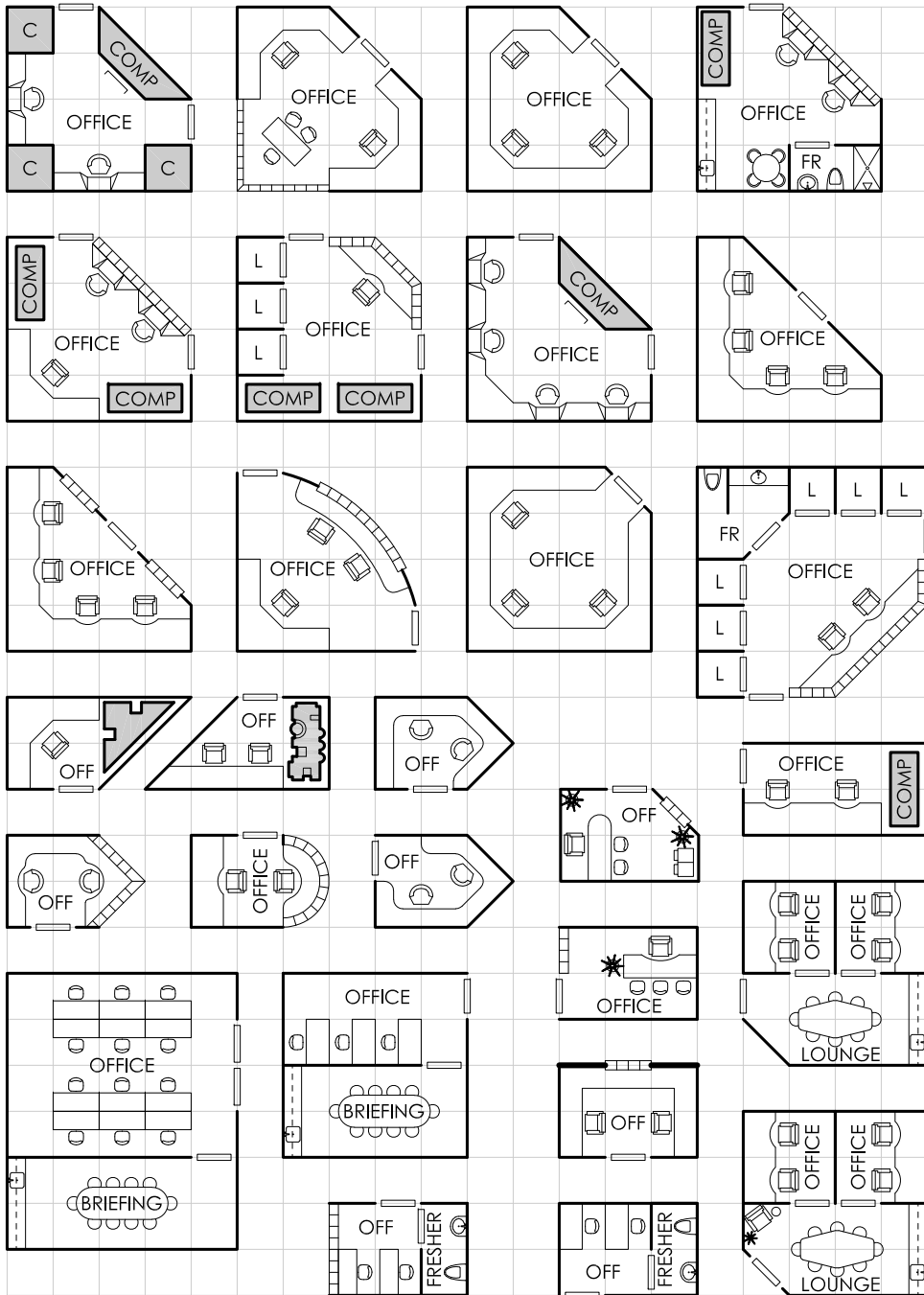
Medical (Sick Bays) and Low Berth Facilities



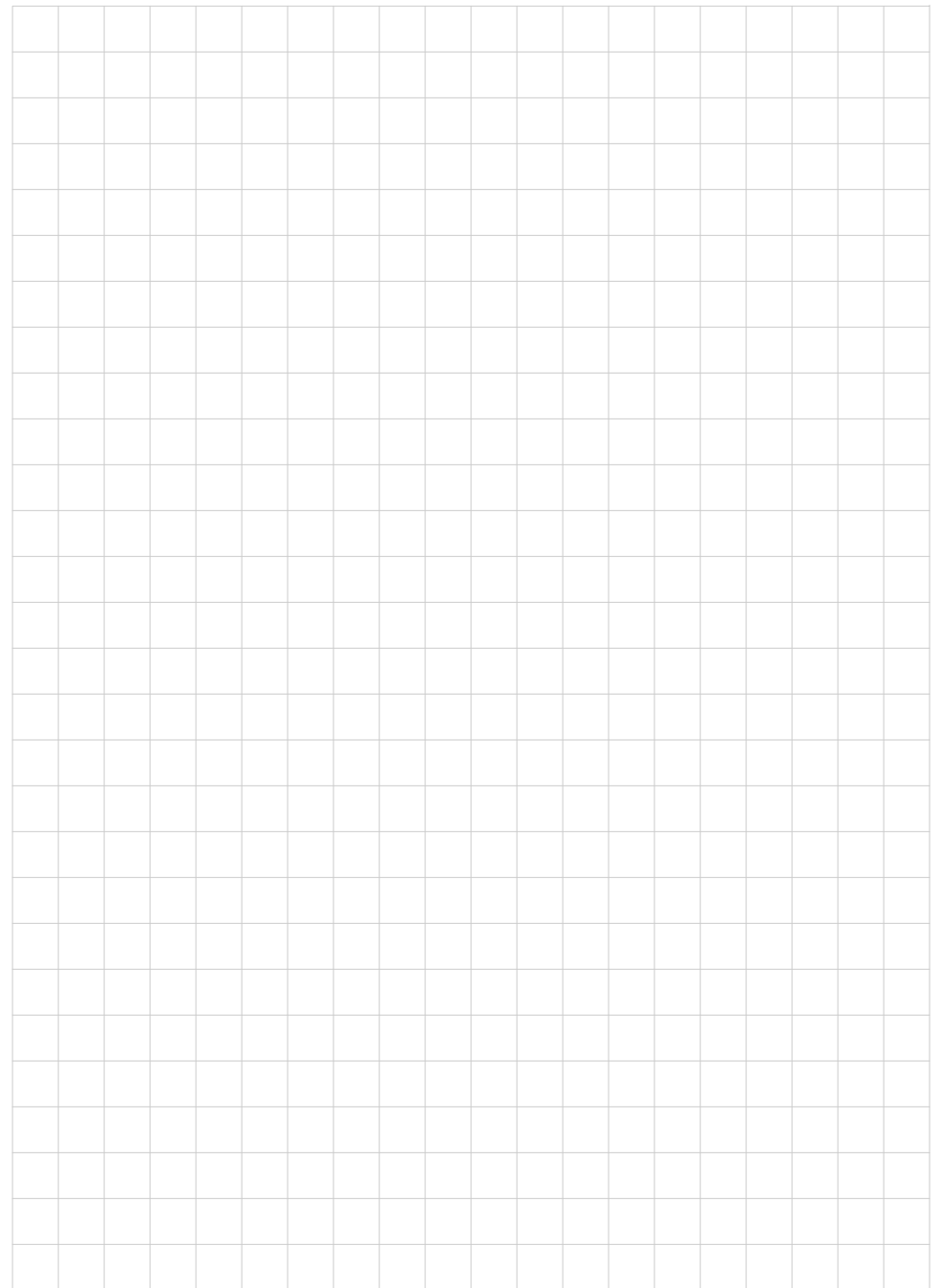
Offices (or Studios)



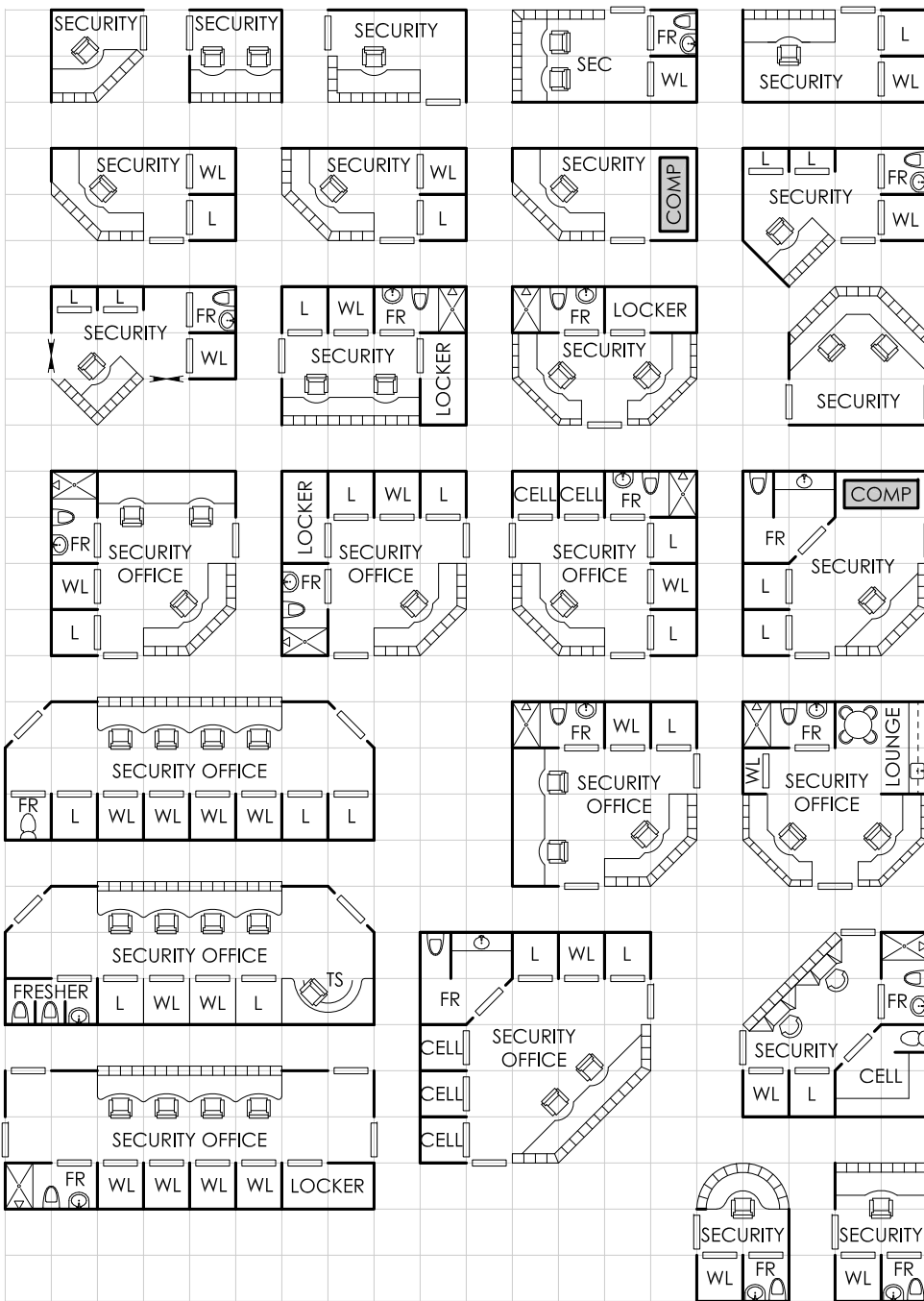
Offices (or Studios)



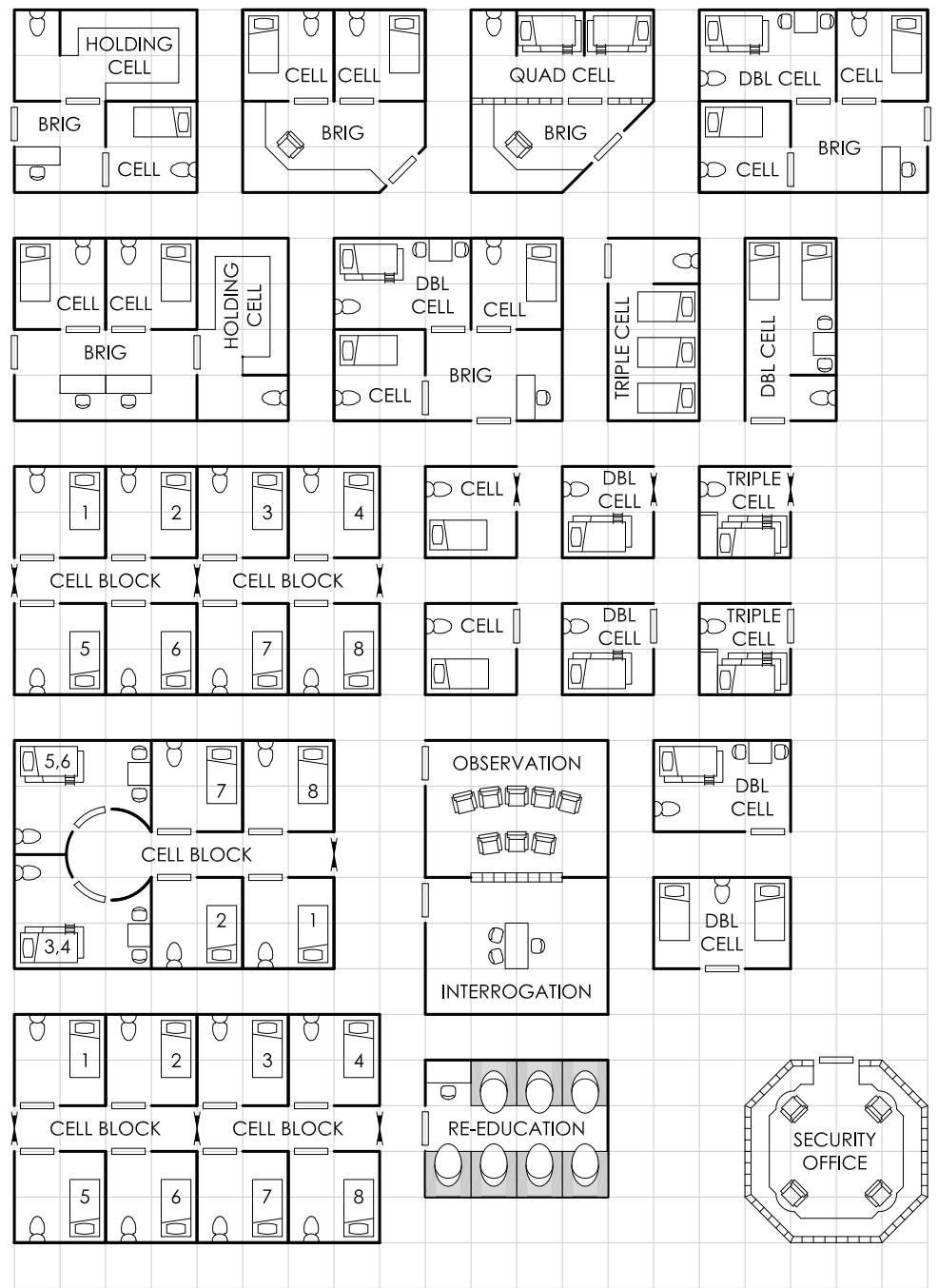
Shops and Repair Areas



Security Offices



Brigs, Prisoner Cells, Cell Blocks



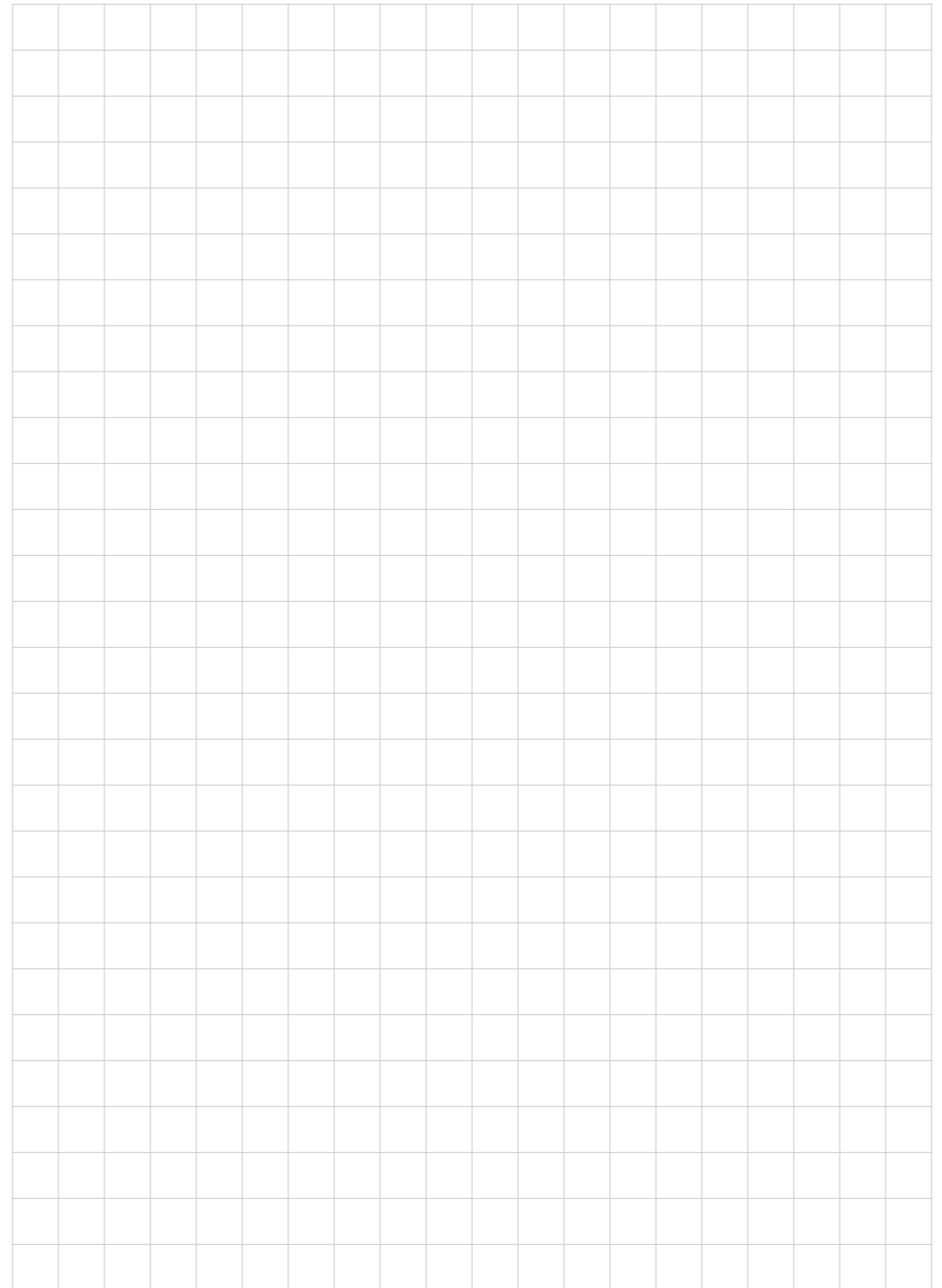
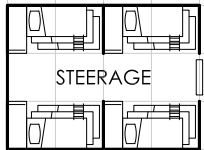
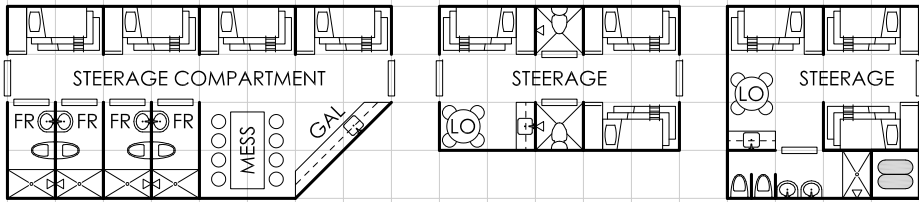
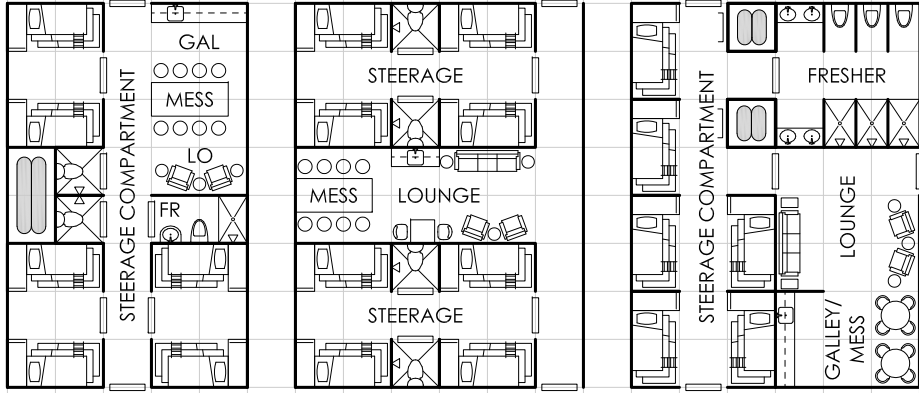
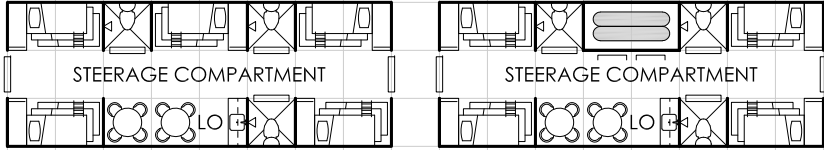
Staterooms and Related Spaces



Staterooms and Related Spaces

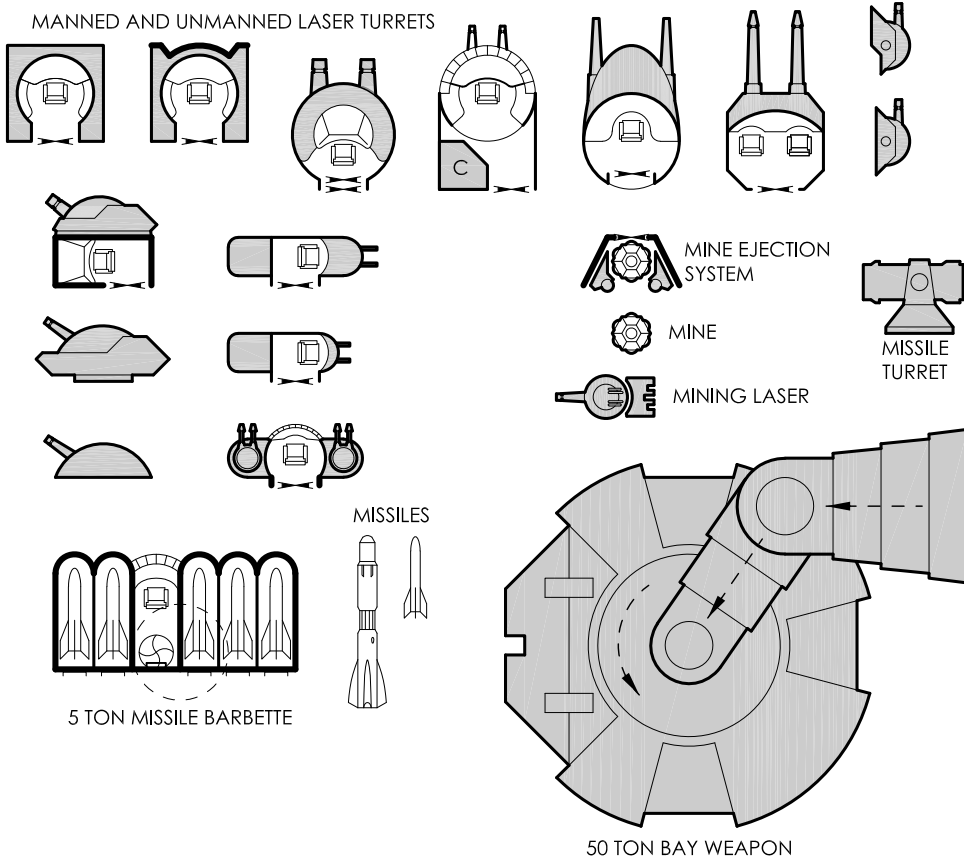


Staterooms and Steerage



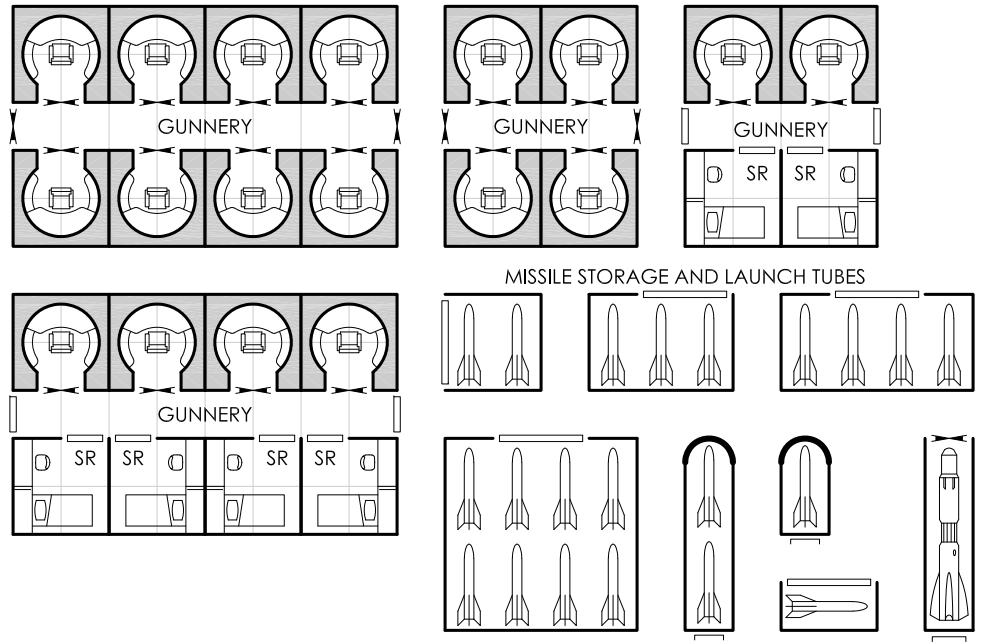
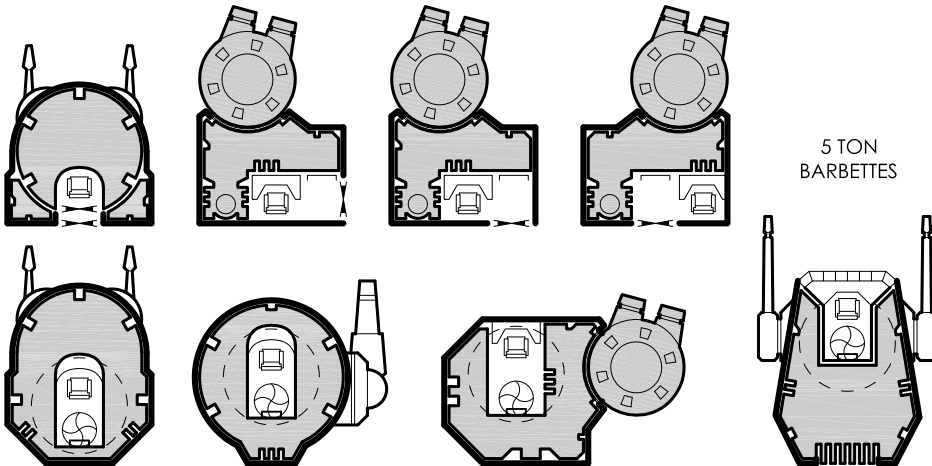
Weaponry

MANNED AND UNMANNED LASER TURRETS

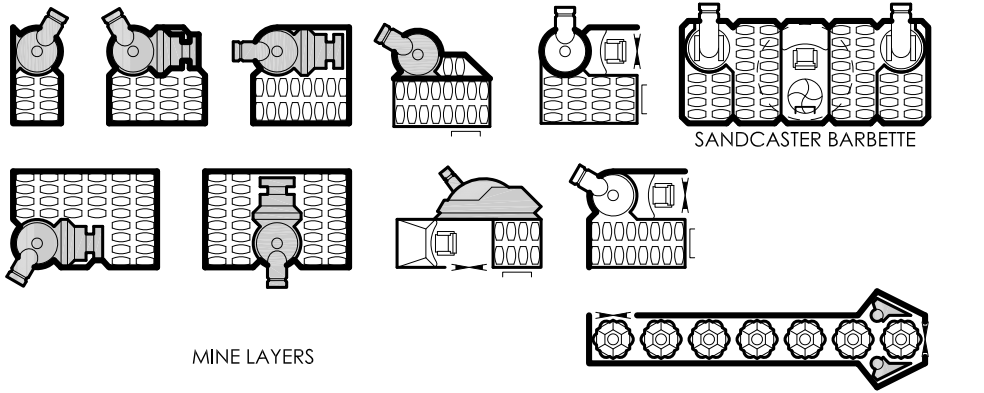


5 TON MISSILE BARBETTE

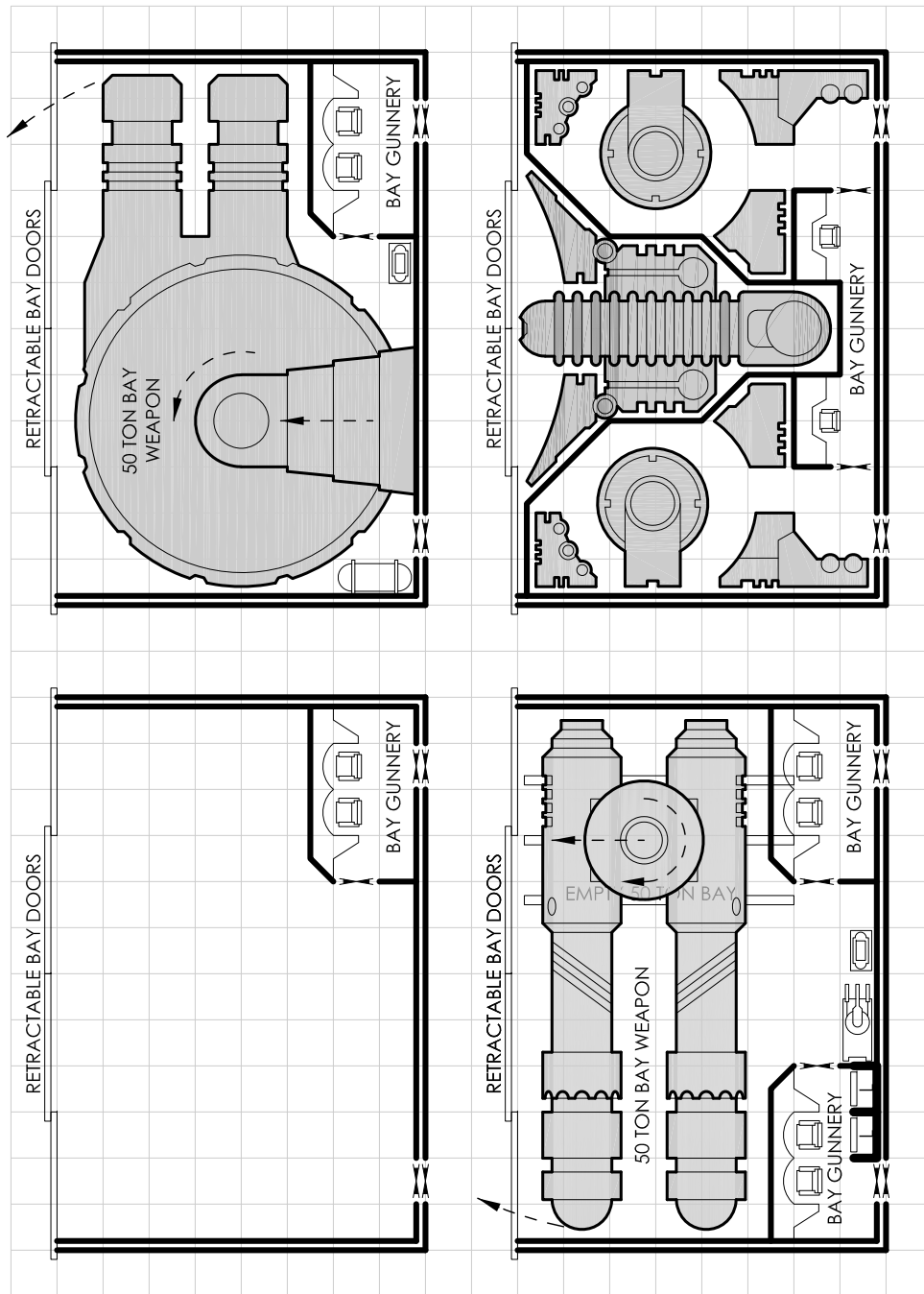
MISSILES



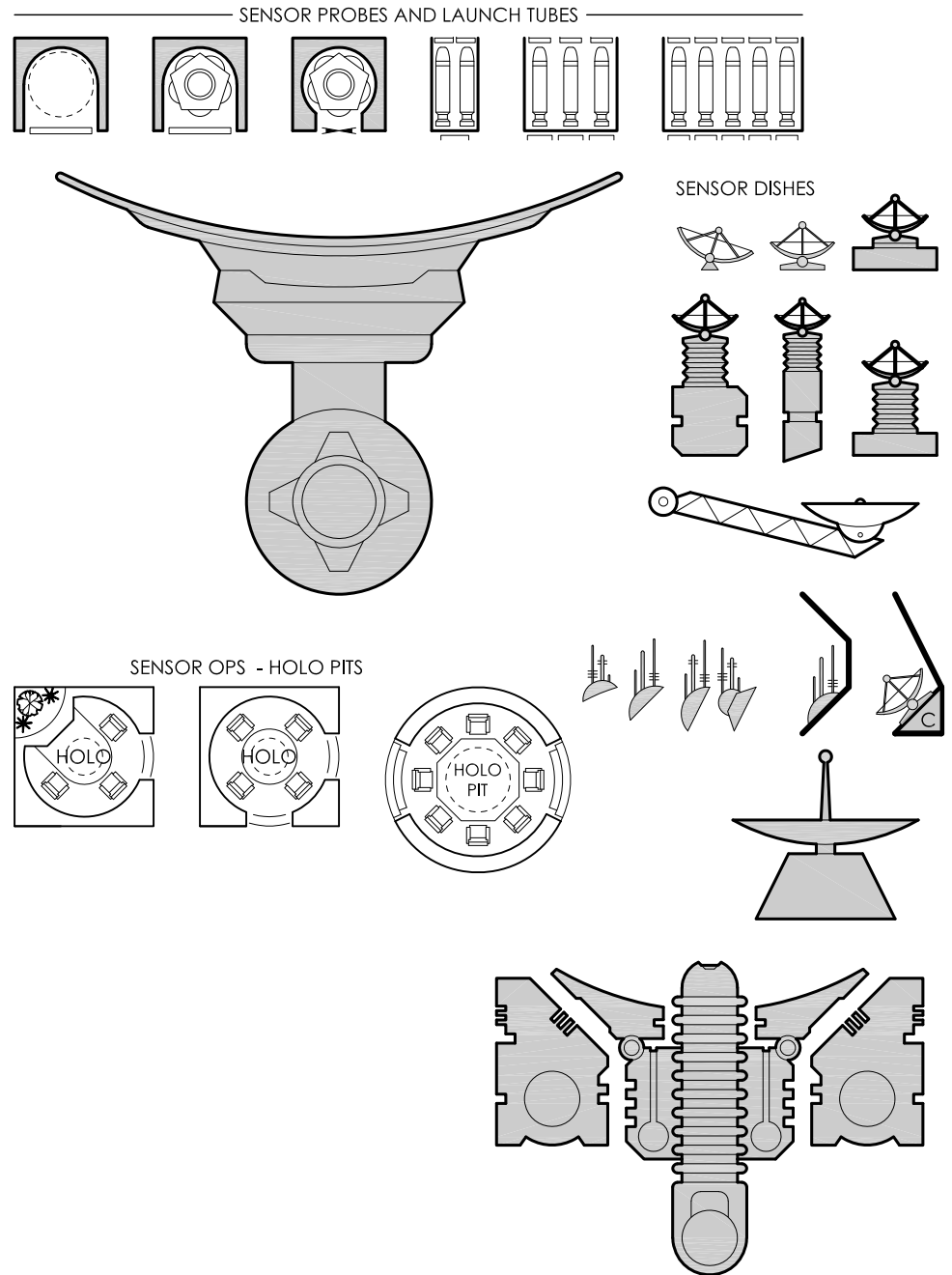
MANNED AND UNMANNED SANDCASTER TURRETS



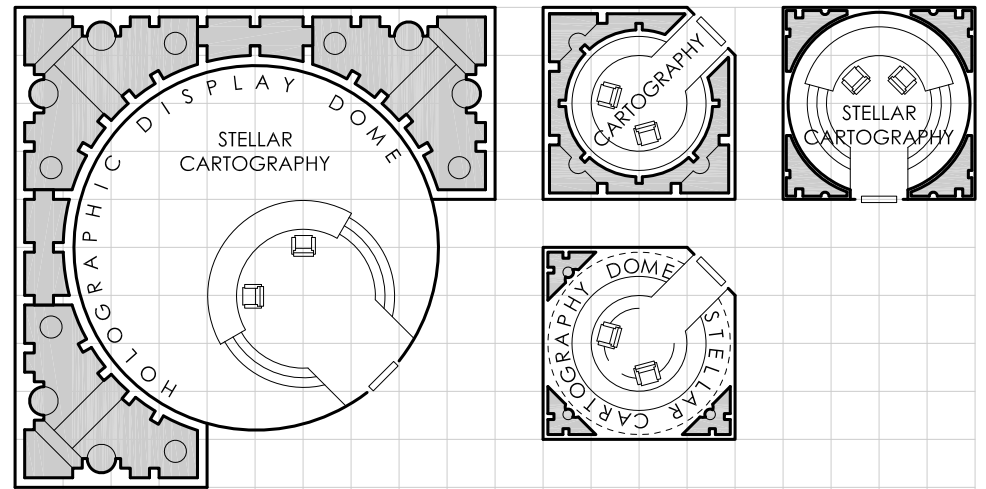
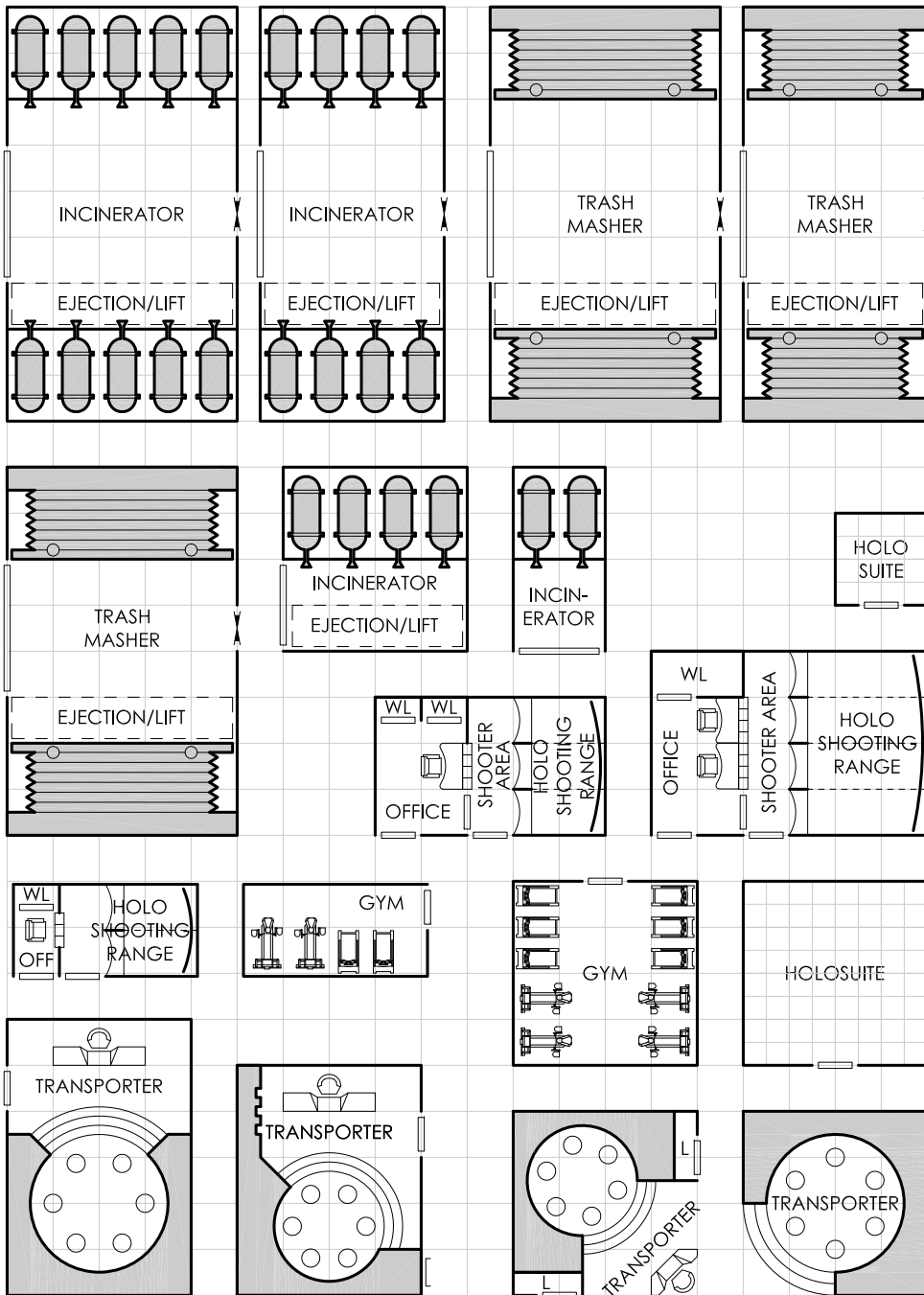
50 Ton Bay Weapons



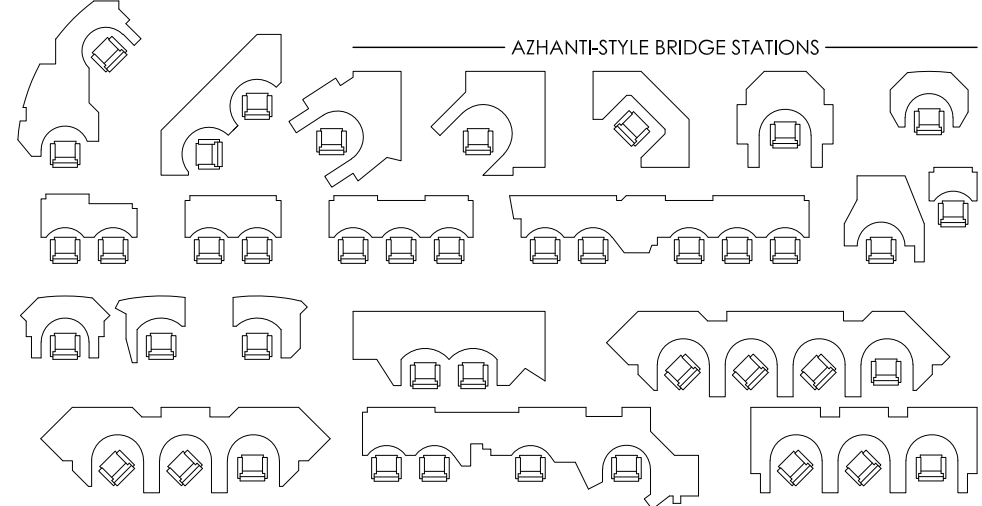
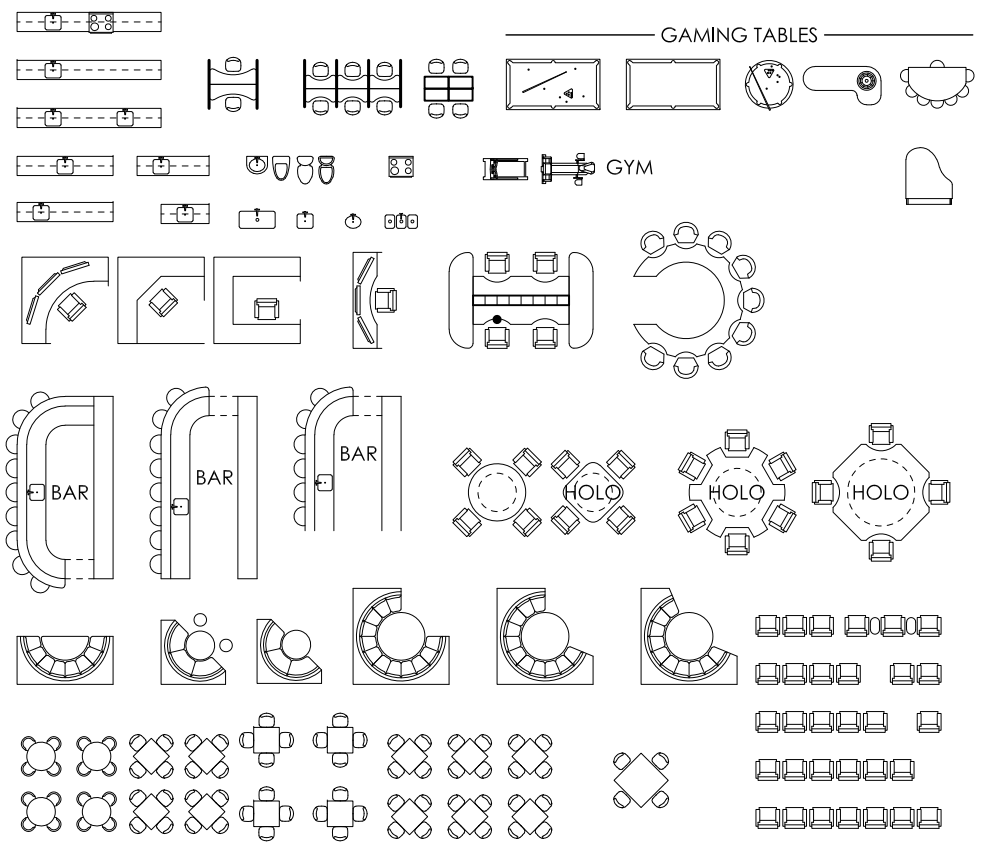
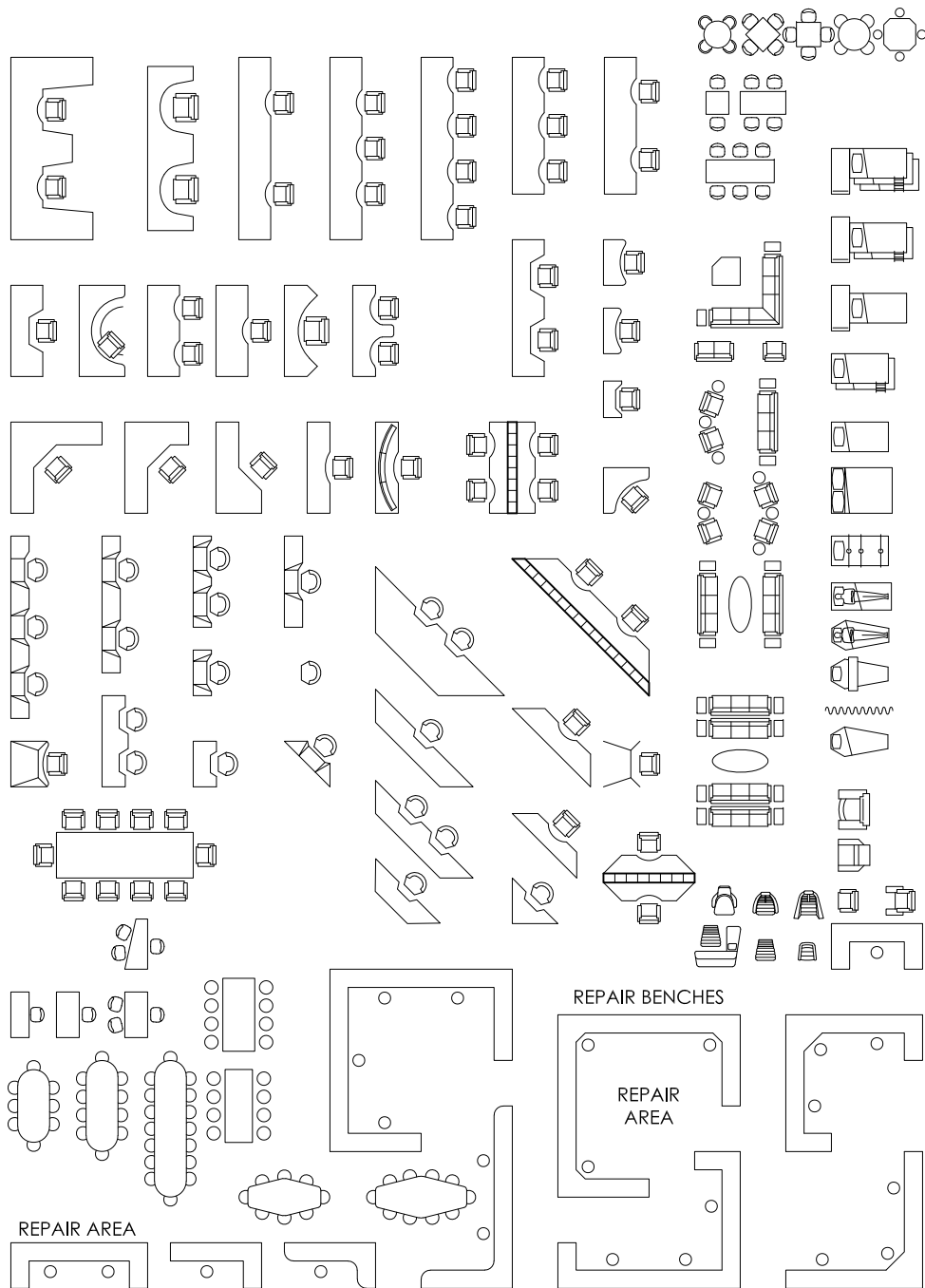
Sensors



Miscellaneous Spaces



Furniture, Consoles, Equipment



Landscape & Agriculture, Robots, Misc.

BUSHES AND TREES

LANDSCAPE AREAS

FOUNTAIN

BOULDERS

STONE PATH

BENCH

PLANTERS

ROBOT ALCOVES

LARGE ROBOT ALCOVES

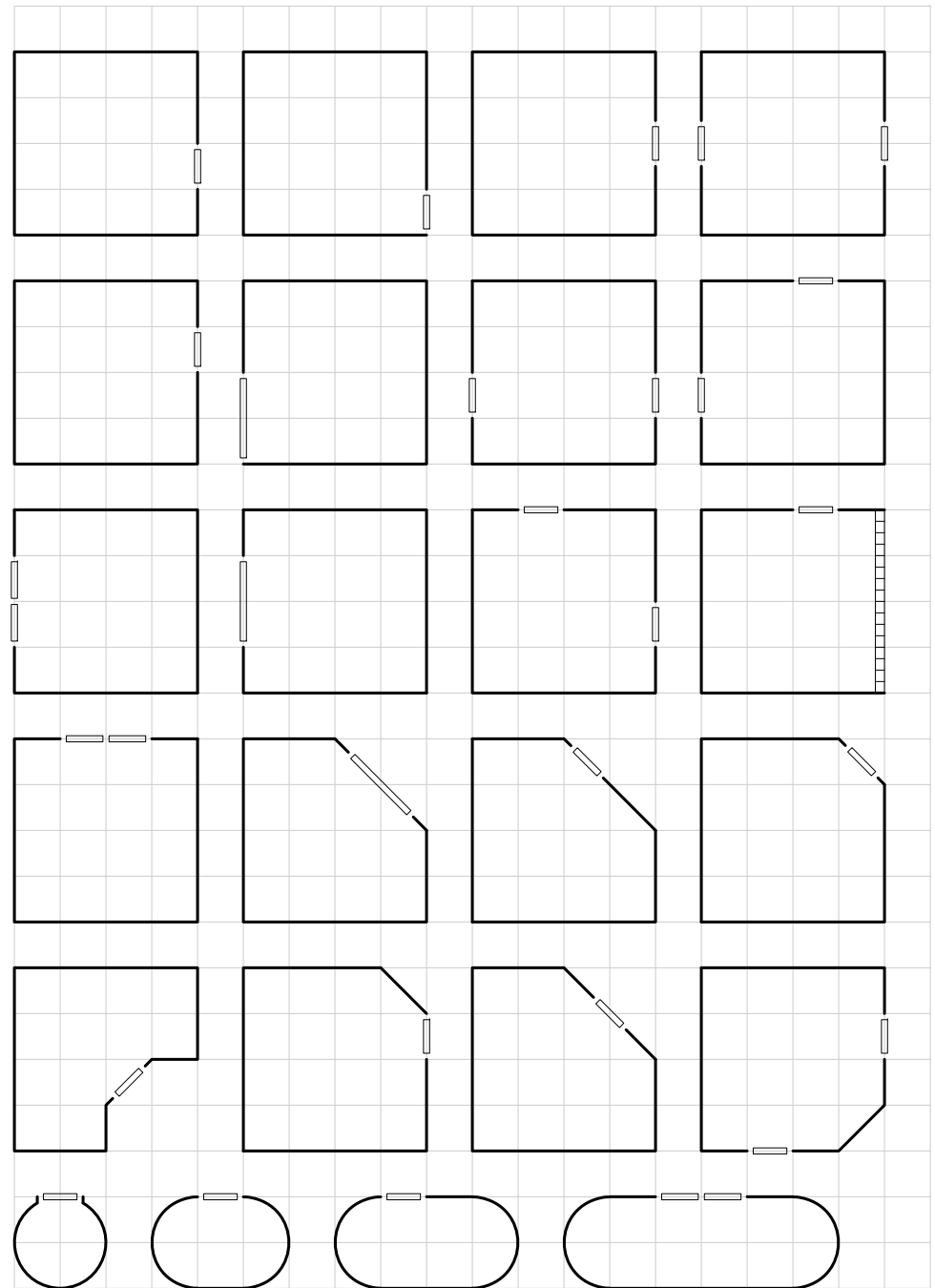
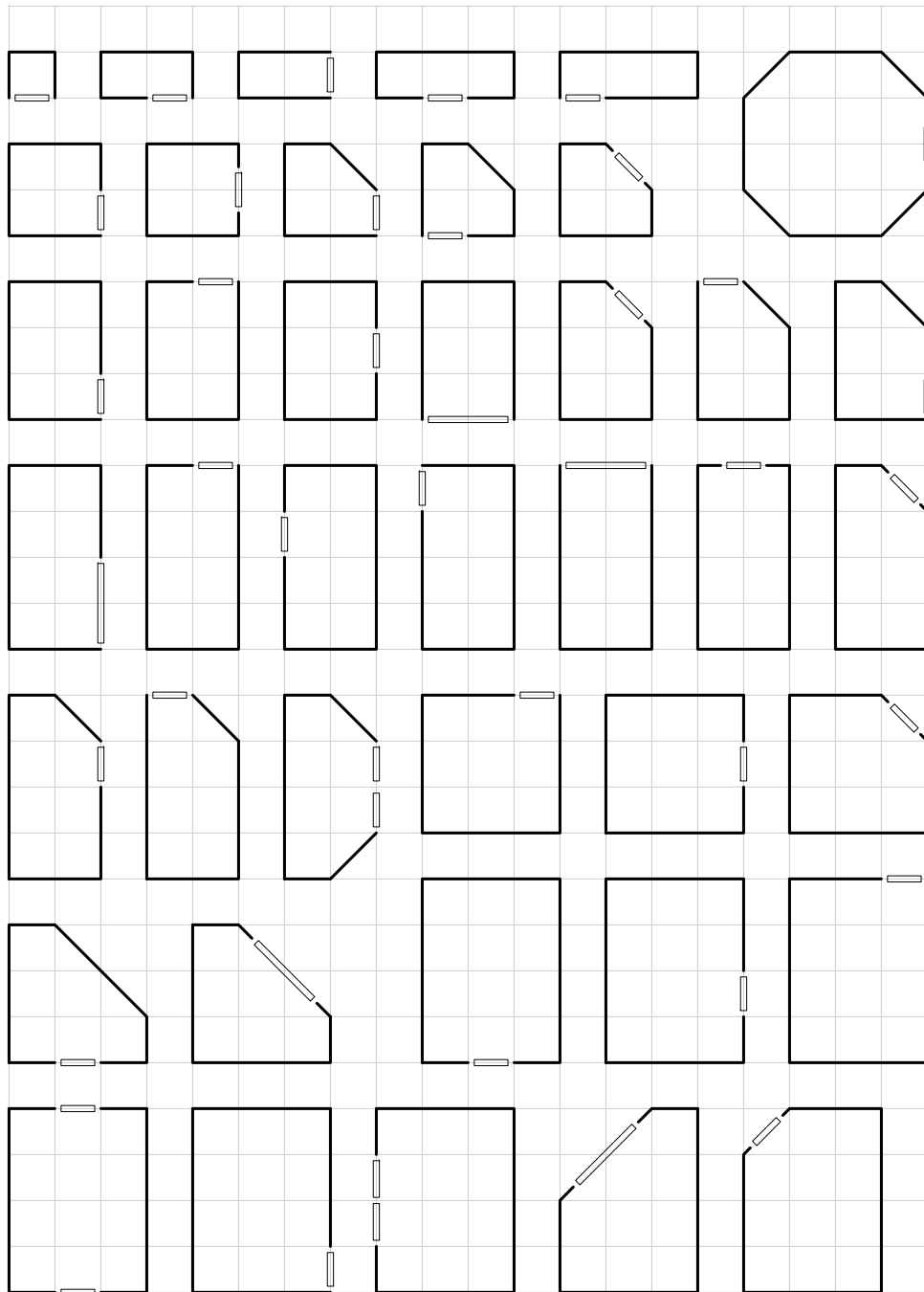
ASSEMBLY LINE COMPONENTS

Doors, Windows, Misc.

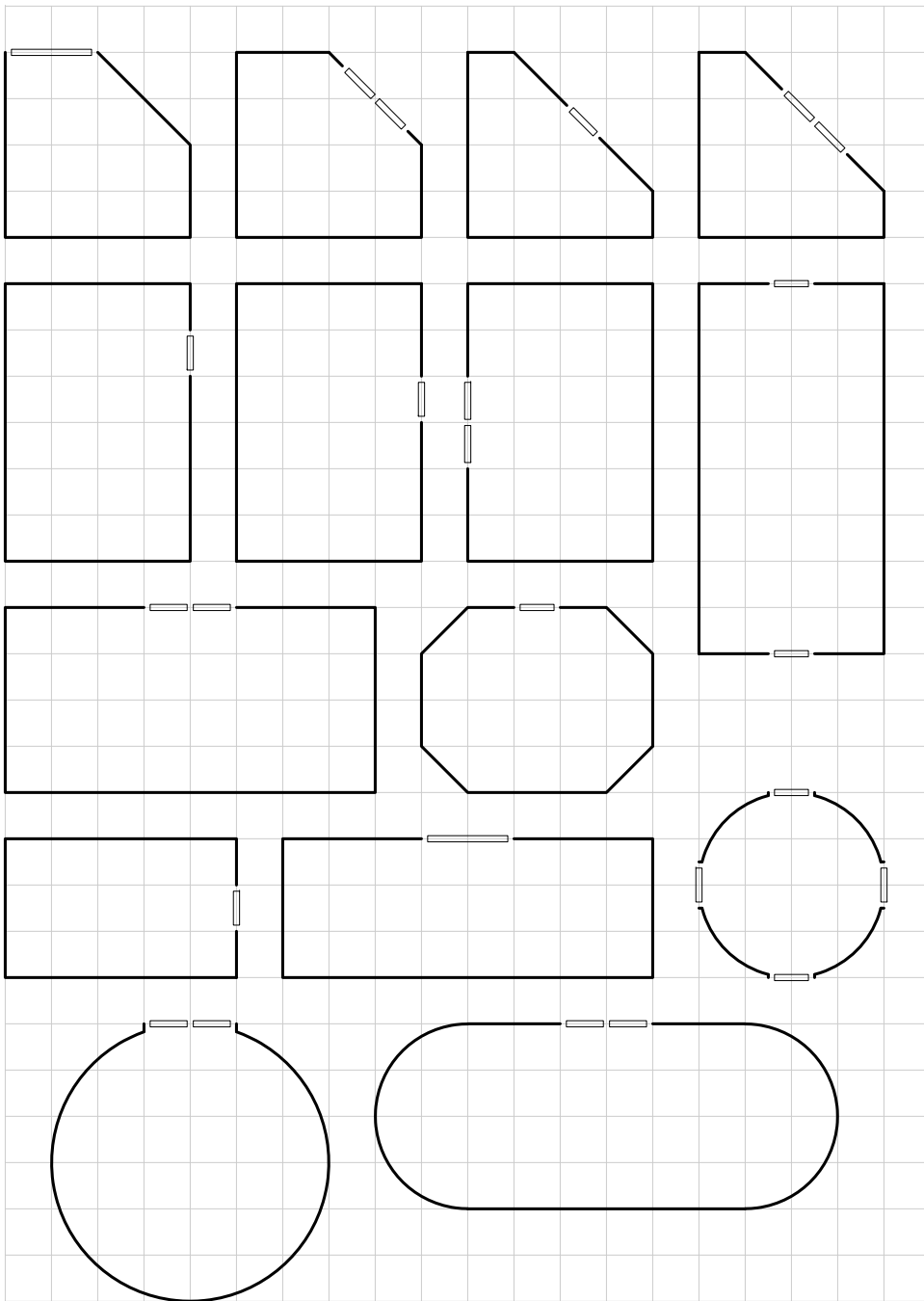
DOORS & WINDOWS

EXTENDABLE AIRLOCKS

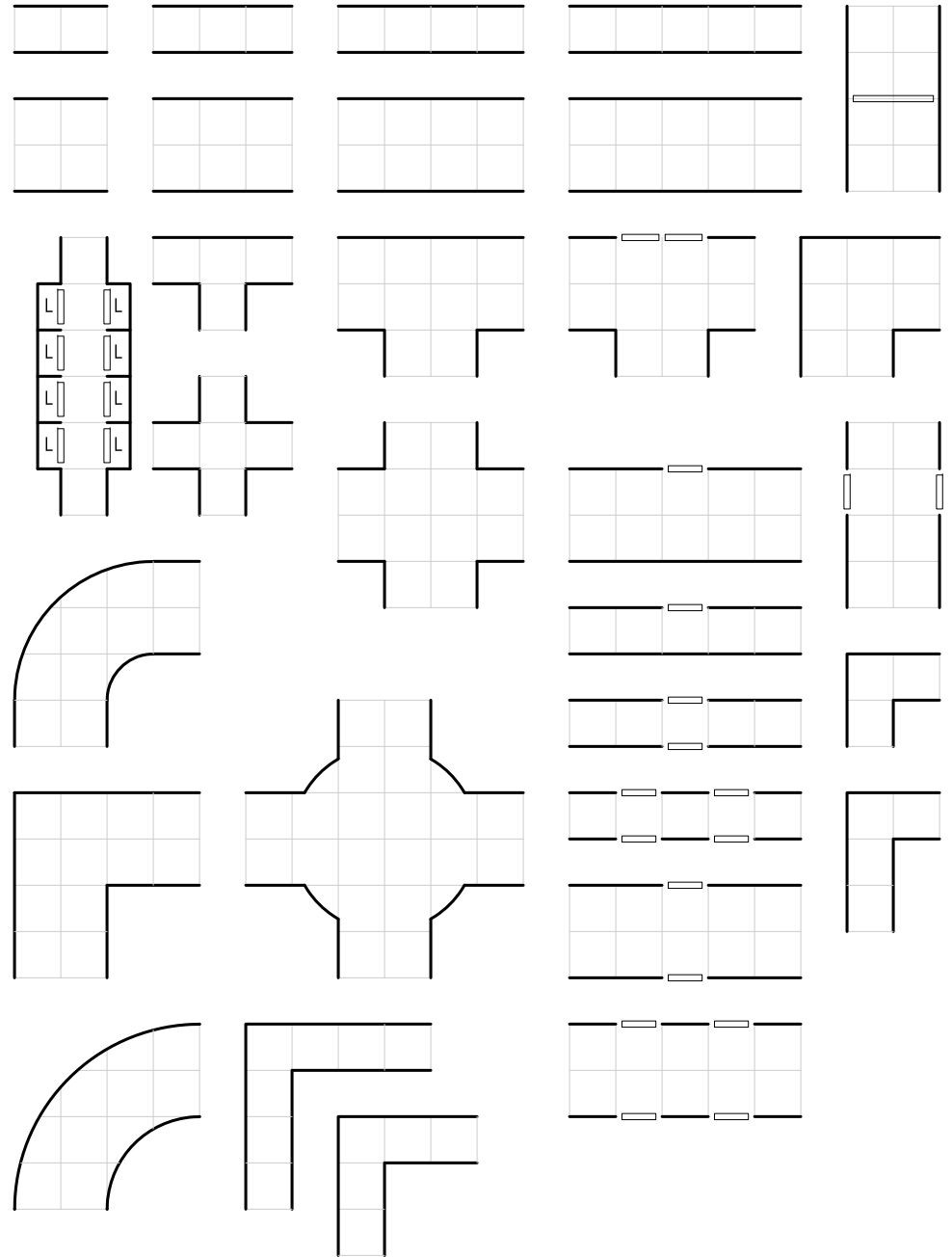
Empty Rooms

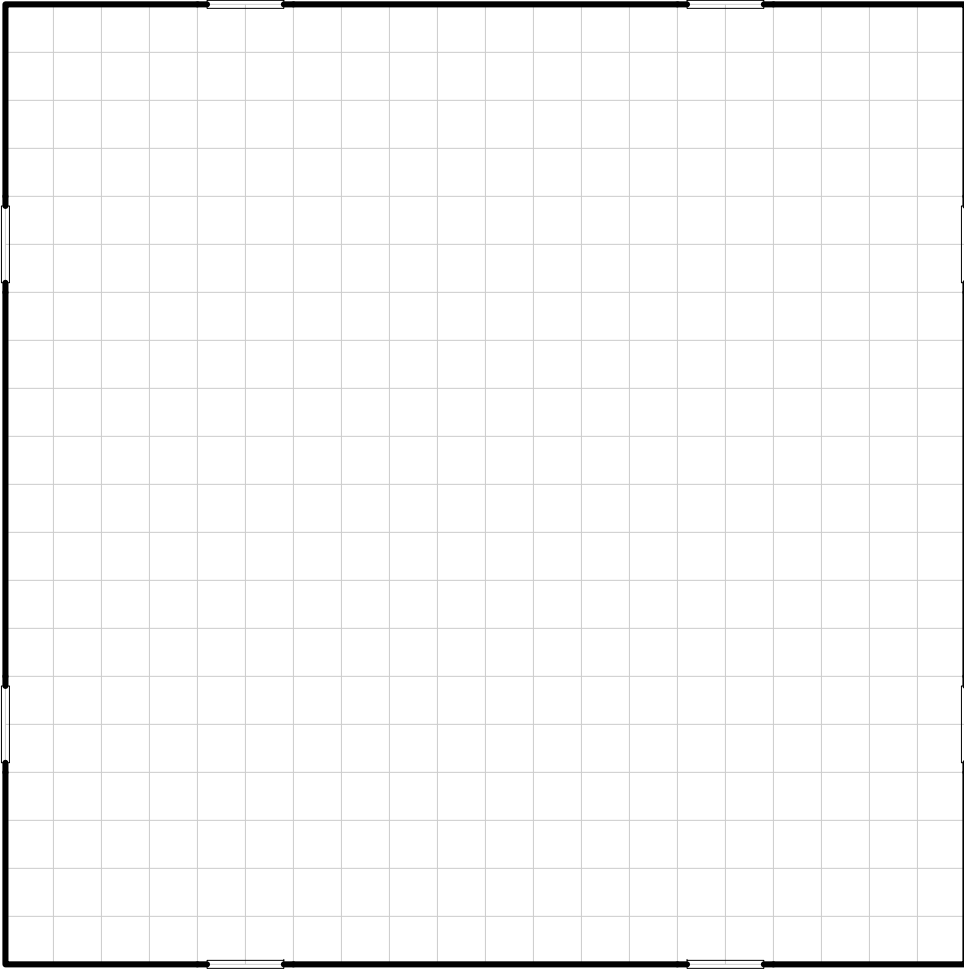
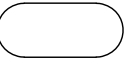
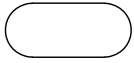


Empty Rooms

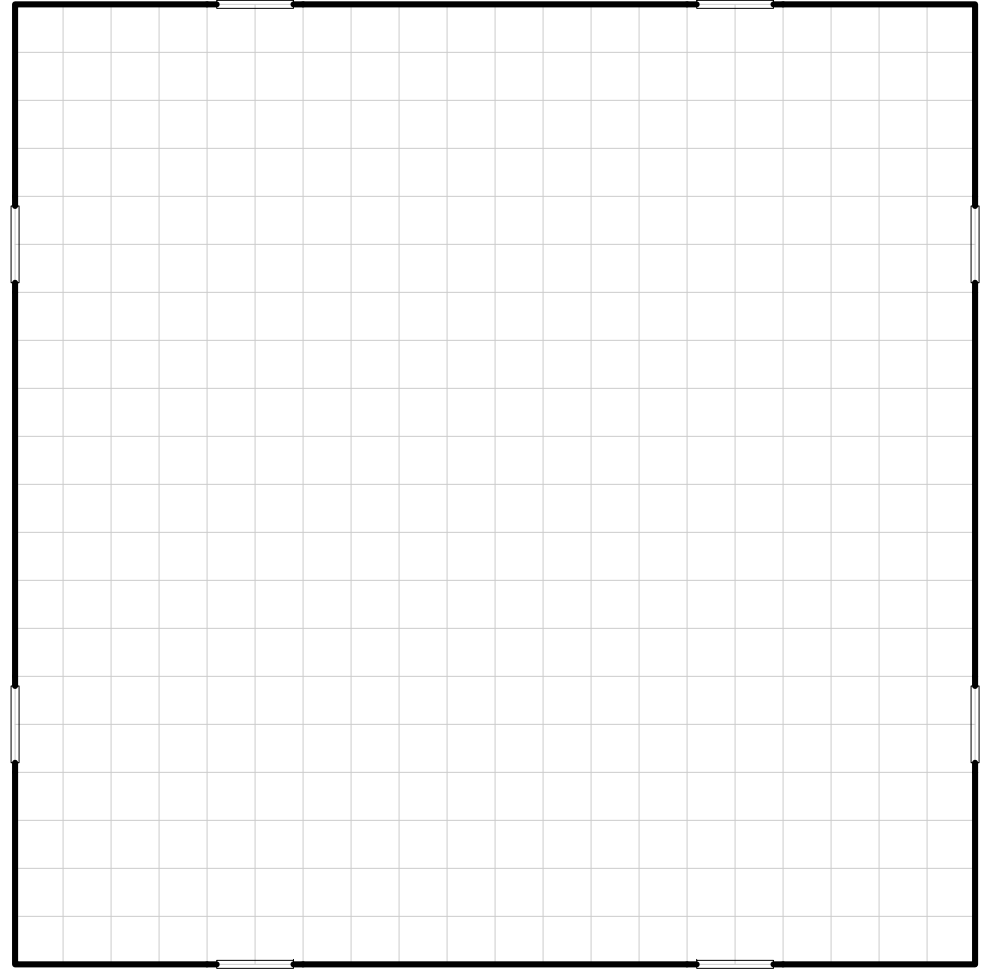


Corridors

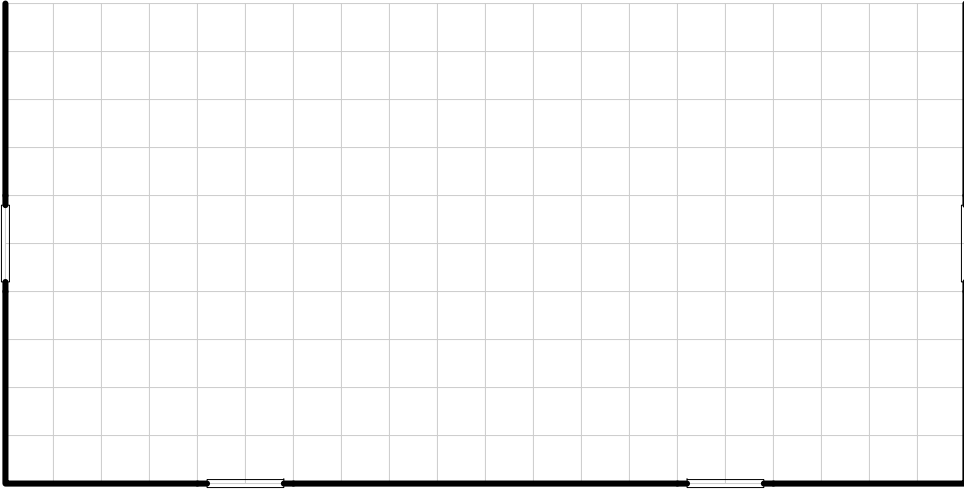
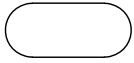




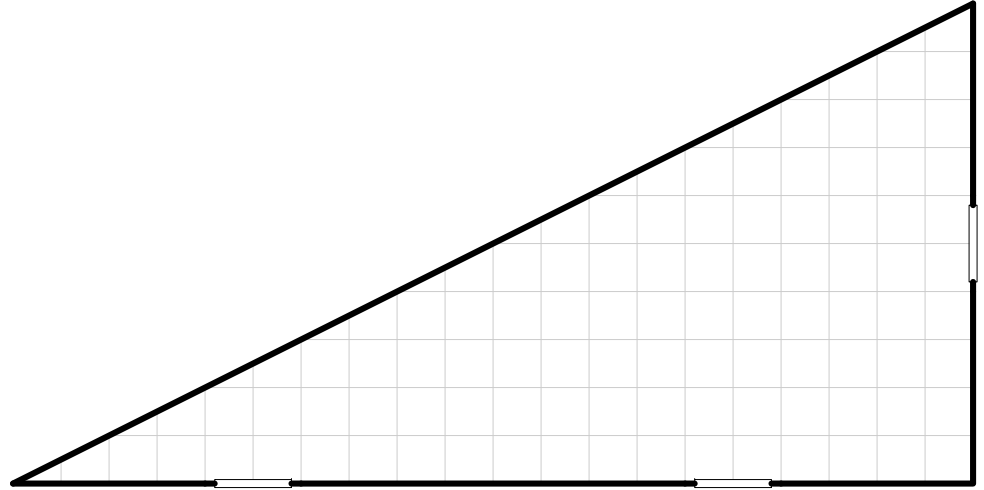
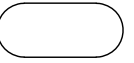
Notes:



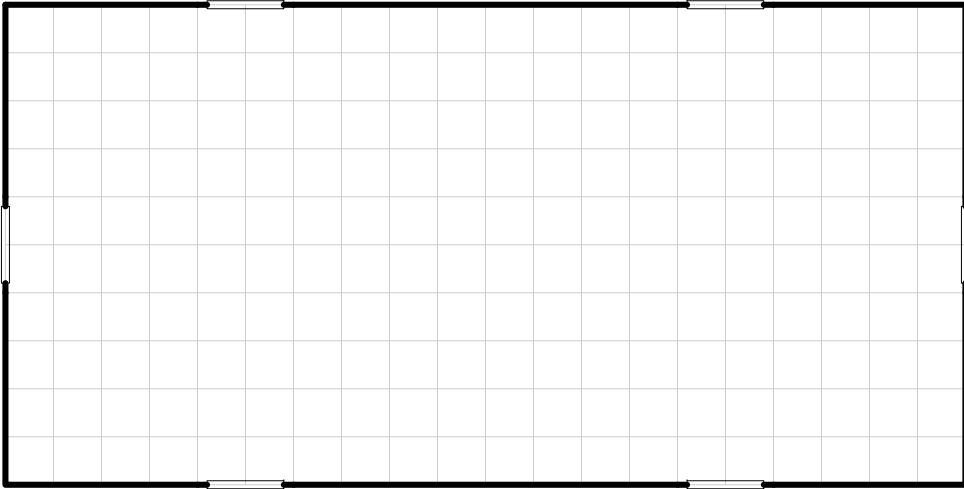
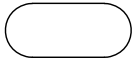
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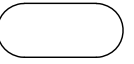
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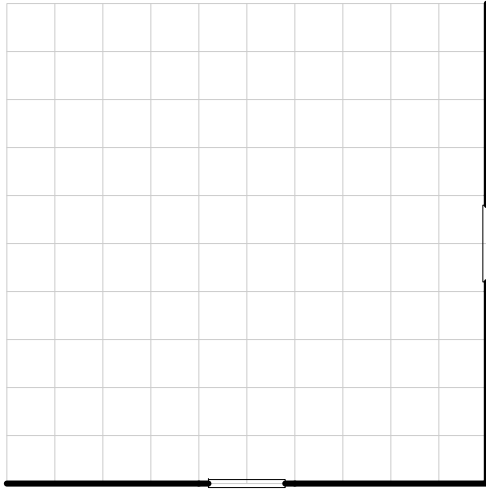
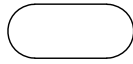
Notes:



Notes:



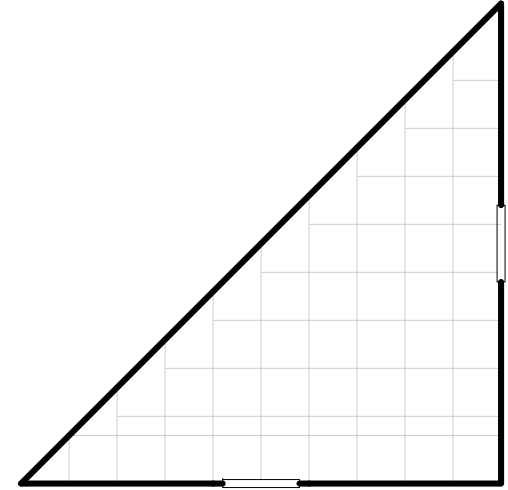
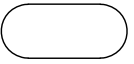
Notes:



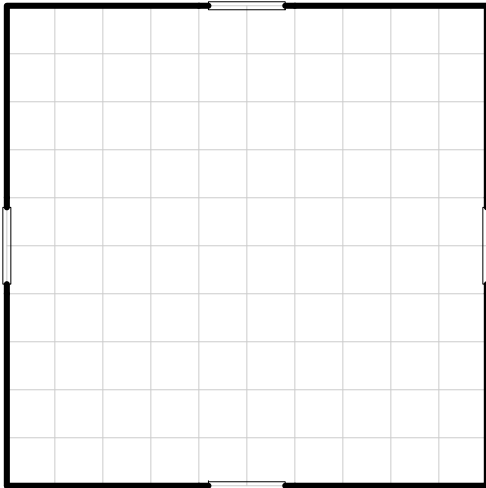
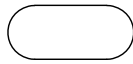
Notes:



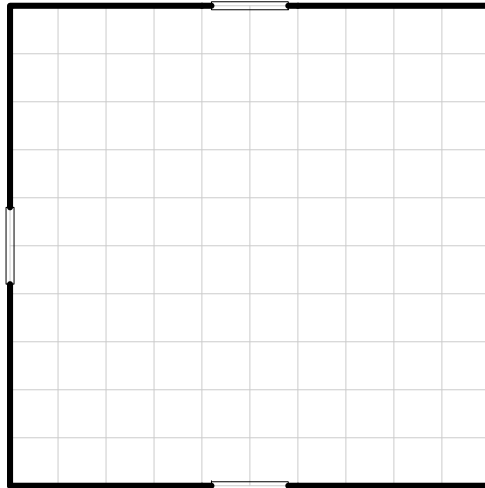
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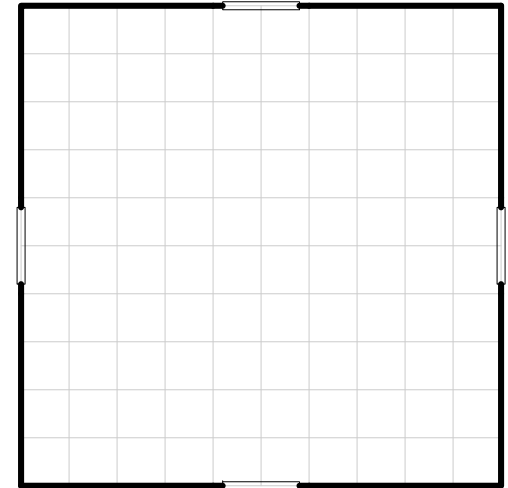
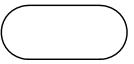
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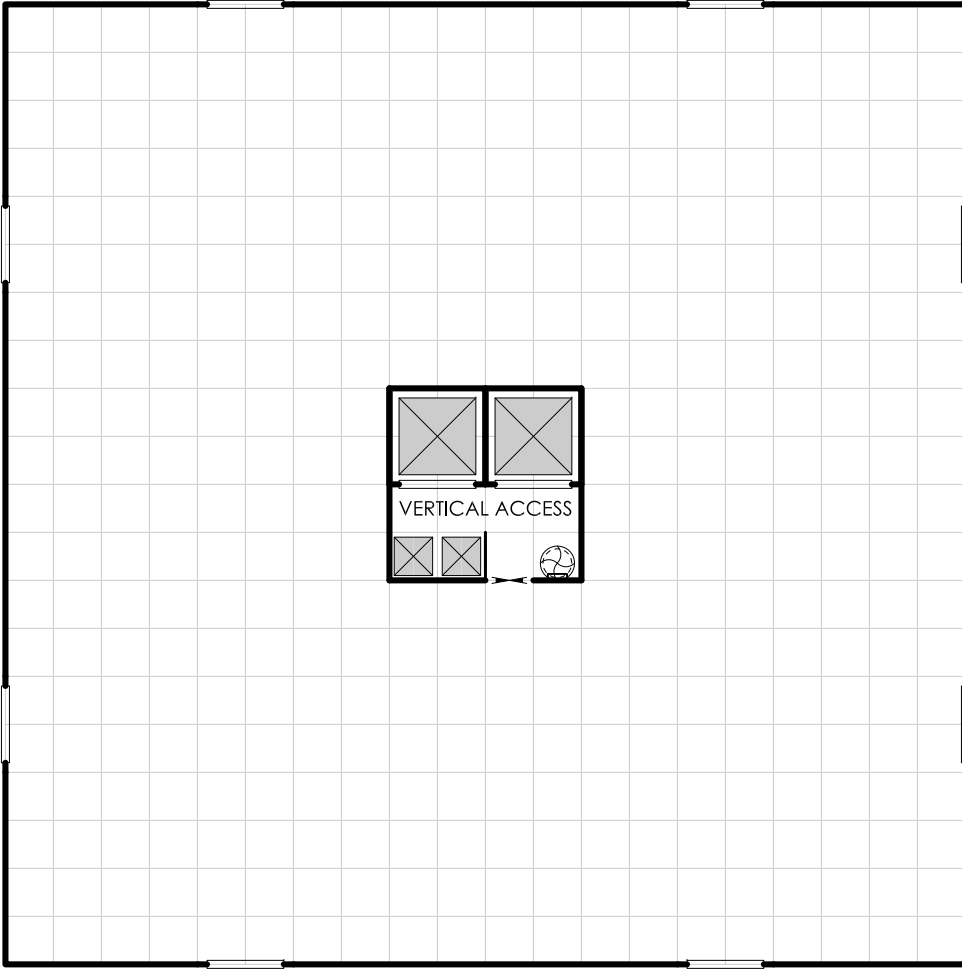
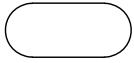
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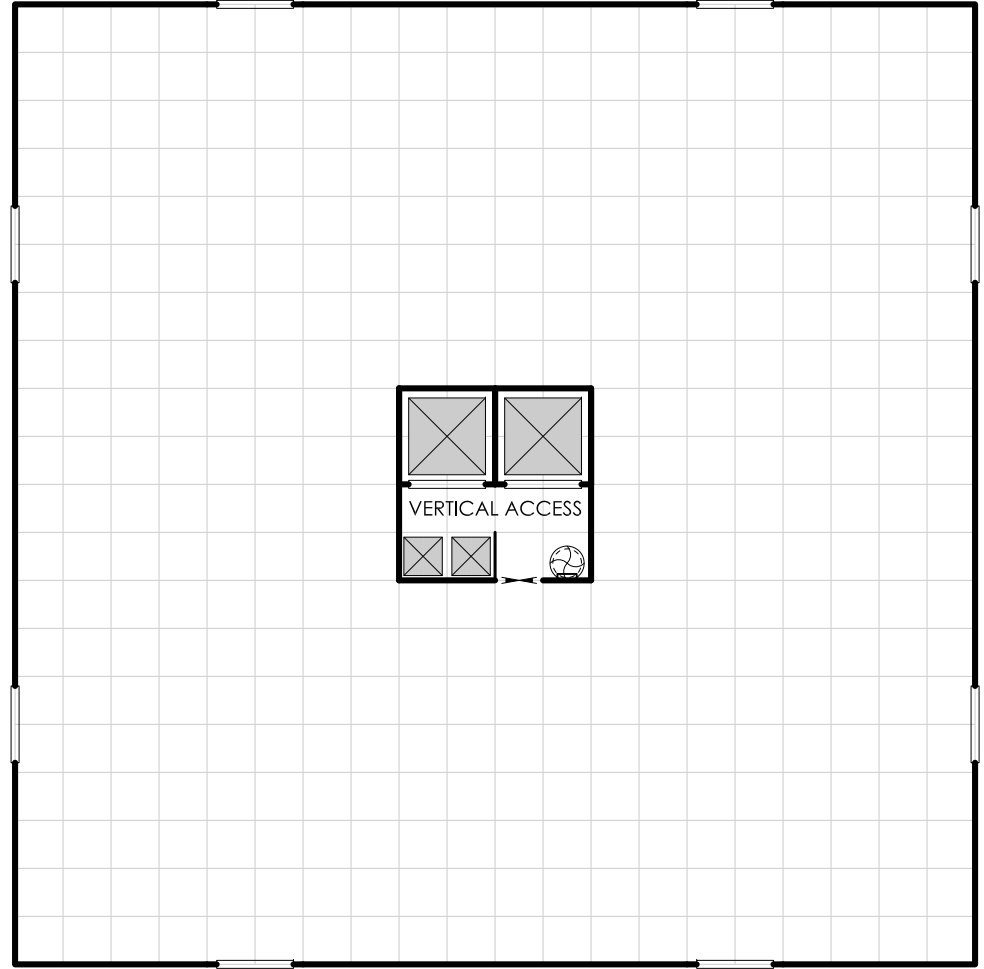
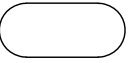


Notes:



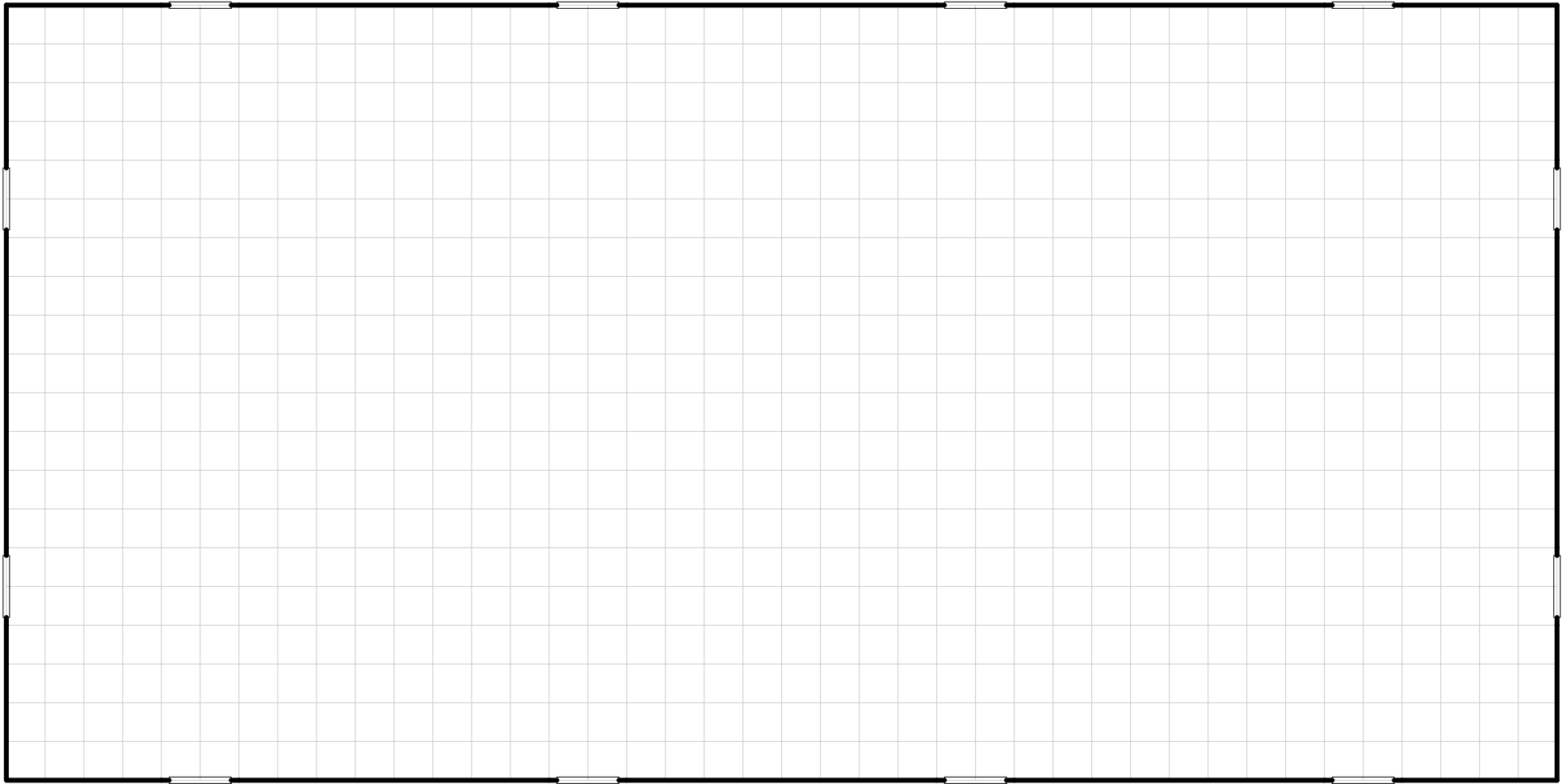
Notes:

- The core of this deck is for vertical access, allowing all designs created on this blank to allow continuous vertical movement.

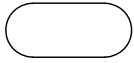


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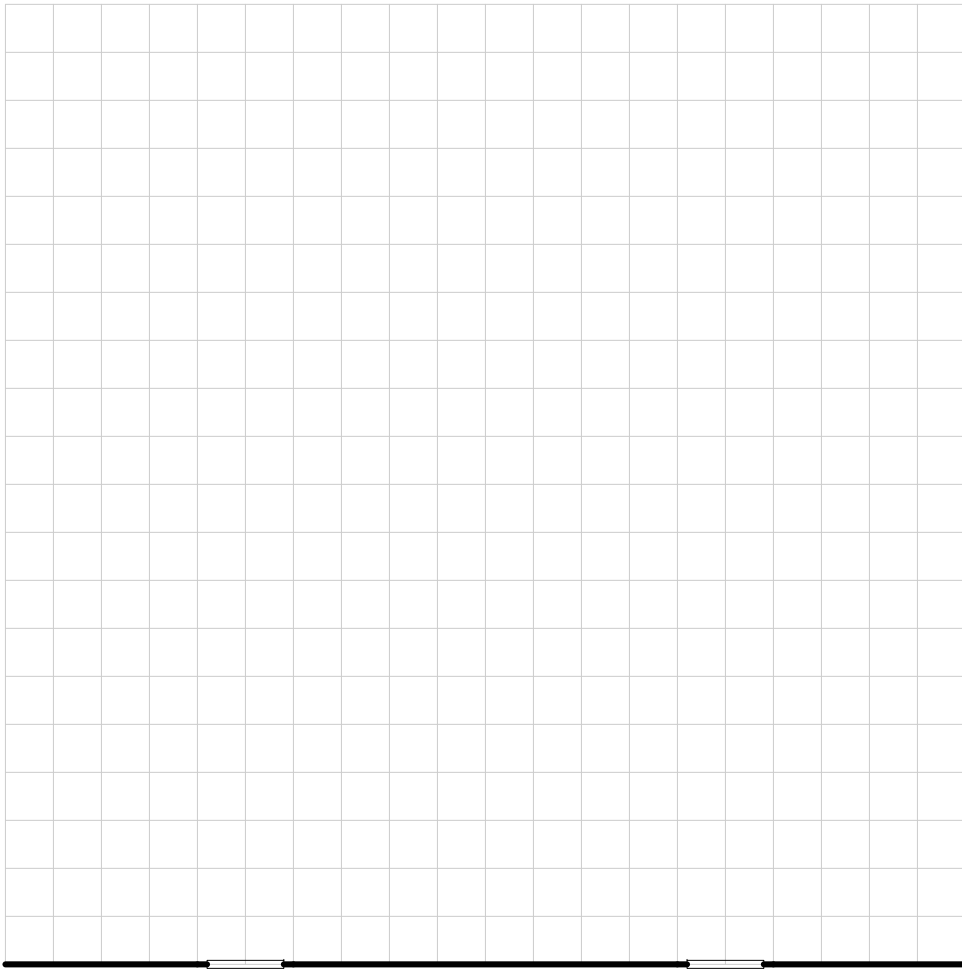
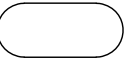
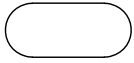
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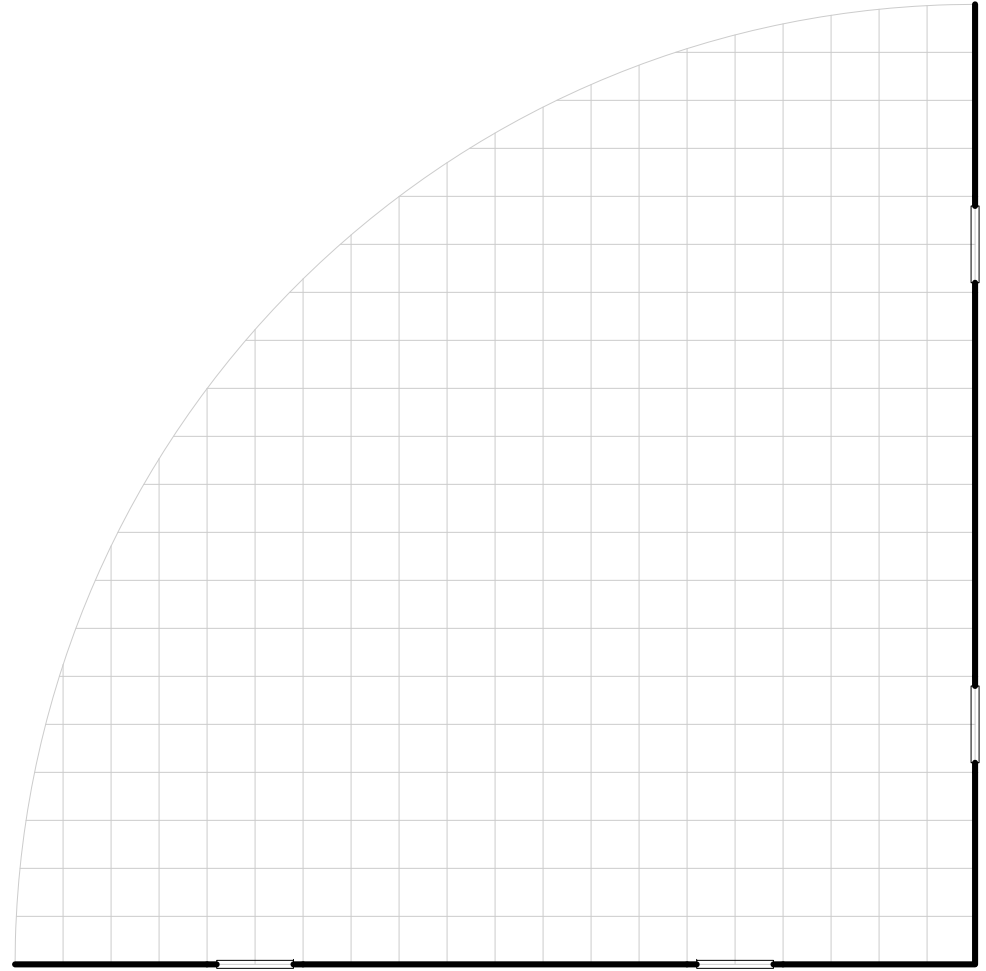
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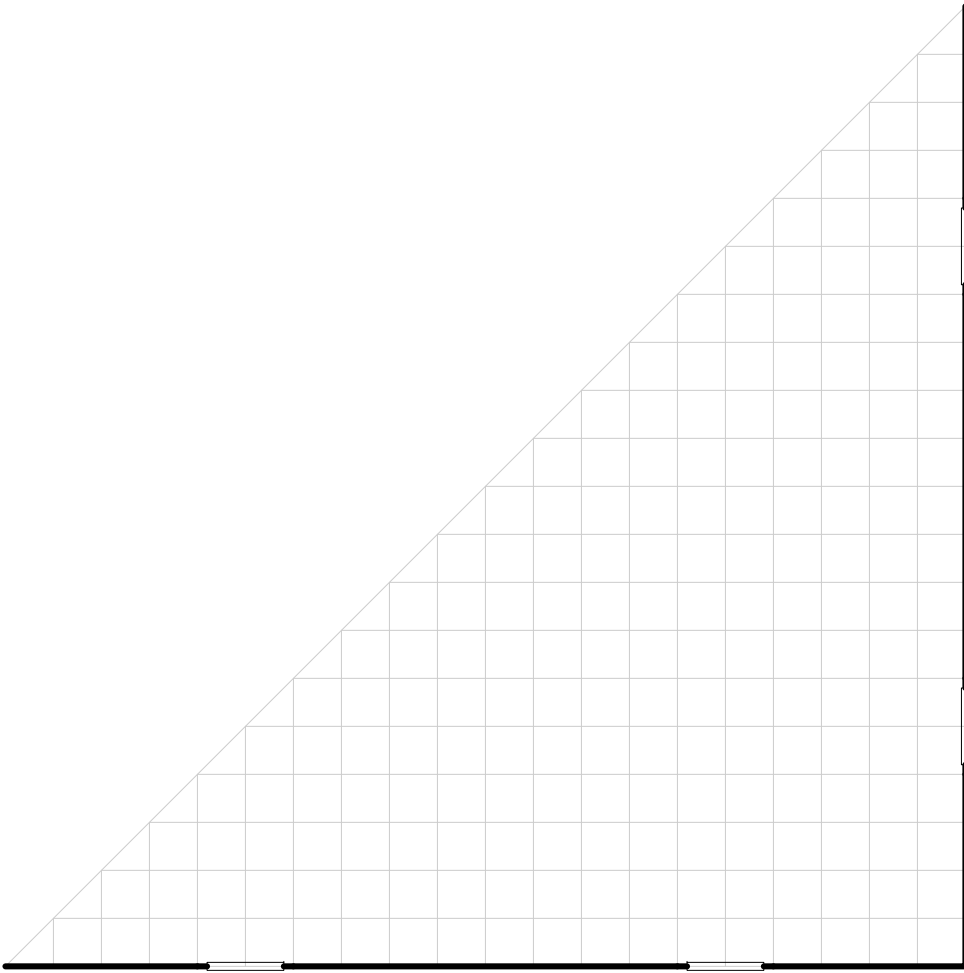
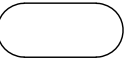
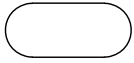
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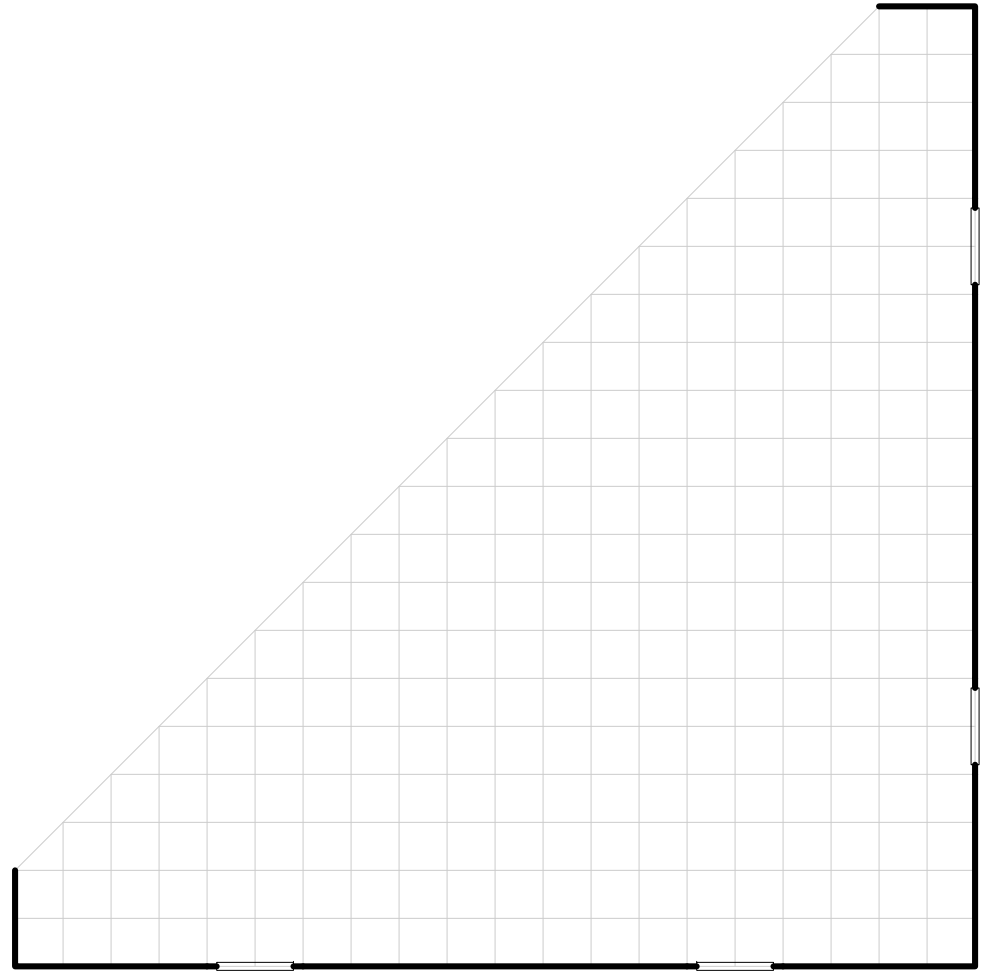
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Notes:



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